Code, Test, and Coverage Evolution in Mature Software Systems: Changes over the Past Decade

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How Are Mature C/C++ Software Projects, Tested By Developers?

ISSTA 2014

COVRIG: A Framework for the Analysis of Code, Test, and Coverage Evolution in Real Software

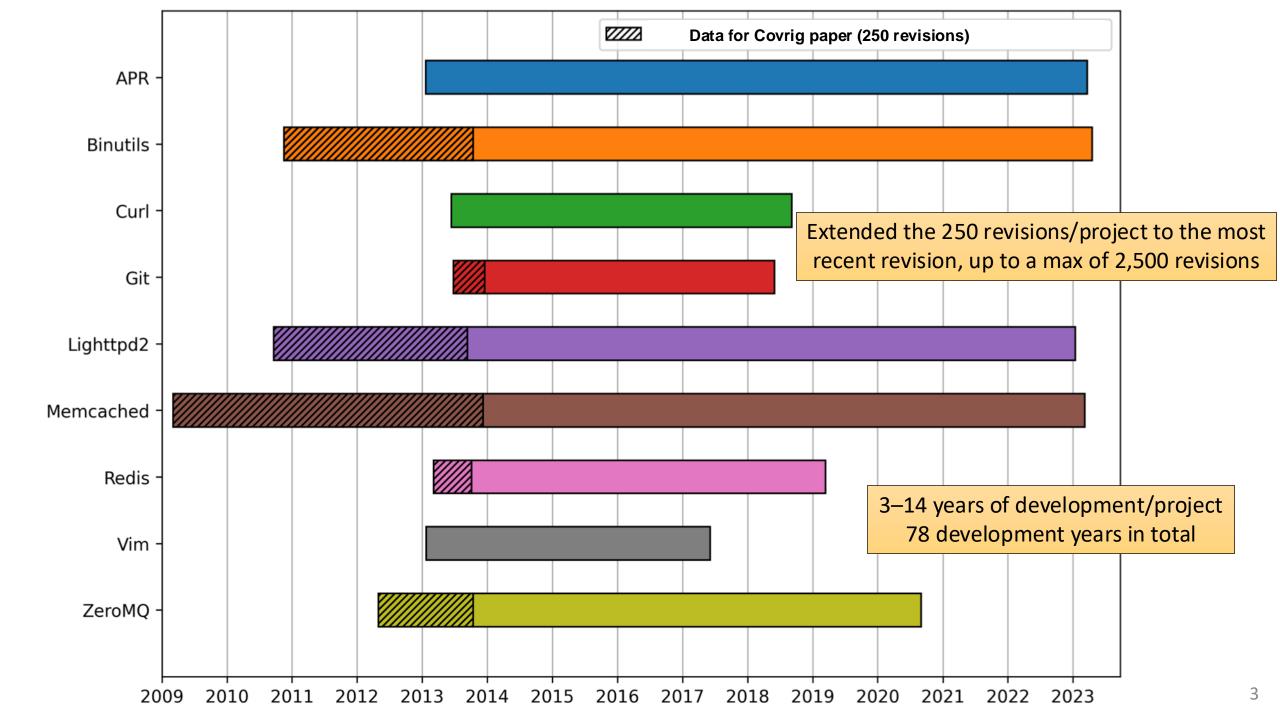
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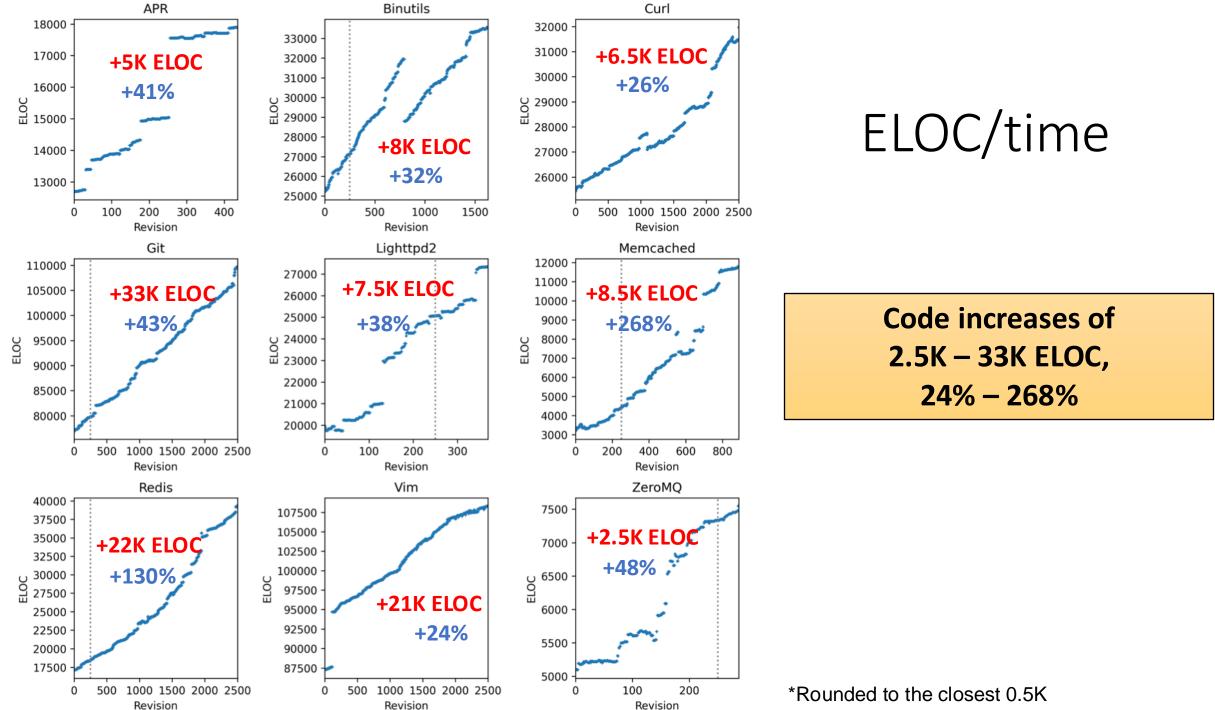
A Decade Later

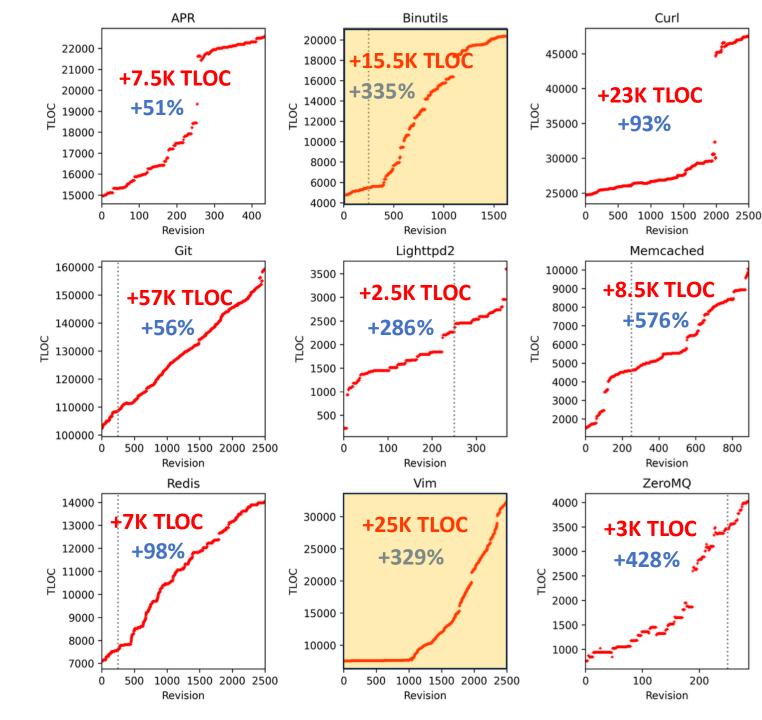
Software engineering has seen many advances

How has software testing of mature C/C++ OSS projects changed?

- 6 popular C/C++ open-source projects
- Analysed 250 revisions per project
- Conclusion: LOTS of code added or modified without being tested







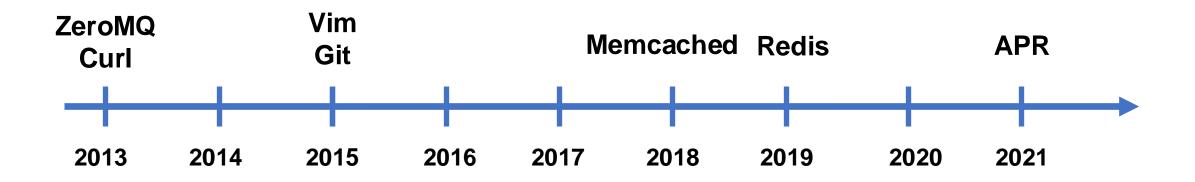
TLOC/time

6/9 projects add **MORE TLOC than ELOC**

Vim and Binutils experience a step change in their testing efforts

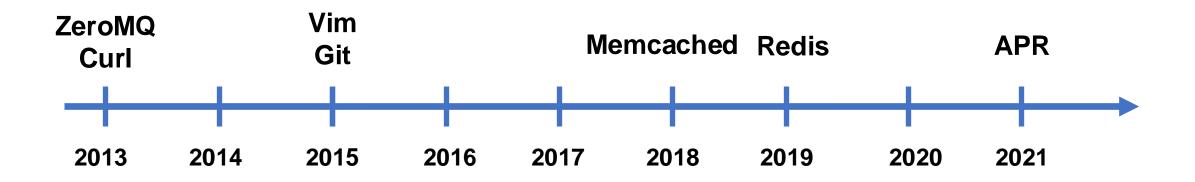
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Cl Adoption: 7/9 projects now use a Cl system



	APR	Binutils	Curl	Git	Lighttpd	MemC.	Redis	Vim	ZeroMQ
First Cls	Travis		Travis Zuul	Travis		Travis	Circle	Travis	Travis
Current Cls	GitHub		GitHub Circle Cirrus AppVeyor Azure	GitHub Azure		GitHub	GitHub	GitHub Cirrus AppVeyor	Travis

Cl Adoption: 7/9 projects now use a Cl system



	APR	Binutils	Curl	Git	Lighttpd	MemC.	Redis	Vim	ZeroMQ
First Cls	Travis		<mark>Travis</mark> Zuul	Travis		Travis	Circle	Travis	Travis
Current	GitHub		GitHub	GitHub		<mark>GitHub</mark>	GitHub	<mark>GitHub</mark>	Travis
Cls			Circle	Azure				Cirrus	
			Cirrus AppVeyor					AppVeyor	
			Azure						

Coverage Tracking

Only 2/9 projects explicitly track coverage:

• Curl and Vim, both via Coveralls

Challenge: distinguishing b/w problematic and superficial coverage drops

Vim: configured their CI to tolerate coverage decreases of < 0.05%

"Problem: Codecov reports every little coverage drop. Solution: Tolerate a 0.05% drop." (Vim, 2021)

Curl: dropped Coveralls coverage tracking due to this issue

"The coveralls service and test coverage numbers are just too unreliable. Removed badge from README.md as well." (Curl, 2019)

Fuzzing Adoption

Google's OSS-Fuzz

- Fuzzing platform for OSS
- Found 36K+ bugs
 in 1K+ C/C++ projects

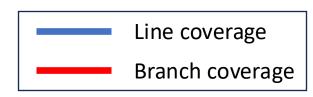
	Line	Fuzz
	Coverage	Targets
APR		
Binutils	32.2%	26
Curl	21.8%	17
Git	10.8%	10
Lighttpd2	34.7%	1
Memcached		
Redis		
Vim		
ZeroMQ		

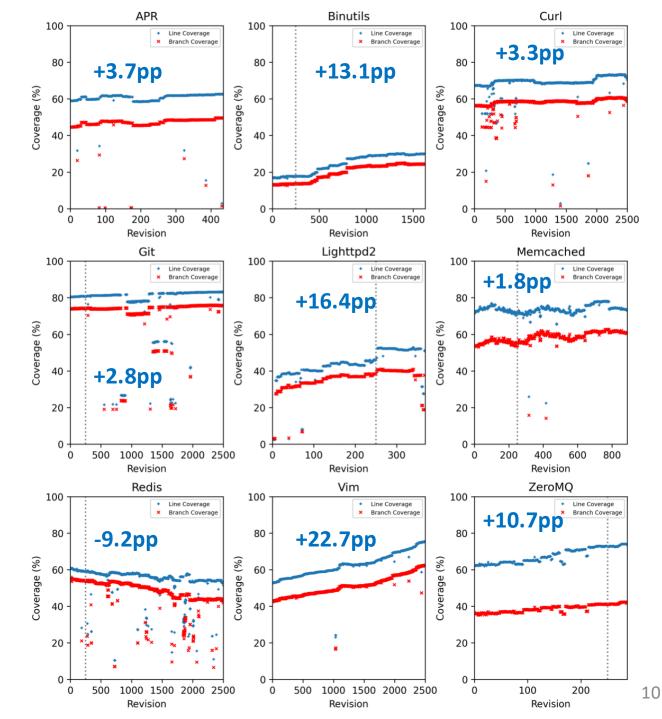
https://introspector.oss-fuzz.com/, March 2024

Coverage Evolution

Line coverage increases by 2.8 – 22.7pp It decreases in Redis by 9.2pp

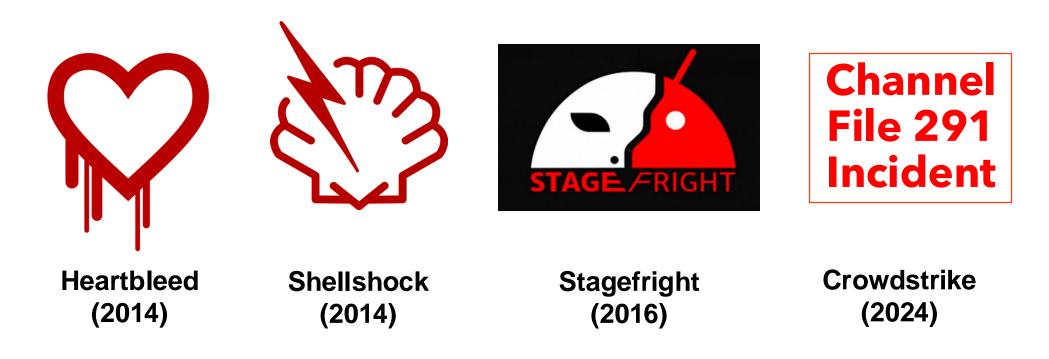
> 5/9 projects have under 50% branch coverage





Evolving Software

- Software evolves on a constant basis
- Poorly validated changes (patches) can have a significant impact
- Sometimes catastrophic:

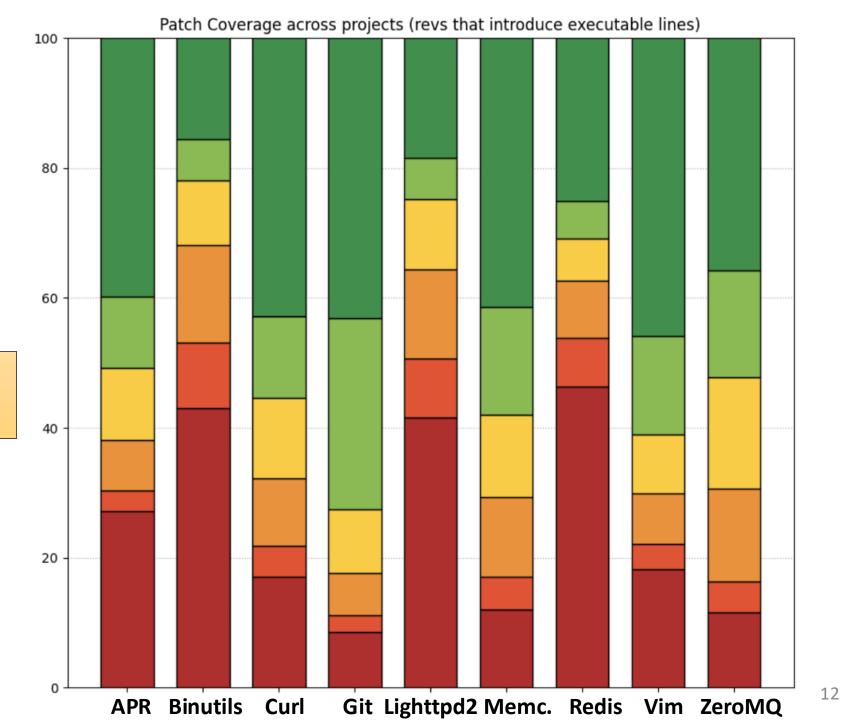


Patch Coverage

Percentage of ELOC in a patch covered by the test suite

Low bar: reaching the patch does not mean testing it





Flaky		
Revisions	Covrig	This study
REVISIONS	[ISSTA 2024]	[ICST 2025]
APR	_	0.5%
Binutils	0%	18.6%
Curl	_	4.1%
Git	0.4%	1.7%
Lighttpd2	0.4%	2.7%
Memcached	8.4%	10.9%
Redis	6.4%	59.8%
Vim	-	2.0%
ZeroMQ	12.8%	17.8%

Number of flaky revisions has significantly increased in the last decade, despite research progress in flakiness detection.

Some flaky tests lasts for many revisions until fixed

Developers more aware of the importance of testing:

- Most projects now use a CI system
- A few projects track coverage and use fuzzing
- In 6/9 projects, developers have added more TLOC than ELOC
- Overall coverage increases over time in all projects but one

But challenges remain:

- Better standards & solutions to facilitate switching CI, fuzzing, and analysis providers
- We need ways to more accurately track and reason about coverage changes
- We need better automatic techniques for fuzz target generation
- We still need better test generation techniques
 - 5/9 projects still have under 50% branch coverage
- We need targeted testing techniques for code changes
 - The number of untested and poorly tested patches is really high
- We should understand why flakiness has increased over time
 - And how to bridge the gap between research and practice



