



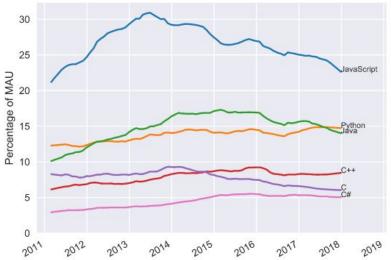
#### ROYAL HOLLOWAY UNIVERSITY OF LONDON

# ExpoSE: Practical Symbolic Execution of JavaScript

Blake Loring, Duncan Mitchell, Johannes Kinder

#### JavaScript

- The Language of the web.
- Increasingly popular as server-side (Node.js) and client side (Electron) solution.
- Top 10 language (Github)



# JavaScript (2)

- Large & Confusing Specification
   >> typeof null
  - 🗲 "object"
- Language constantly revised

ECMA-402 2 <sup>nd</sup> Edition	♂ PDF	June 2015	ECMAScript 2015 Internationalization API Specification
ECMA-262 7 <sup>th</sup> Edition	♂ HTML	June 2016	ECMAScript 2016 Language Specification
ECMA-402 3 <sup>rd</sup> Edition	♂ HTML	June 2016	ECMAScript 2016 Internationalization API Specification
ECMA-262 8 <sup>th</sup> Edition	♂ HTML	June 2017	ECMAScript 2017 Language Specification
ECMA-402 4 <sup>th</sup> Edition	♂ HTML	June 2017	ECMAScript 2017 Internationalization API Specification

# JavaScript (3)

- JavaScript is currently hard to test / verify
- Static approaches limited by dynamic aspects of the language
- Solutions like Flow / TS their own ecosystem
- Good target for DSE

```
const match = /(--sanitize)?(.*)/.exec(SYMBOL);
const debug = SYMBOL;
if (match) {
    const [sanitize, url] = match.slice(1);
    let reg = reguestData(url);
    if (sanitize) {
        req.on('data', x \Rightarrow + y);
    }
    req.on('done', result => {
        result = '' + result;
        result = eval(result);
        if (debug == 5 || debug == "on") {
            console.log(urld);
        }
    });
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When argument starts with '--sanitize'

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When argument starts with '--sanitize'

When debug coerces to 5 or 'on'

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Heavy use of strings and regular expressions

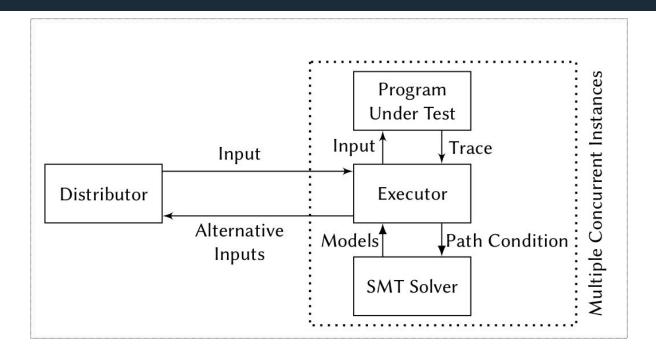
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                                                        Asynchronous event model
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        result = '' + result;
                                                   Dynamic code generation
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        result = '' + result;
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        result = eval(result);
        if (debug == 5 || debug == "on") {
            console.log(urld);
                                                        I will address these issues today
    });
```

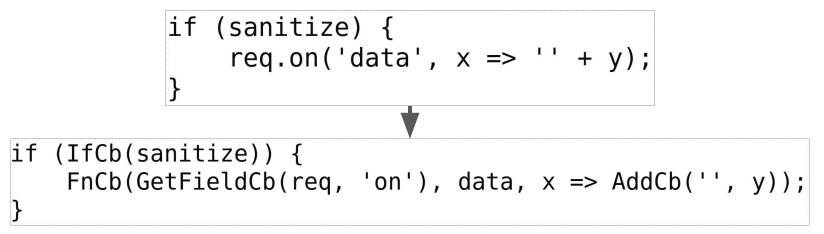
#### ExpoSE



#### New DSE Tool Open Source

#### Instrumentation

• Instrument program trace into source code



- Mature instrumentation tools available (Jalangi2, NodeProf, etc)
- Handle eval for free

#### Asynchronous Events

```
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    result = '' + result;
    result = eval(result);
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• Callback events replace concurrency

#### Asynchronous Events

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- Callback events replace concurrency
- Difficult to decide when a program has terminated

#### Asynchronous Events

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```

- Callback events replace concurrency
- Difficult to decide when a program has terminated
- Don't replay in the same process

### Dynamic Type System

```
if (sanitize) {
    req.on('data', x \Rightarrow + y;
req.on('done', result => {
    result = '' + result:
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 Symbolic type coercions should be minimized as much as possible

# Dynamic Type System

```
if (sanitize) {
                                                  Symbolic type coercions should be
                                                  minimized as much as possible
     req.on('data', x \Rightarrow + y;
req.on('done', result => {
     result = '' + result:
     result = eval(result);
    if (debug == 5 || debug == "on") {

    All types need to be explored

         console.log(urld);
```

• JavaScript has built-in regular expressions

const match = /(--sanitize )?(.\*)/.exec(...);

• Widespread Usage

Feature	Count	%
Total Packages	415,487	100.00%
Packages with regular expression	145,100	34.92%
Packages with captures	84,972	20.45%
Packages with no source files	33,757	8.10%
Packages with backreferences	15,968	3.84%
Packages with quantified backreferences	503	0.12%

#### const match = /(--sanitize )?(.\*)/.exec(...);

- SMT Solvers support classical regular expressions
- Language extensions non-regular
- Matching precedence now matters

• Encode as classic regular expressions and string constraints

const match = /(--sanitize )?(.\*)/.exec(...);

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• Encode as classic regular expressions and string constraints

const match = /(--sanitize )?(.\*)/.exec(...);
s = c1 + c2 where
 c1 in /--sanitize/ || c1 == 'undefined'
 c2 in /.\*/

• Matching precedence can cause issues

const match = /(--sanitize )?(.\*)/.exec(...);

• Matching precedence can cause issues

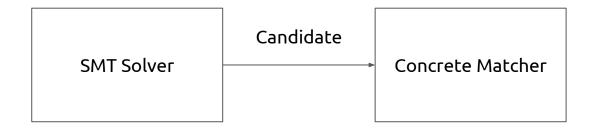
const match = /(--sanitize )?(.\*)/.exec(...);

c1 == undefined => !c2.startsWith('--sanitize ')

SMT Solver

• Matching precedence can cause issues

const match = /(--sanitize )?(.\*)/.exec(...);



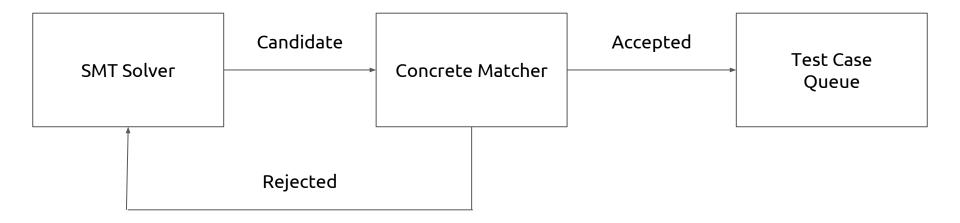
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• Matching precedence can cause issues

const match = /(--sanitize )?(.\*)/.exec(...);



#### Conclusion

#### JavaScript analysis is hard! Take care with type coercion Keep program structure in mind

**Open Source:** ExpoSE, Z3JS, and Regex available at https://github.com/ExpoSEJS/