Feeding the Fuzzers with KLEE

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KLEE and AFL Multimedia (video)

What is KLEE

If you don't know what KLEE is, you are probably on the wrong conference \bigcirc

What is AFL : short version

Security-oriented fuzzer that employs a novel type of compile-time instrumentation and genetic algorithms to automatically discover clean, interesting test cases that trigger new internal states in the targeted binary.*

KLEE Workshop

2018

What is AFL : long version

- FUZZER automated software testing tool that involves providing invalid, unexpected, or random data as inputs to a computer program
- COMPILED-TIME INSTRUMENTED it uses calls to user-defined functions on edge level. It is used to improves the functional coverage for the fuzzed code
- USES GENETIC ALGORITHMS the genetic algorithm are used to create more robust input for the testing



Genetic Algorithm

The population size depends on the nature of the problem, but typically contains several hundreds or thousands of possible solutions. Often, the initial population is generated randomly, allowing the entire range of possible solutions (the search space). Occasionally, the solutions may be "seeded" in areas where optimal solutions are likely to be found.*



https://en.wikipedia.org/wiki/Genetic_algorithm
 https://genetic.io/en/introduction-genetic-algorithms

Initial Input Set - Corpus

"*Coverage-guided fuzzers like libFuzzer* rely on a corpus of sample inputs for the code under test. This corpus should ideally be seeded with a varied collection of valid and invalid inputs for the code under test,*"

Corpus – How to get it

- Start with empty corpus
- Generated with other tools
- Downloaded from the Internet



Not everything can be done by AFL

```
volatile int* noopt_p = NULL;
int main(int argc, char** argv) {
```

```
unsigned char x[10] = {};
unsigned int *i;
```

```
if (argc < 2) return 1;</pre>
```

```
int fd = open(argv[1], 0_RDONLY);
if (fd < 0) return 1;</pre>
```

```
int r = read(fd, x, 10);
if (r < 4) return 2;</pre>
```

i = (unsigned int*)x;
if (*i == 0xdeadbeef) {

*noopt_p = 0x1234;
printf("Crash\n");

Not everything can be done by AFL

american fuzz	y lop 2.52b (a.out)
process timing run time : 1 days, 0 hrs, 12 last new path : 1 days, 0 hrs, 12 last uniq crash : none seen yet last uniq hang : none seen yet	min, 24 sec min, 23 sec overall results cycles done : 509k total paths : 2 uniq crasnes : 0 uniq hangs : 0
now processing : 1 (50.00%) paths timed out : 0 (0.00%)	map coverage map density : 0.00% / 0.00% count coverage : 1.00 bits/tuple findings in denth
now trying : splice 5 stage exect : 21/22 (96.88%) total execs : 749M exec speed : 8408/sec	favored paths : 2 (100.00%) new edges on : 2 (100.00%) total crashes : 0 (0 unique) total tmouts : 0 (0 unique)
bit flips: 0/56, 0/54, 0/50 byte flips: 0/7, 0/5, 0/1 arithmetics: 0/387, 0/3, 0/0 known ints: 0/40, 0/139, 0/44 dictionary: 0/0, 0/0, 0/0 havoc: 1/260M, 0/488M	path geometry levels : 2 pending : 0 pend fav : 0 own finds : 1 imported : n/a stability : 100.00%
trim : n/a, 0.00%	[cpu004: 69%]

What if we have unknown/rare multimedia files

- Start with empty
- Download from Internet
- Use an encoder if provided
- Reverse the decoder
- Use KLEE

- Path explosion
- Program-dependent efficacy
- Environment interactions



Path explosion

- Program-dependent efficacy
- Environment interactions

Symbolically executing all feasible program paths does not scale to large programs. The number of feasible paths in a program grows exponentially with an increase in program size and can even be infinite in the case of programs with unbounded loop iterations.

Path explosion

- Program-dependent efficacy
- Environment interactions

Symbolic execution is used to reason about a program path-by-path which is an advantage over reasoning about a program input-by-input as other testing paradigms use (e.g. Dynamic program analysis). However, if few inputs take the same path through the program, there is little savings over testing each of the inputs separately.

- Path explosion
- Program-dependent efficacy
- Environment interactions

Programs interact with their environment by performing system calls, receiving signals, etc. Consistency problems may arise when execution reaches components that are not under control of the symbolic execution tool (e.g., kernel or libraries).

- Resource consumption
- Issue with building the whole environment there are assembly blobs optimized for particular architecture (ARM, AARCH64, x86)
- Multithread
- External libraries
- No scalable problem
- Distributed environment with many nodes

Multimedia

- Current multimedia codecs can be very complicated (including multiple different options)
- Highly optimized for the architecture (many assembler blobs)
- Multi layers NAL, bitstreams, frames. Can have different relation inside layers

120 160 1 11111111111111111111111111111111	
Program-dependent efficacy	
Environment interaction	
Path explosion	

KLEE - Advantages

- No need to build whole library
- No need to run through whole application it can be run in limited amount of time with different search algorithm to generate initial set of files.
- Open source $\textcircled{\odot}$

Solution

Input generation



Fuzzing engine

Solution



Why is it better than Concolic Execution?

- It is not.
- It is just different approach developed for better use of the resource and fuzzing capabilities.
- You can treat this a O level concolic execution.

Examples Multimedia (video)

Free Lossless Audio Codec (flac

An audio format similar to MP3, but lossless, meaning that audio is compressed in FLAC without any loss in quality.

It is open source and available at:

<u>https://xiph.org/flac/</u>

The c written encoder was used as an example.

flac – Initial Set

Empty – one file with single character was created.

Search: nurs:md2u, nurs:covnew File size: 16 Max forks: 4096 Result: KLEE: done: total instructions = 3029103 KLEE: done: completed paths = 4097 KLEE: done: generated tests = 97

flac – 1 vs 1

american fuzzy lop 2.52 process timing run time : 17 days, 22 hrs, 28 last new path : 0 days, 6 hrs, 53 m last unig crash : none seen yet last unig hang : none seen yet	b (example_c_deco min, 12 sec in, 6 sec	ode_file) overall results cycles done : 14 total paths : 1237 uniq crashes : 0 uniq hangs : 0		
<pre>- cycle progress now processing : 919* (74.29%) paths timed out : 0 (0.00%) - stage progress now trying : arith 16/8 stage execs : 405k/1.09M (37.07%) total execs : 492M exec speed : 272 3/sec</pre>	<pre>map coverage — map d count cd finding favored new edg total cr total t</pre>	american fuzzy lop 2.5 run time : 12 days, 20 hrs, 6 new path : 0 days, 8 hrs, 51 nig crash : none seen yet unig hang : none seen yet	2 b (example_c_de) min, 13 sec min, 32 sec	code_file) overall results cycles done : 15 total paths : 1540 uniq crashes : 0 uniq hangs : 0
fuzzing strategy yields bit flips: 43/27.6M, 21/27.6M, 22/ byte flips: 2/3.44M, 2/2.07M, 0/2.0 arithmetics: 70/115M, 2/25.2M, 0/4.7 known ints: 7/9.66M, 8/53.7M, 14/86 dictionary: 0/0, 0/0, 21/98.0M havoc: 1024/8.14M, 0/0 trim: 8.28%/328k, 40.18%	27.5M 9M 7M .8M 27.5M 9M 5.8M 27.5M 9M 5.8M 5.8M 5.8M 5.8M 5.8M 5.8M 5.8M 5.8	<pre>progress rocessing : 1522* (98.83%) timed out : 0 (0.00%) progress rying : bitflip 2/1 execs : 198k/472k (41.89%) execs : 696M speed : 11.95/sec (zzzz) ng strategy yields</pre>	map coverage map density count coverage findings in de favored paths new edges on total crashes total tmouts	0.42% / 1.06% 5.14 bits/tuple epth 166 (10.78%) 253 (16.43%) 0 (0 unique) 0 (0 unique) path geometry
	bit byte arithm known dicti	flips: 76/67.2M, 26/66.8M, 28 flips: 4/8.35M, 3/2.14M, 3/2. etics: 43/116M, 6/66.9M, 6/36 ints: 5/8.14M, 8/44.5M, 16/8 onary: 0/0, 0/0, 20/112M havoc: 1199/14.6M, 0/0 trim: 7.01%/828k, 74.93%	8/66.8M 23M 5.3M 82.5M	levels : 21 pending : 214 pend fav : 0 own finds : 1443 imported : n/a stability : 100.00% [cpu002: 50%]

flac - 1 vs 1



american fuzzy lop 2.52b (master)

process timing run time : 6 days, 2 hrs, 8 mi last new path : 3 days, 2 hrs, 5 mi last uniq crash : none seen yet last uniq hang : none seen yet	n, 56 sec n, 55 sec overall results cycles done : 0 total paths : 1035 uniq crashes : 0 uniq hangs : 0	Masters
now processing : 877* (84.73%) paths timed out : 0 (0.00%)	_ map coverage 	2.52b (master-klee)
now trying : bitflip 16/8 stage execs : 26.0k/97.3k (26.72%) total execs : 21.7M exec speed : 13.02/sec (zzzz) - fuzzing strategy yields bit flips : 0/1.99M, 0/1.99M, 0/1.9 byte flips : 0/248k, 0/78.7k, 0/79.3 arithmetics : 1/4.39M, 0/579k, 0/243k	<pre>1 process timing</pre>	n, 2 sec n, 57 sec map coverage map density : 0.42% / 0.88% count coverage : 5.24 bits/tuple
known ints : 0/446k, 1/2.10M, 0/3.39 dictionary : 0/0, 0/0, 0/3.88M havoc : 78/211k, 0/0 trim : 1.63%/21.4k, 47.93%	M stage progress now trying : arith 32/8 stage execs : 31.8k/417k (7.61%) total execs : 23.5M exec speed : 62.42/sec (slow!) fuzzing strategy yields	findings in depth favored paths : 134 (10.69%) new edges on : 219 (17.46%) total crashes : 0 (0 unique) total tmouts : 0 (0 unique) path geometry
	bit flips : 15/1.75M, 6/1.75M, 4/1.7 byte flips : 0/218k, 1/85.0k, 2/87.9k arithmetics : 1/4.66M, 0/2.71M, 4/932k known ints : 0/375k, 1/1.67M, 4/3.18M dictionary : 0/0, 0/0, 1/3.97M havoc : 135/291k, 0/0 trim : 8.72%/48.4k, 61.63%	5M levels : 3 pending : 1018 pend fav : 1 own finds : 174 imported : 984 stability : 100.00%



american fuzz	y lop 2.52b (slave)	- overall results —	S	
run time : 6 days, 2 hrs, 8	min, 1 sec	cycles done : 194		
last new path : 0 days, 0 hrs, 12	2 min, 34 sec	total paths : 1078	3	
last unig crash : none seen yet		american fuzzy lor	2 52h (slave-kl	
last uniq hang : none seen yet			2.320 (Stave-K)	
Cycle progress	— process timina —			— overall results ——
paths timed out : 0 (0.00%)	run time :	4 days, 0 hrs, 31 m	nin, 43 sec	cycles done : 97
— stage progress —	last new path :	0 days, 0 hrs, 13 r	nin, 25 sec	total paths : 1241
now trying : splice 1	last uniq crash :	none seen yet		uniq crashes : 0
stage execs : 28/64 (43.75%)	last uniq hang :	none seen yet		uniq hangs : 0
total execs : 43.9M	— cycle progress —	4040+ (04 55%)	map coverage	
exec speed : 107.3/sec	now processing :	1012* (81.55%)	map density	0.43% / 0.88%
Tuzzing strategy yields		0 (0.00%)	— findings in de	s.24 bits/tuple
byte flips : n/a, n/a, n/a	now trying : have)C	favored paths :	136 (10.96%)
arithmetics : n/a, n/a, n/a	stage execs : 940/	(1152 (81.60%)	new edges on :	217 (17.49%)
known ints : n/a, n/a, n/a	total execs : 28.4	IM	total crashes :	0 (0 unique)
dictionary : n/a, n/a, n/a	exec speed : 71.7	7/sec (slow!)	total tmouts :	0 (0 unique)
havoc : 553/15.5M, 496/27.9M	— fuzzing strategy	yields		— path geometry ————
trim : 4.71%/547k, n/a	bit flips : n/a,	n/a, n/a		levels : 19
	byte flips : n/a,	n/a, n/a		pending : 5
	arithmetics : n/a,	n/a, n/a		pend tav : 0
	dictionary : n/a,			imported : 40
	havoc : 475/	9.92M. 630/17.8M		stability : 100.00%
	trim : 4.66	%/676k, n/a		



Empty – one file with single character was created.

Search: nurs:md2u, nurs:covnew File size: 32 Max time: 3600 Max depth: 16 KLEE: clang 3.6, thread support Result: KLEE: done: total instructions = 1103352 KLEE: done: completed paths = 17948 KLEE: done: generated tests = 66 Search: nurs:md2u, nurs:covnew File size: 16 Max time: 3600 Max depth: 16 Result: KLEE: done: total instructions = 1035881 KLEE: done: completed paths = 15152 KLEE: done: generated tests = 64

Mixed – both generated sets.

Fuzzers alive	40			
Finished cycles	40 / 40			
	∑ Total	D Min	🛛 Median	🛛 Max
Run time		60:36:45		60:39:14
Execs	283,222,312	3,141,010	7,405,974	8,382,719
<u>Paths</u>		581	1,084	1,130
Imported		413	700	825
Cumulative speed	1,331.6	4.9	37.8	46.8
Pending faves	0	0	0	0
Pending paths	3,167	0	1	555
Hangs occurred		0	0	0
Crashes found		0	0	0



Fuzzers alive	40			
Finished cycles	40 /	40 / 40		
	∑ Total	🛛 Min	🛛 Median	🛛 Мах
Run time		18:29:09		18:32:22
Execs	78,096,758	1,228,177	1,862,380	2,928,963
Paths		557	1,154	1,261
Imported		363	681	868
Cumulative speed	1,212.8	1.4	36	50.4
Pending faves	34	0	0	20
Pending paths	8,133	16	124	764
Hangs occurred		0	0	0
Crashes found		0	0	0



Fuzzers alive	4(0		
Finished cycles	40 /	40 / 40		
	∑ Total	🛛 Min	🛛 Median	🛛 Мах
Run time		18:30:09		18:33:21
Execs	83,819,466	1,629,392	2,043,049	2,891,598
Paths		816	1,181	1,226
Imported		393	704	828
Cumulative speed	1,394.3	2.4	40.6	51
Pending faves	19	0	0	8
Pending paths	5,817	4	73	650
Hangs occurred		0	0	0
Crashes found		0	0	0



Fuzzers alive	40			
Finished cycles	40 /	40 / 40		
	∑ Total	🛛 Min	🛛 Median	🛛 Мах
Run time		19:14:14		19:18:21
Execs	92,702,204	1,311,417	2,370,559	2,899,352
Paths		727	1,229	1,336
Imported		265	669	797
Cumulative speed	1,377.6	1.9	39	48
Pending faves	60	0	0	25
Pending paths	16,656	266	354	701
Hangs occurred		0	0	0
Crashes found		0	0	0



test app

Internal application for testing media codecs. Details cannot be revealed.



test app-Initial Set

Empty – one file with single character was created.

Search: nurs:md2u, nurs:covnew Max time: 7200 Max size: 16 Result: KLEE: done: total instructions = 15503460 KLEE: done: completed paths = 1693 KLEE: done: generated tests = 36

test app

Empty Set	KLEE Set
12 Days 22 Hours	10 Days 1 Hour
Total Paths: 1902	Total Paths: 2181
Total Execs: 5.76M	Total Execs: 3.71M

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Conclusions

- KLEE can be very helpful when the corpus needs to be generated.
- The effectiveness highly depends on the application structure.

Thank you

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