

Caching Results from KLEE's Independent Solver

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Independent Solver Eliminates Irrelevant Constraints

Selected?

Query: $i = 20?$

Constraints: $i < j$

$j < 20$

$k > 0$

First Step: Construct IndependentElementSets

		Selected?	IndependentElementSet
Query:	$i = 20?$		$\{i\}$
Constraints:	$i < j$		$\{i, j\}$
	$j < 20$		$\{j\}$
	$k > 0$		$\{k\}$

Reference: the OSDI 2008 KLEE paper

Start with Variables in the Query Expression

		Selected?	IndependentElementSet	Element Closure
Query:	$i = 20?$		$\{i\}$	$\{i\}$
Constraints:	$i < j$		$\{i, j\}$	
	$j < 20$		$\{j\}$	
	$k > 0$		$\{k\}$	

Reference: the OSDI 2008 KLEE paper

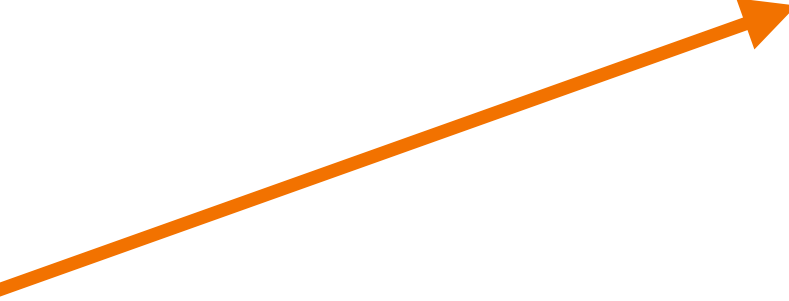
Select Constraints with Relevant Variables

		Selected?	IndependentElementSet	Element Closure
Query:	$i = 20?$		$\{i\}$	$\{i\}$
Constraints:	$i < j$	✓	$\{i, j\}$	
	$j < 20$		$\{j\}$	
	$k > 0$		$\{k\}$	

Reference: the OSDI 2008 KLEE paper

Update Working Element Closure

		Selected?	IndependentElementSet	Element Closure
Query:	$i = 20?$		$\{i\}$	$\{i, j\}$
Constraints:	$i < j$	✓	$\{i, j\}$	
	$j < 20$		$\{j\}$	
	$k > 0$		$\{k\}$	



Reference: the OSDI 2008 KLEE paper

Repeat Until No More Constraints to Add

		Selected?	IndependentElementSet	Element Closure
Query:	$i = 20?$		$\{i\}$	$\{i, j\}$
Constraints:	$i < j$	✓	$\{i, j\}$	
	$j < 20$	✓	$\{j\}$	
	$k > 0$		$\{k\}$	

Reference: the OSDI 2008 KLEE paper

Irrelevant Constraints are Eliminated

		Selected?	IndependentElementSet	Element Closure
Query:	$i = 20?$		$\{i\}$	$\{i, j\}$
Constraints:	$i < j$	✓	$\{i, j\}$	
	$j < 20$	✓	$\{j\}$	
	$k > 0$	✗	$\{k\}$	

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Cache IndependentElementSets

With a hashing map from expressions (Exprs) to IndependentElementSets

To avoid redundant constructions

Also avoid copying overhead

```
static IndependentElementSet getIndependentConstraints(
    const Query& query, std::vector< ref<Expr> > &result) {

    IndependentElementSet eltsClosure(query.expr);

    // newly added cache that maps Exprs to IndependentElementSets
    static ExprHashMap<IndependentElementSet> caches;

    // worklist now holds only pointers
    std::vector< std::pair<ref<Expr>,
                const IndependentElementSet *> > worklist;

    // get or construct an IndependentElementSet for each
constraint
    for (const auto &c : query.constraints) {
        auto it2 = caches.find(c);
        if (it2 == caches.end())
            it2 = caches.emplace(c, IndependentElementSet(c)).first;

        worklist.emplace_back(c, &it2->second);
    }

    // KLEE's matching and swapping loop follows...
}
```

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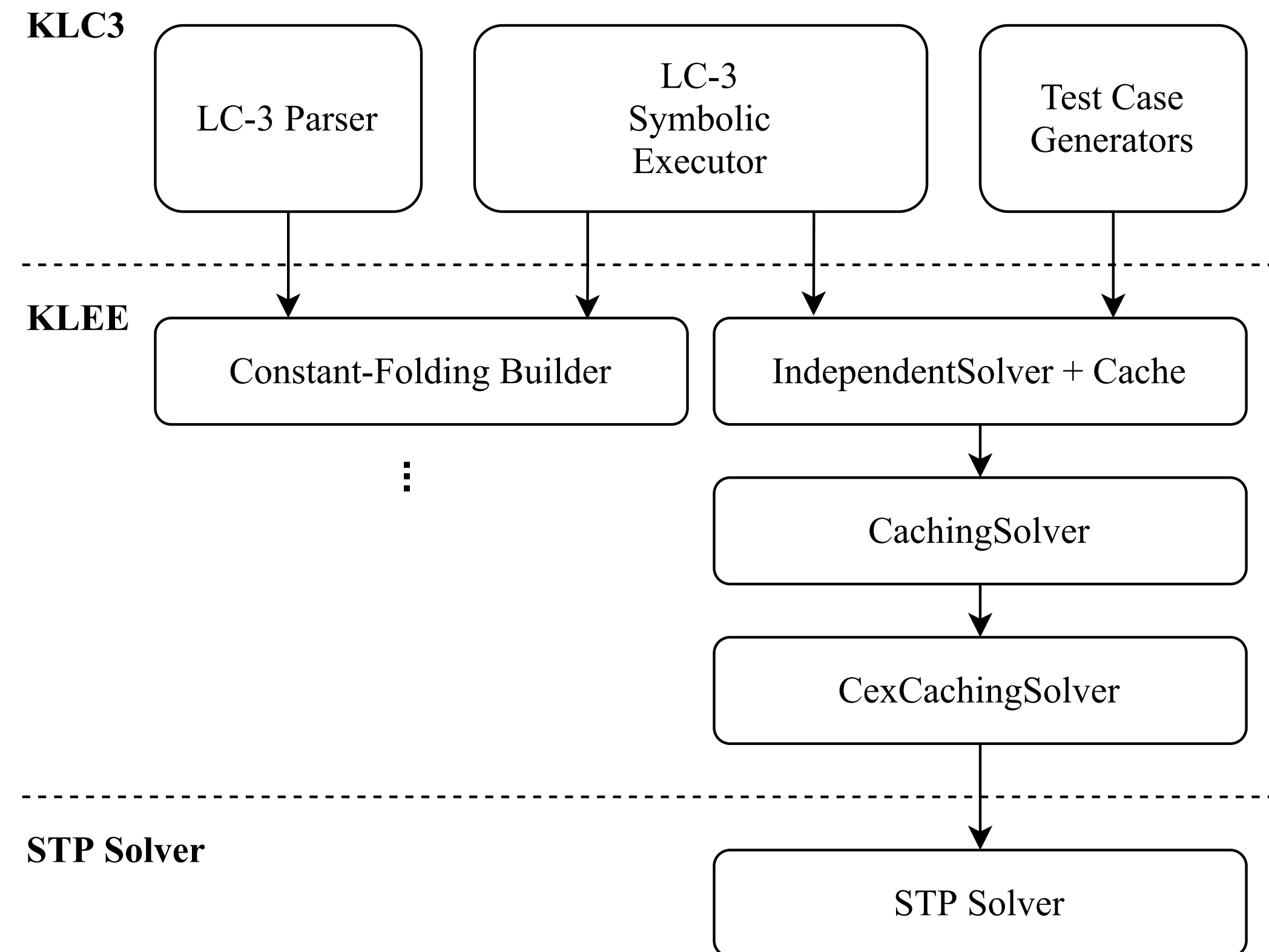
        worklist.emplace_back(c, &it2->second);
    }

    // KLEE's matching and swapping loop follows...
}
```

Context: Automating Feedback on Student Assembly Programs

Extended KLEE for LC-3: KLC3

- LC-3: an educational assembly
- Use KLEE infrastructure
- Customized symbolic executor
- Talk by Tingkai Liu tomorrow at 13:00 on KLC3 and other tools



The Cache Speeds up KLC3 for 3.47x

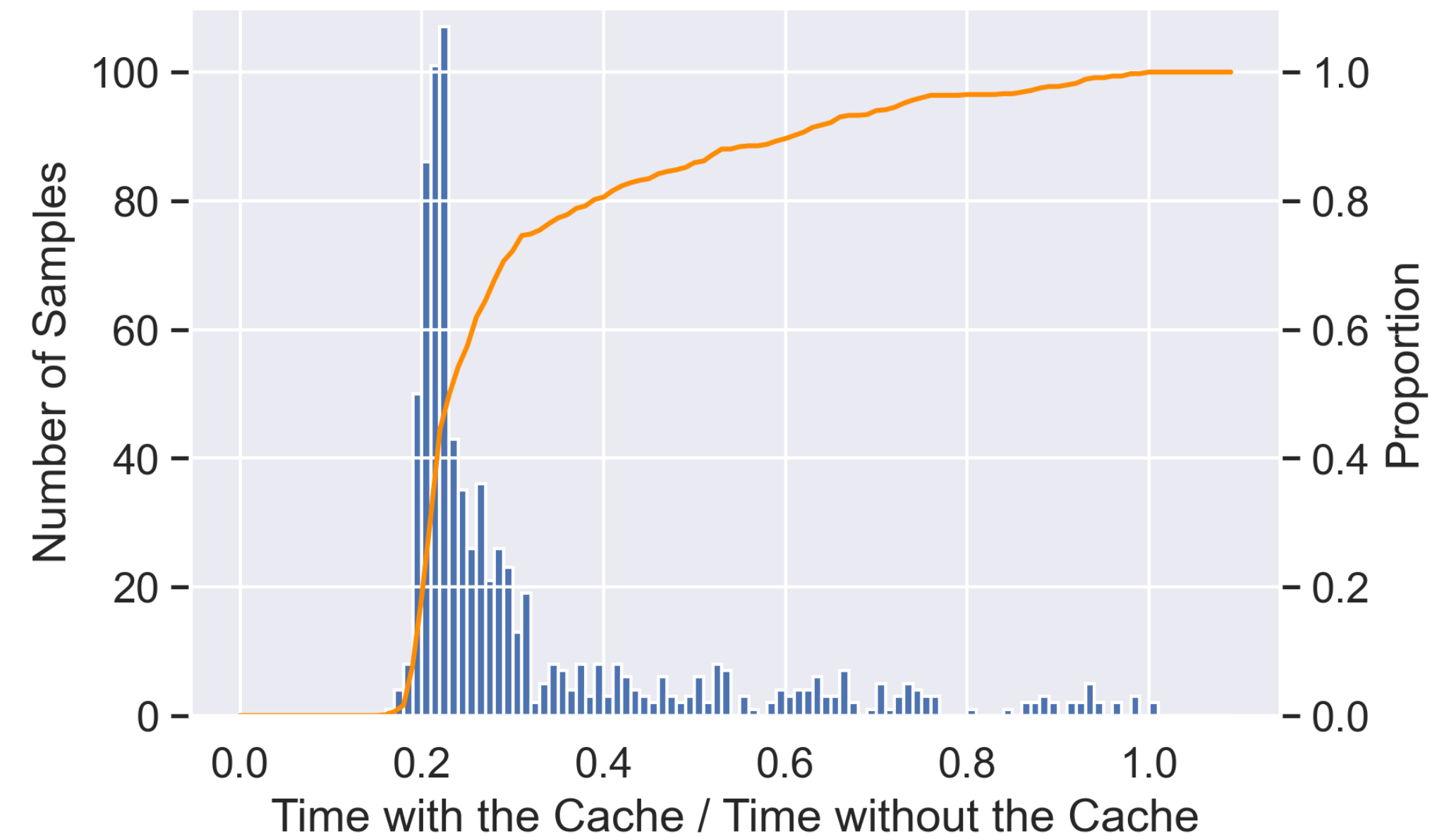
Most complex LC-3 assignment:

- DFS to fill weekly schedules
- 960 student code samples

Cache boosts performance:

- Construct 2.20×10^8 IndependentElementSets on average
- Hit rate $> 99.9\%$ for 98.5% samples
- 3.47x speedup

Our goal: feedback to students in 5 minutes



Timeout Rates for 960 Student Submissions

Timeout (Minute)	Cache	No Cache
5	13.54%	65.10%
10	5.31%	22.08%

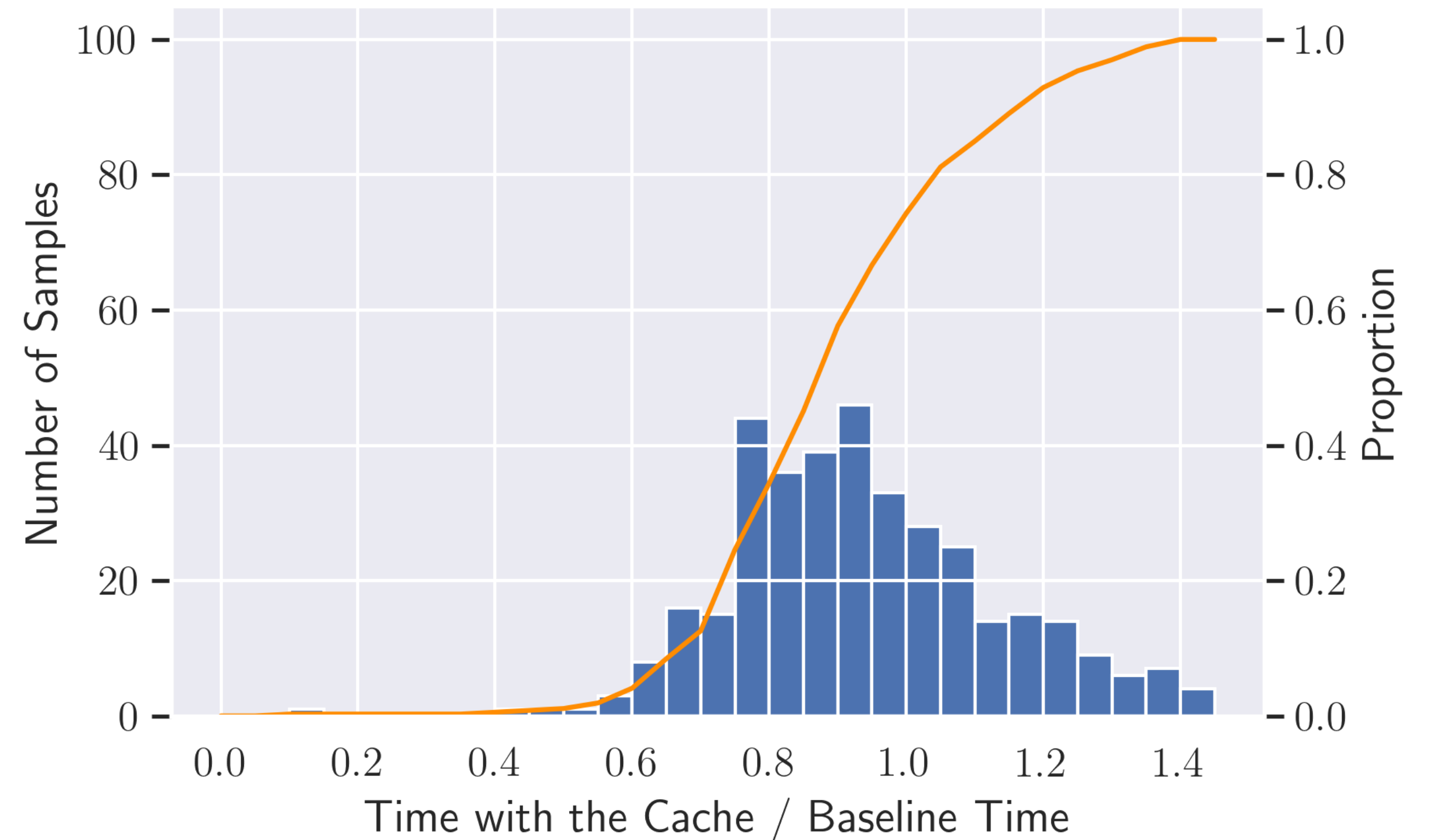
Speedup Less Impressive for C Programs

C programming assignment

- DFS to solve a maze
- 379 student code samples (Clang -O2)

Baseline using array transformations*

- 65% finish faster
- 1.07x average speedup



* D. M. Perry, A. Mattavelli, X. Zhang, and C. Cadar, "Accelerating Array Constraints in Symbolic Execution," ISSTA 2017

Why are the KLEE/LLVM results different?

LC-3 vs LLVM IR:

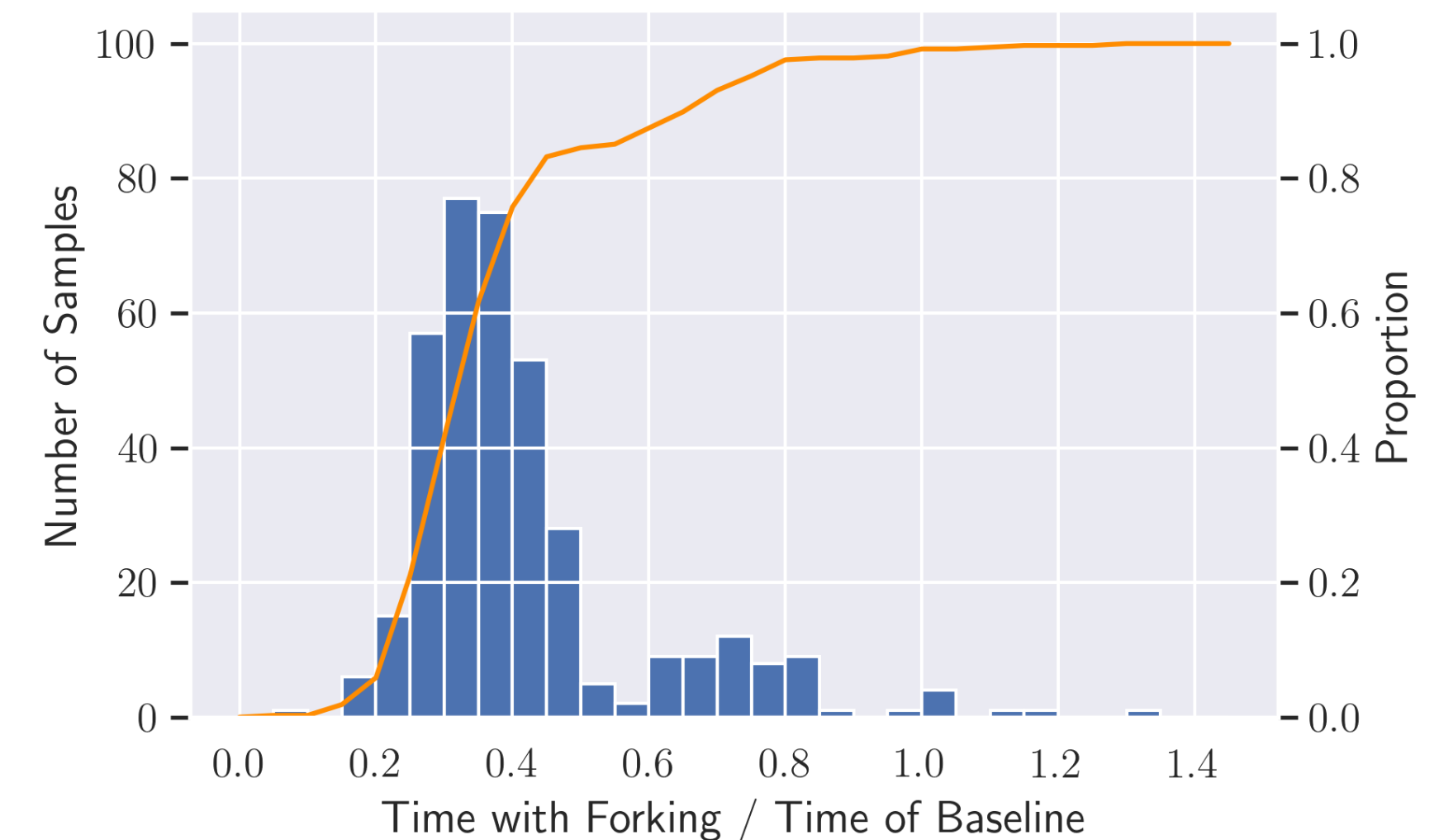
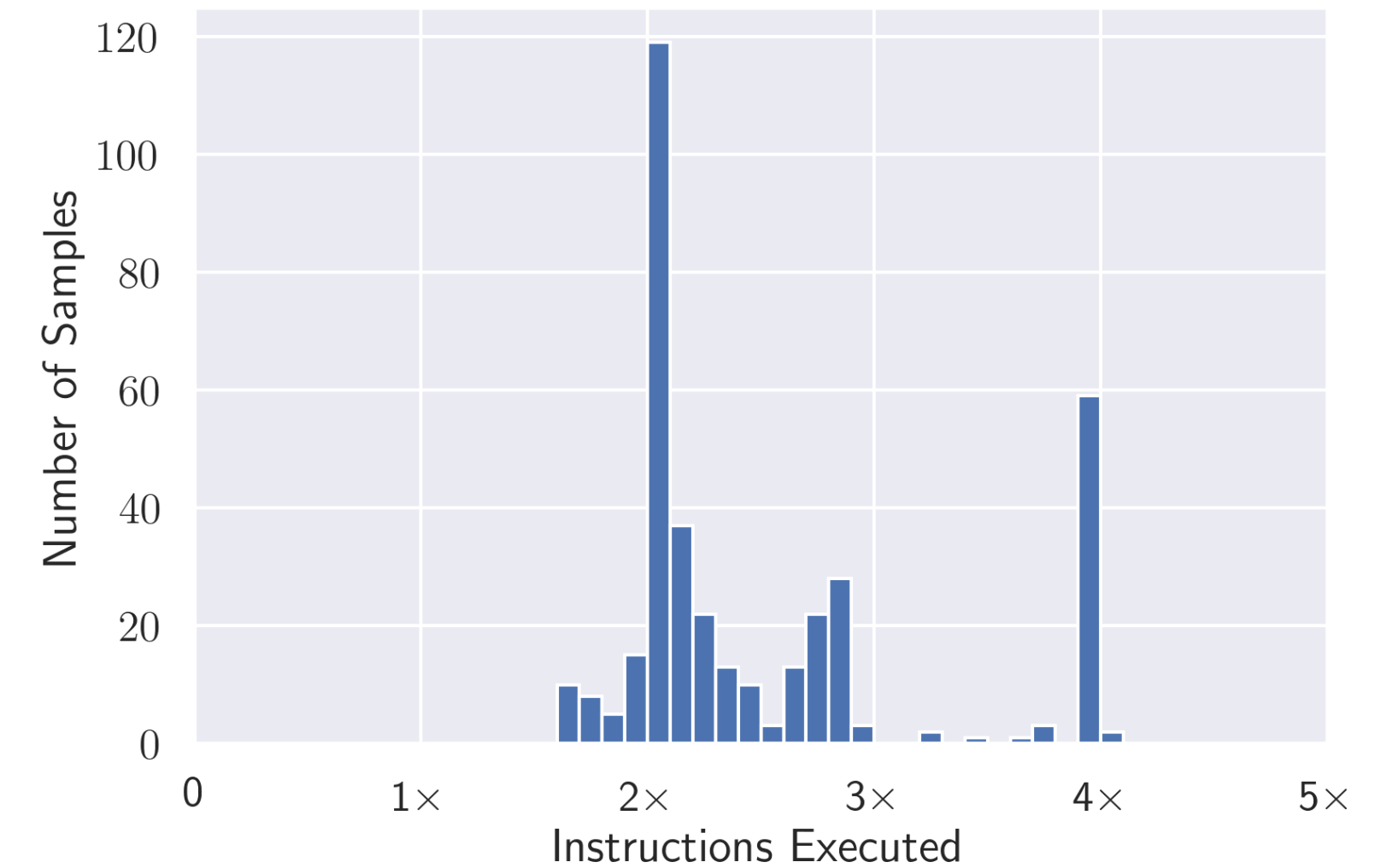
simpler ISA → more instructions

Also, for simplicity,

- KLC3 forks states on any symbolic memory reference
- More states, more instructions
- But simpler queries

Added (bounded) forking into KLEE

- 2.57× speedup



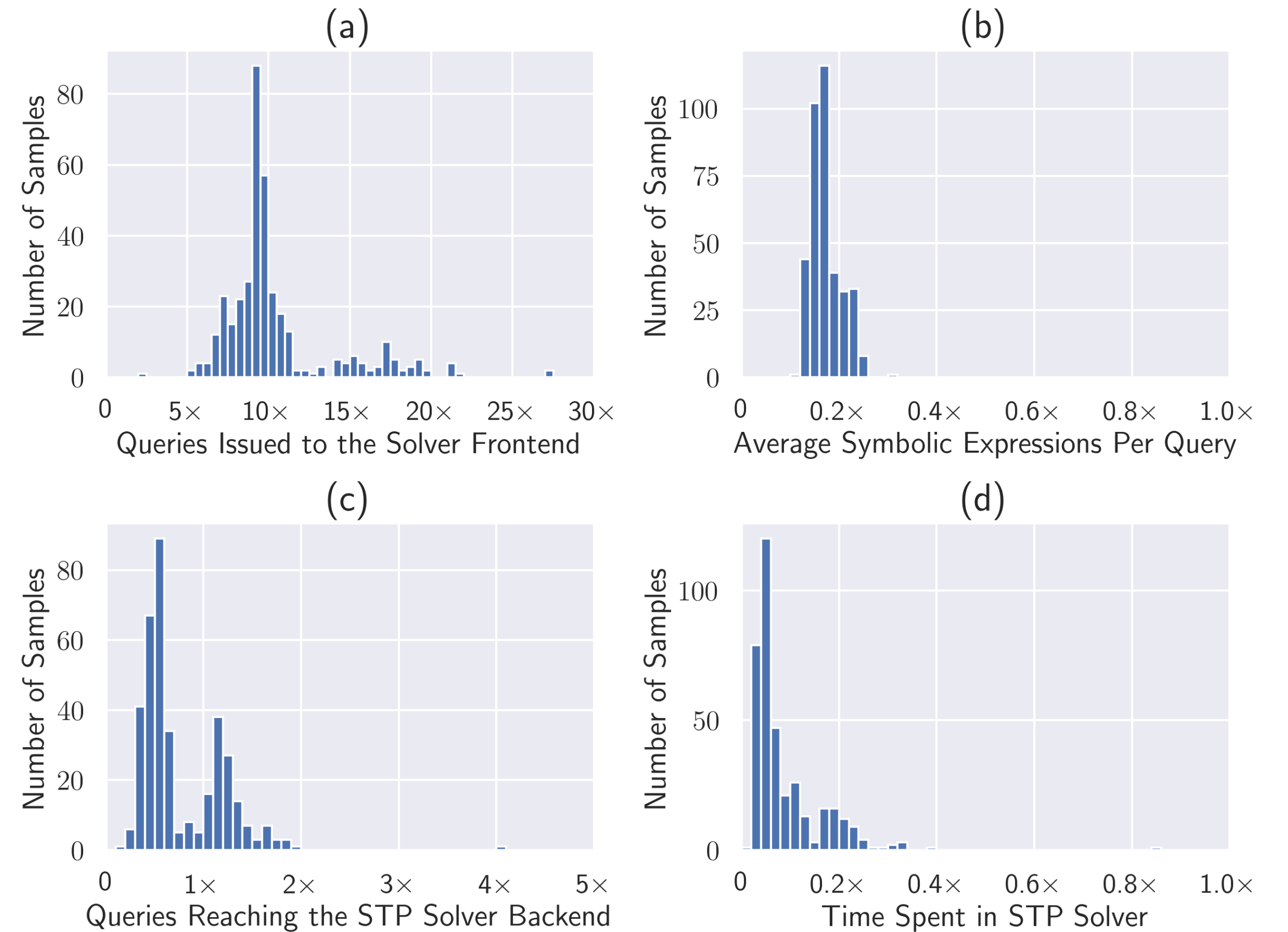
Forks Reduce Query Complexity and Improve Hit Rates

(a) Many more queries

(b) But fewer expression per query → simpler queries

(c) About the same number of queries reach STP solver

(d) Much less time spent in STP solver



Complements the IndependentElementSet cache

	No Cache	Cache
No Forking	1	1.07x
Forking	2.57x	6.59x

Summary: When IndependentElementSet Caching is Effective

Control paths highly dependent on data (ex: DFS)

Many array accesses

Small overhead for external calls