



Applying Symbolic Execution to Test Implementations of a Network Protocol Against its Specification

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Introduction

- Testing correctness of network protocol implementations is **essential**
- A successful software testing technique is **symbolic execution**
 - ⇒ However, it is not so effective at testing stateful systems

This work:

- Presents a methodology that makes symbolic execution effective in
 - Testing network protocol implementations, and
 - Exposing requirement violations using **assumptions** and **assertions**
- Applies this methodology to implementations of the DTLS protocol
 - Revealing numerous new security vulnerabilities and bugs in them





Methodology

1. **Extract Specification Requirements**
 - Represent the requirements by logical formulas
2. **Augment the SUT with assumptions and assertions**
 - Assume inputs under which a requirement can be violated
 - Assert that no forbidden action is performed
3. **Symbolic Execution**
 - Explores the paths in the augmented SUT
4. **Test Case Construction and Validation**
 - Confirm the bug on the unmodified SUT



1- Extract Specification Requirements

- Requirements from the protocol RFC are identified by particular keywords:
 - MUST, MUST NOT, SHOULD, SHOULD NOT, ...
- Two types of requirements are extracted:
 - Input validity requirements
 - Input-output requirements
- Represent the requirements by logical formulas





Input Validity Requirements

- E.g., the DTLS 1.2 RFC states:

*“For each received record, **the receiver MUST verify** that the record contains **a sequence number that does not duplicate** the sequence number of any other record received during the life of this session.”*

- For a set of Records R , received during a DTLS session:

$$\forall r, r' \in R: r \neq r' \Rightarrow r.sequence_number \neq r'.sequence_number$$

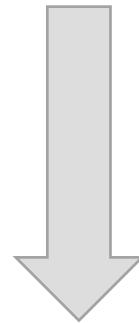




2- Augment the SUT with Assumptions

$\forall r, r' \in R: r \neq r' \Rightarrow r.sequence_number \neq r'.sequence_number$

$R = \{CH2, CKE, CCS\}$



Pair-wise conjunction

$assume (! (CH2.sequence_number \neq CKE.sequence_number \& \\ CH2.sequence_number \neq CCS.sequence_number \& \\ CKE.sequence_number \neq CCS.sequence_number))$





2- Augment the SUT with Assertions

- Add an assert statement to check if the implementation of the protocol uses invalid input in some forbidden way
- E.g., the DTLS 1.2 RFC:

“Invalid records SHOULD be silently discarded ...”

- Check whether progress occurs after reception of invalid records
 - Approximate this by successful completion of protocol interaction
 - Add failing assertion





3- Symbolic Execution

- Exploring the paths in the augmented SUT looking for assertion violation, crashes, memory errors, etc
- To achieve scalability:
 - Only make symbolic the relevant fields in a requirement
 - Other fields are given concrete values from a pre-captured session
 - Check one requirement at a time
- To ensure deterministic execution of the SUT:
 - De-randomize the SUT



4- Test Case Construction and Validation

- For each path, the tool returns:
 - A tuple of values for the symbolic fields
- For the sequence number experiment, we will have concrete values for *sequence number* in the participating records
- For concrete values that cause bugs:
 - Assign concrete values to relevant fields
 - Validate the bug by running the resulting test cases on the unmodified SUT





Implementation and Application to DTLS

- Used KLEE as the symbolic execution engine
- Built a test harness that:
 - Captures the records a client and server exchange during a session
 - Is used to symbolically execute the SUT in order to check each requirement
- We implemented a shared library to facilitate test harness construction. It contains:
 - Helper functions
 - DTLS packet parser
 - Functions to make specific fields of records symbolic and to form Boolean expression in *assumes* and *asserts*





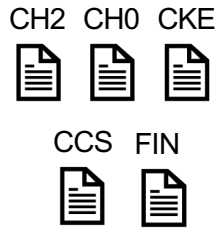
1 - Load the records from files to DTLS structured variable

2- Make the relevant fields in the records symbolic

3 - Assume the negation of the requirement

4 - Feed the records to the side we are testing

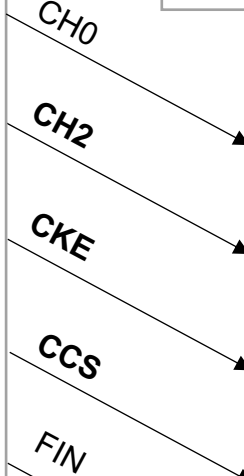
DTLS Test Harness



Shared library

```
make_symbolic (CH2.sequence_number)  
make_symbolic (CKE.sequence_number)  
make_symbolic (CCS.sequence_number)  
  
assume (!(CH2.sequence_number != CKE.sequence_number &  
CH2.sequence_number != CCS.sequence_number &  
CKE.sequence_number != CCS.sequence_number))
```

Server



assert(0)



Evaluation

- We tested 4 DTLS libraries against 16 requirements:
 - 36 unique bugs
 - 7 vulnerabilities of which 6 are new

| | OpenSSL | | Mbed TLS 2.22.0 | TinyDTLS ^E | | TinyDTLS ^C 53a0d97 |
|-----------------|---------|---------------|--------------------|-----------------------|---------|----------------------------------|
| | 1.0.1f | 3.0.0-alpha12 | | 7068882 | 94205ff | |
| Vulnerability | 1 | 1 | – | 3 | 3 | 2 |
| Other | – | – | – | 3 | 4 | 1 |
| Non-conformance | 2 | 2 | 3 | 9 | 10 | 10 |





TinyDTLS Reassembly Bug

- The DTLS 1.2 RFC specifies:

“When a DTLS implementation receives a handshake message fragment, it MUST buffer it until it has the entire message”

- Memory over-read when client/server reassemble a fragmented message
 - Occurs if the fragment length field is greater than the size of the actual fragment
- **Three** pull request attempts before the bug was fixed



KLEE Experiences

- Protocol implementations define incoming/outgoing buffers sizes with respect to the Maximum Transmission Unit (MTU)
 - Memory over-read/over-write bugs can be missed by KLEE
 - **Our solution:** Allocate memory dynamically with respect to the size of the actual packets
- Significant interpretation slowdown when functions in cryptographic libraries are executed
 - Even in the absence of symbolic variables
 - Provided a benchmark in issue #1255 (**700% slowdown**)
 - **(Partial) solution:** Execute the functions as an external call



Conclusion

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Thank You for Listening

Replication materials available at:

<https://zenodo.org/record/5929867#.YkS3HSjMJJaT>

