

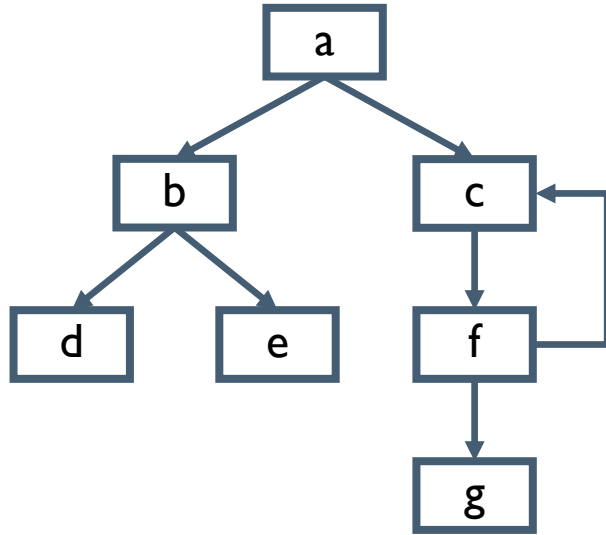
Learning to Explore Paths for Symbolic Execution

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Joint work with: Gishor Sivanrupan, Petar Tsankov, Martin Vechev

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Symbolic Execution: Challenges and Goal



Candidate States:

$a_0 \ b_0 \ c_0 \ d_0 \ e_0$

Tests Generated:

$a_0-b_0-e_0$

Coverage Objective of Symbolic Execution:

$$\arg \max_{tests} \frac{|\bigcup_{t \in tests} coverage(t)|}{totalTime}$$

The Path Explosion Challenge:

#states is exponential in #branches

#states explodes at deep branches

e.g., 10k-100k states for coreutils

Goal: Obtain a good strategy that can select promising states

Define ML Problem and Model

State Selection Strategies:
(can be deterministic or probabilistic)



State



Strategy



**Importance
Score**

What is the ideal state selection strategy?

$$\text{reward}(s) = \frac{|\bigcup_{t \in \text{testsFrom}(s)} \text{coverage}(t)|}{\sum_{d \in \text{statesFrom}(s)} \text{stateTime}(d)}$$

Selection with an ideal reward function



$$\arg \max_{\text{tests}} \frac{|\bigcup_{t \in \text{tests}} \text{coverage}(t)|}{\text{totalTime}}$$

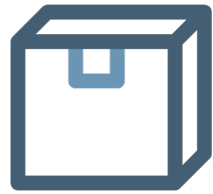
Coverage objective of symbolic execution

Cannot calculate testsFrom and statesFrom at test time!

The ideal selection cannot be achieved in general!

However, we can train a model to predict the ideal reward!

Learch: Our Learned Strategy



State



**Feedforward
Networks**



**Predicted
Reward**

**Training
Dataset**



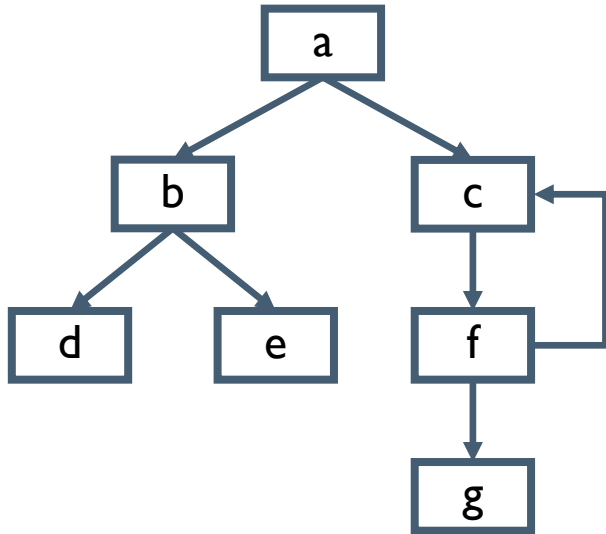
Features



Manuel Heuristics

(based on some simple properties of the input state)

Obtaining a Supervised Dataset



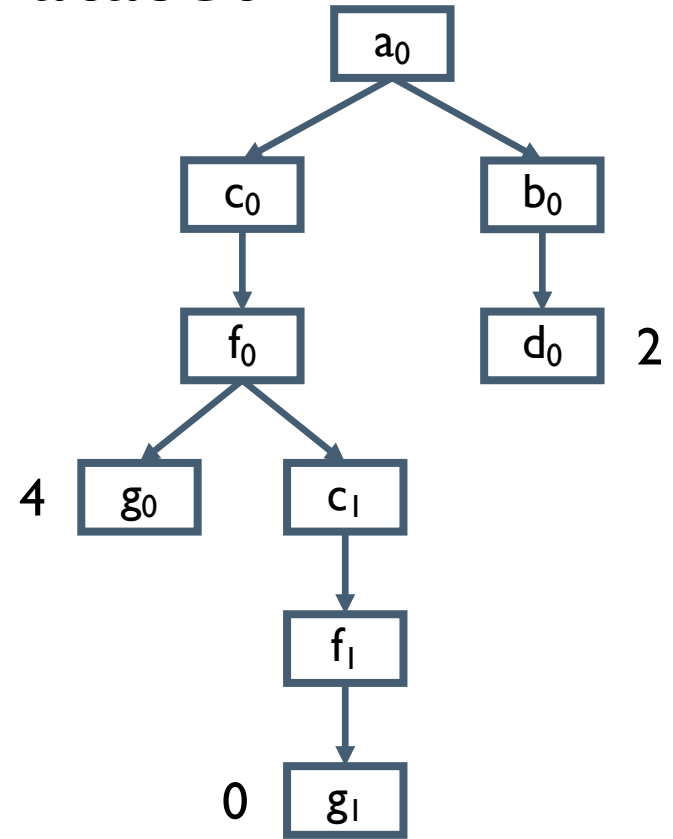
	States	Cov	NewCov
1	$a_0-c_0-f_0-g_0$	a, c, f, g	a, c, f, g
2	$a_0-c_0-f_0-c_1-f_1-g_1$	a, c, f, g	\emptyset
3	$a_0-b_0-d_0$	a, b, d	b, d

	a_0	c_0	f_0	g_0	c_1	f_1	g_1	b_0	d_0
1	2	2	2	2	1	1	2	2	2

Time Spent by Each State

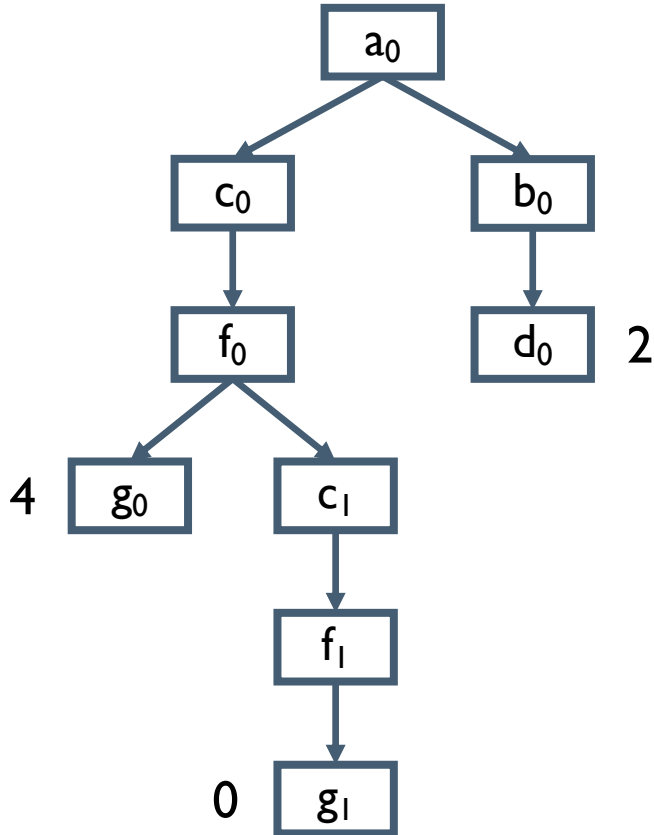
Obtaining a Supervised Dataset

	States	Cov	NewCov
1	$a_0-c_0-f_0-g_0$	a, c, f, g	a, c, f, g
2	$a_0-c_0-f_0-c_1-f_1-g_1$	a, c, f, g	\emptyset
3	$a_0-b_0-d_0$	a, b, d	b, d



Tests Tree



Obtaining a Supervised Dataset



State	Time	TotalCov	TotalTime	Reward
a ₀	1	6	15	0.4
c ₀	2	4	10	0.4
f ₀	2	4	8	0.5
g ₀	2	4	2	2
c ₁	1	0	4	0
f ₁	1	0	3	0
g ₁	2	0	2	0
b ₀	2	2	4	0.5
d ₀	2	2	2	1

Obtaining a Supervised Dataset

Procedure genData

Input: a set of training programs 
a set of strategies 

Output: a supervised dataset 

 $\leftarrow \emptyset$

For each  **and** 

Obtain new data  **on**  **with** 

Add  **to** 

Return 

Final Iterative Learning Algorithm

Iteration I:



Manual Heuristics



Training Programs



genData



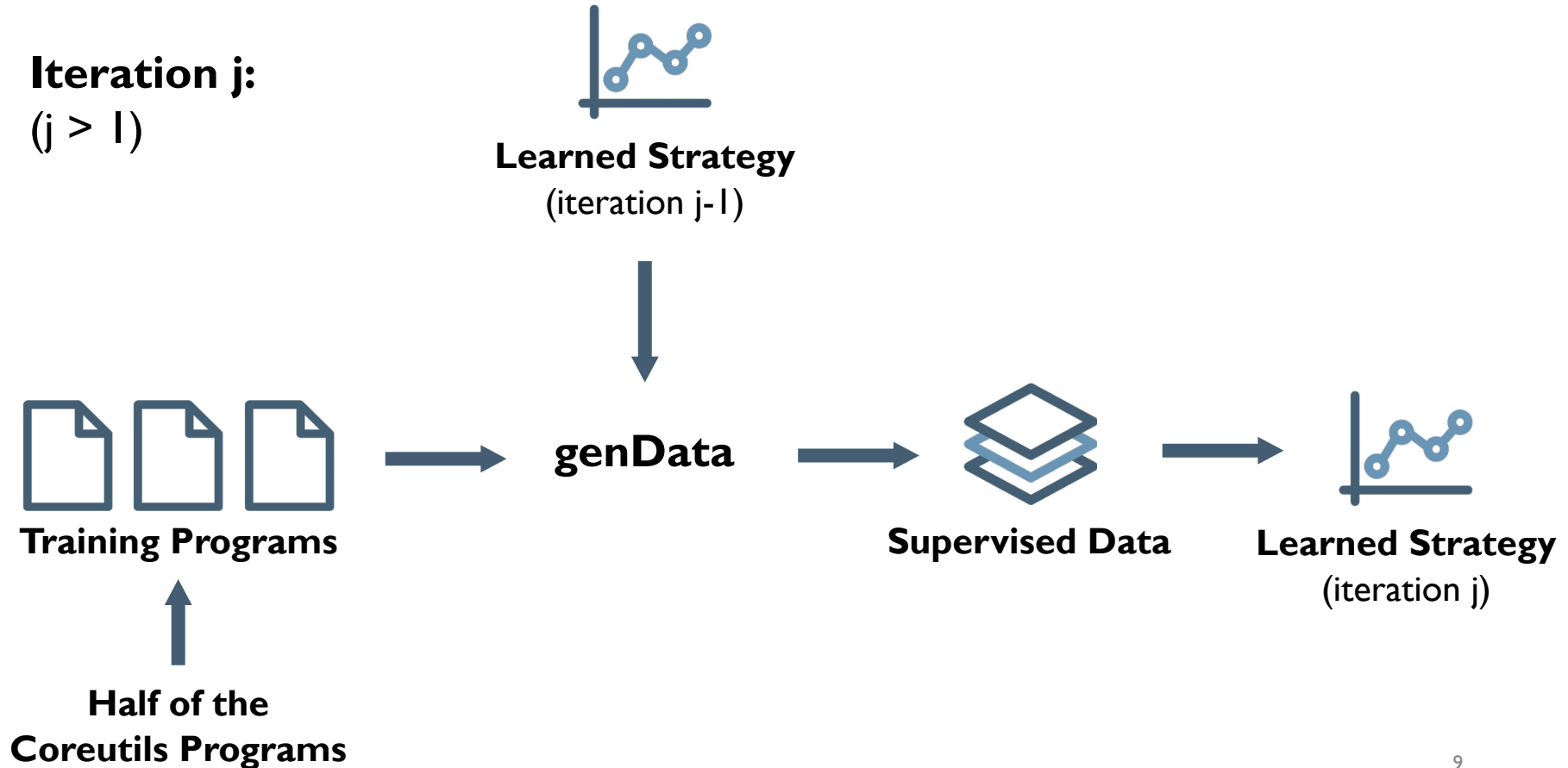
Supervised Data



Learned Strategy
(iteration I)

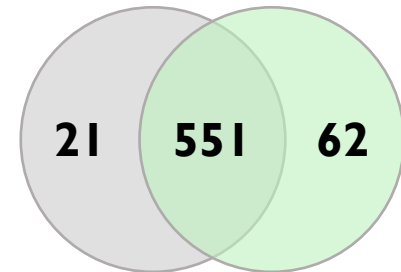
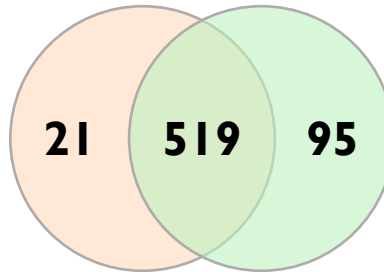
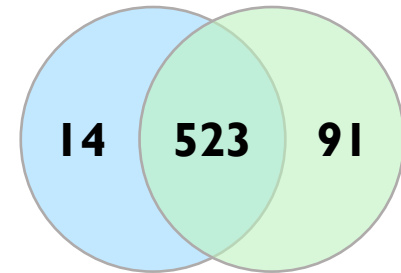
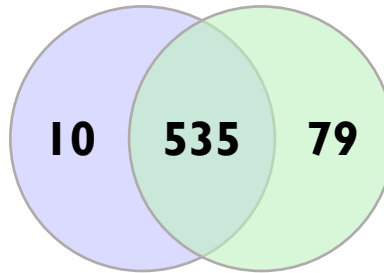
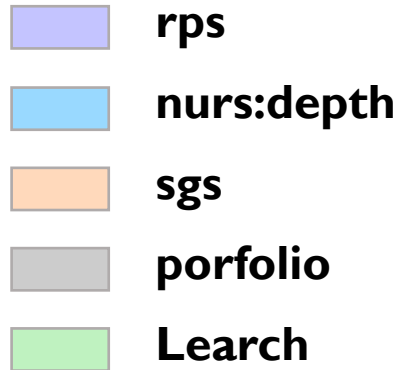
Final Iterative Learning Algorithm

Iteration j:
($j > 1$)



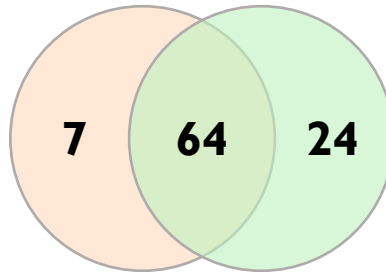
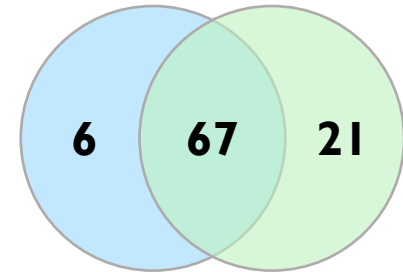
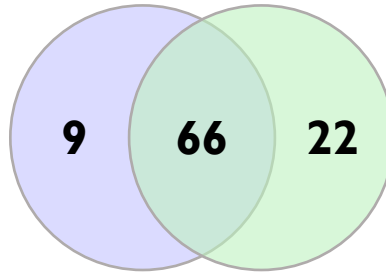
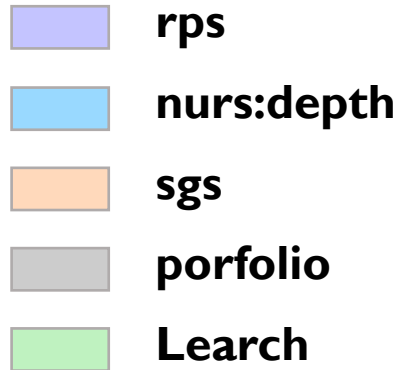
Evaluation: Coreutils Test Set

Line Coverage



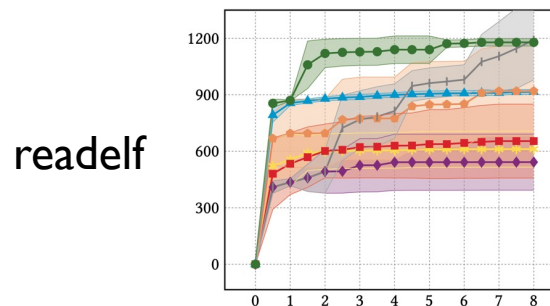
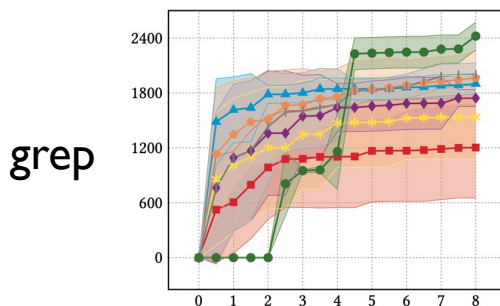
Evaluation: Coreutils Test Set

UBSan Violations



Generalization: 10 Real-world Programs

Line Coverage over Time (h)



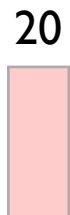
Detecting UBSan Violations



rss



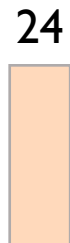
rps



nurs:cpicnt



nurs:depth



sgs



portfolio



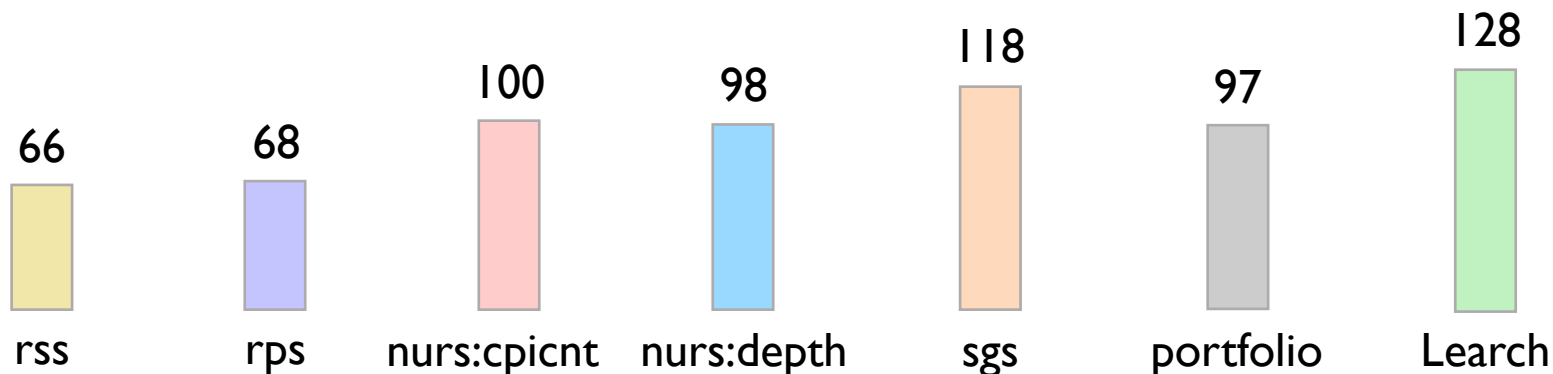
Learch

Generating Seeds for AFL

Discovering Paths

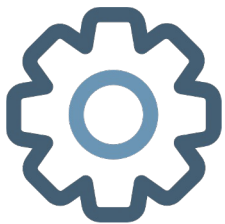


Detecting UBSan Violations



ML-driven Program Analysis

Paradigm



**Classic
Analysis**



**Learned
Models**

Effective and Efficient

Analysis provides guarantees

Based on classic framework

General Recepte



Identify challenges and goal



Define ML problem and model



Obtain a supervised dataset



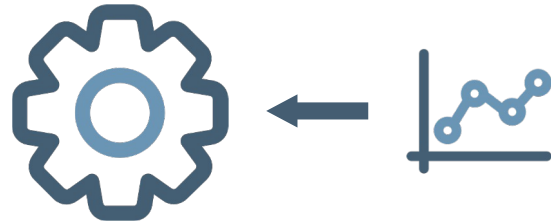
Iteratively refine learned models

Instantiations

Learch Learn to explore paths for symbolic execution
[CCS' 21. He, Sivanrupan, Tsankov, Vechev]

Lait Learn to approximate for numerical analysis
[PLDI' 20. He, Singh, Püschel, Vechev]

ILF learn to fuzz from symbolic execution
[CCS' 19. He, Balunovic, Ambroladze, Tsankov, Vechev]



Learch: ML-driven Path Exploration

<https://github.com/eth-sri/learch>