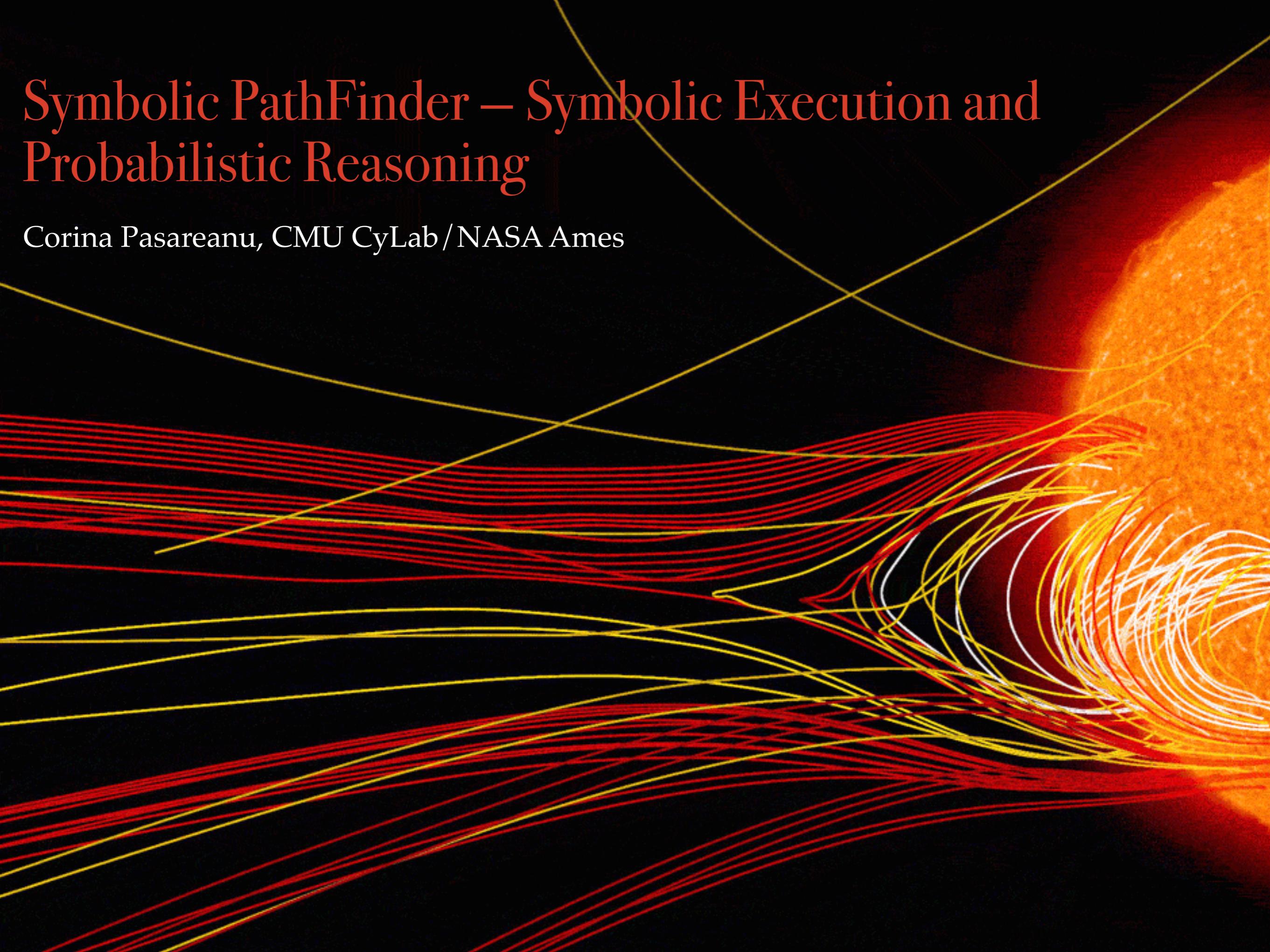


Symbolic PathFinder – Symbolic Execution and Probabilistic Reasoning

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Software Safety and Security

- ❖ Software systems become more pervasive and complex
- ❖ Increased need for techniques and tools that ensure safety and security of software systems
- ❖ Research interests:
 - ❖ developing **automated verification techniques** and
 - ❖ their application at all phases of software development
 - ❖ both **theoretical foundations** and **practical tools**



Approaches to finding errors

- ❖ Testing
 - ❖ Well accepted technique
 - ❖ May **miss** errors
- ❖ Model checking
 - ❖ Automatic, exhaustive
 - ❖ **Scalability** issues
- ❖ Static analysis
 - ❖ Automatic, scalable
 - ❖ Reported errors may be **spurious**

Symbolic Execution

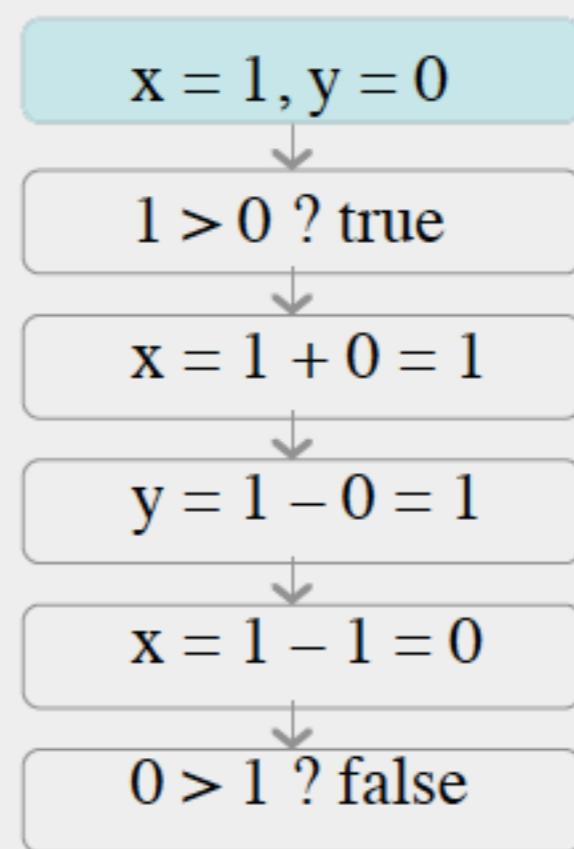
- ❖ Systematic program analysis technique — King [Comm. ACM 1976], Clarke [IEEE TSE 1976]
- ❖ Executes programs on symbolic inputs — represent multiple concrete inputs
- ❖ **Path conditions** — conditions on inputs following same program path
 - ❖ Check satisfiability – explore only feasible paths
 - ❖ Solve path conditions: obtain test inputs
- ❖ Bounded execution
- ❖ Many applications: test-case generation, error detection, ...
- ❖ Many tools: SAGE, DART, KLEE, Pex, BitBlaze ...
- ❖ **Symbolic PathFinder**

Example Concrete Execution

Code that swaps 2 integers

```
int x, y;  
  
if (x > y) {  
  
    x = x + y;  
  
    y = x - y;  
  
    x = x - y;  
  
    if (x > y)  
  
        assert false;  
  
}
```

Concrete Execution Path



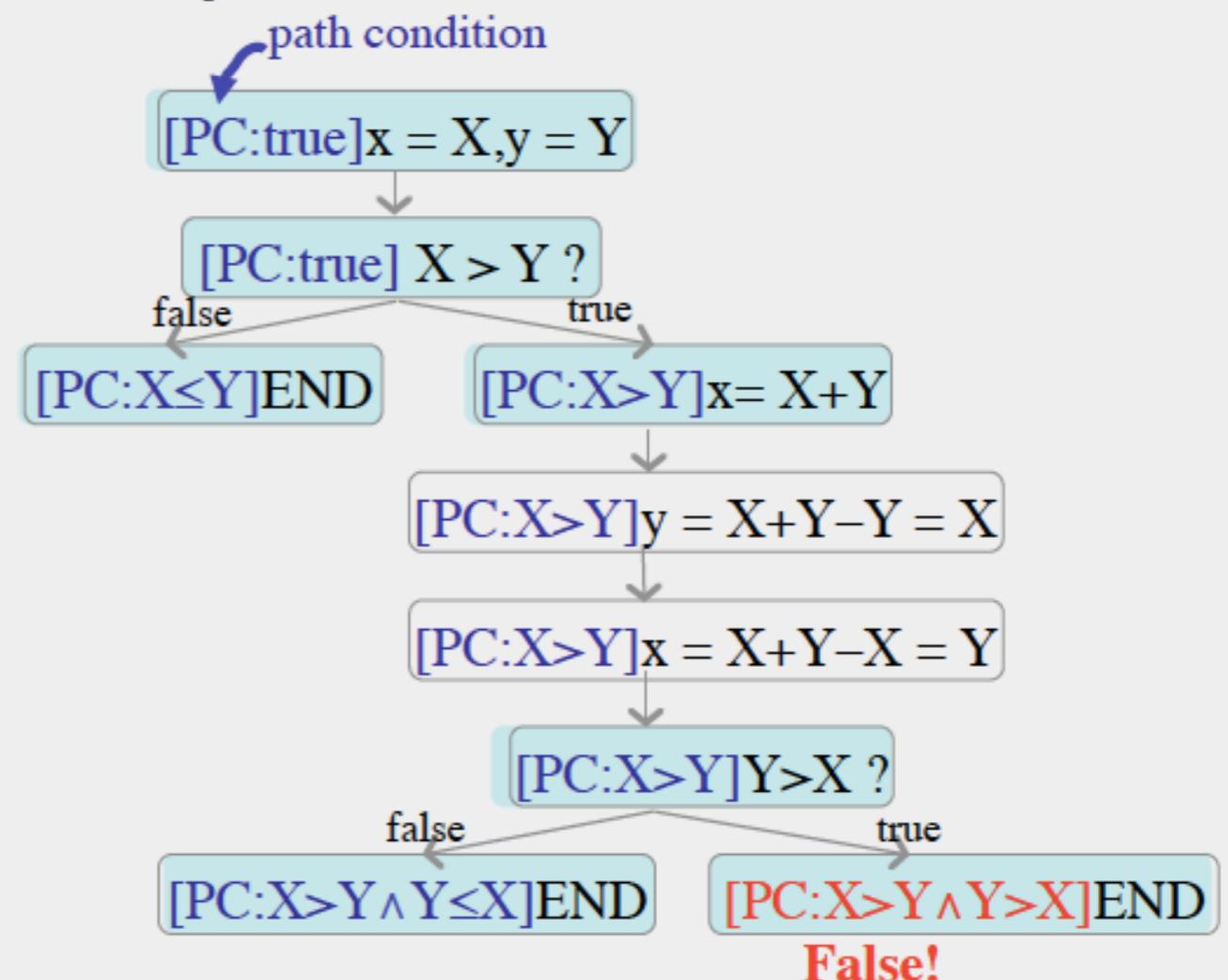
}

Example Symbolic Execution

Code that swaps 2 integers

```
int x, y;  
  
if (x > y) {  
    x = x + y;  
  
    y = x - y;  
  
    x = x - y;  
  
    if (x > y)  
        assert false;  
}
```

Symbolic Execution Tree



Solve PCs: obtain test inputs

Solve PCs: obtain test inputs

Another Example

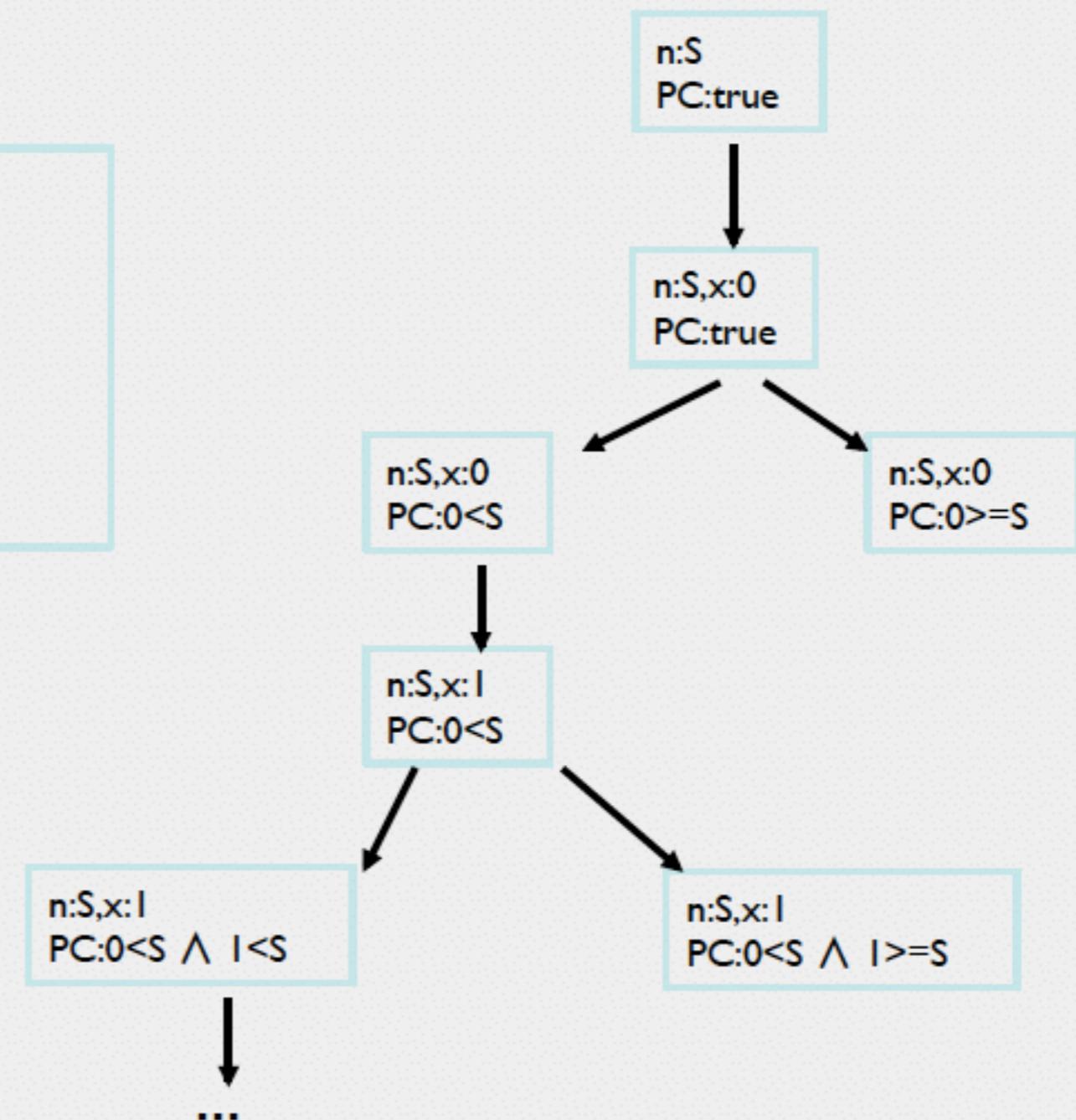
```
void test (int n) {  
    int x=0;  
    while (x<n)  
        x=x+1;  
}
```

Loops

example code

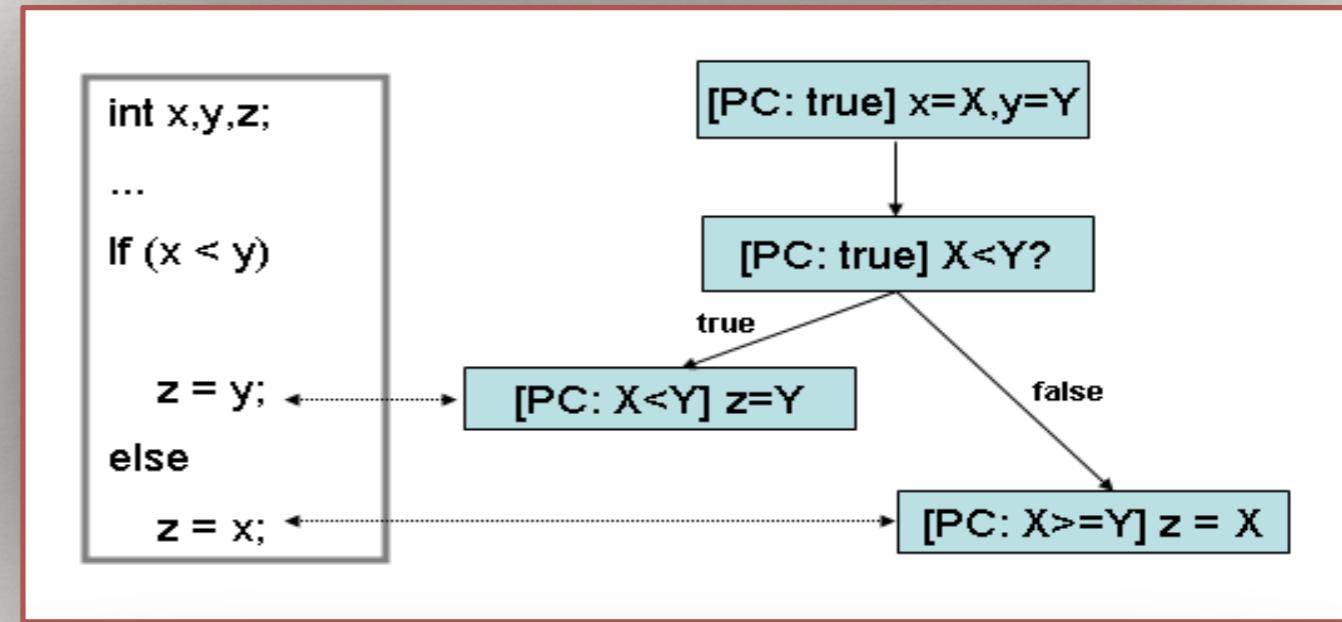
```
void test(int n) {  
    int x = 0;  
    while(x < n)  
        x = x + 1;  
}
```

infinite symbolic execution tree

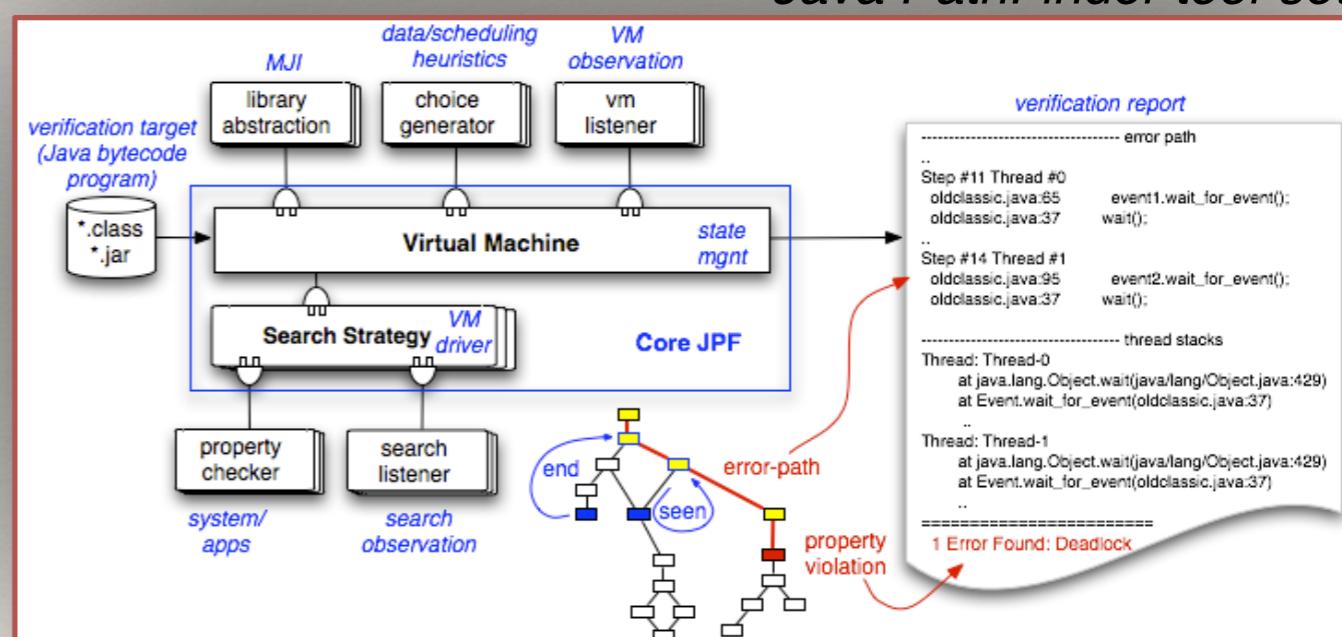


Symbolic PathFinder

- ❖ Symbolic execution tool for Java bytecode
- ❖ Lazy initialization for input data structures and arrays
- ❖ Handles multi-threading and string operations
- ❖ Supports quantitative reasoning
- ❖ Comes with library models
- ❖ Enables symbolic execution to start at “any point”
- ❖ Uses machine learning to infer “unit preconditions” based on concrete runs



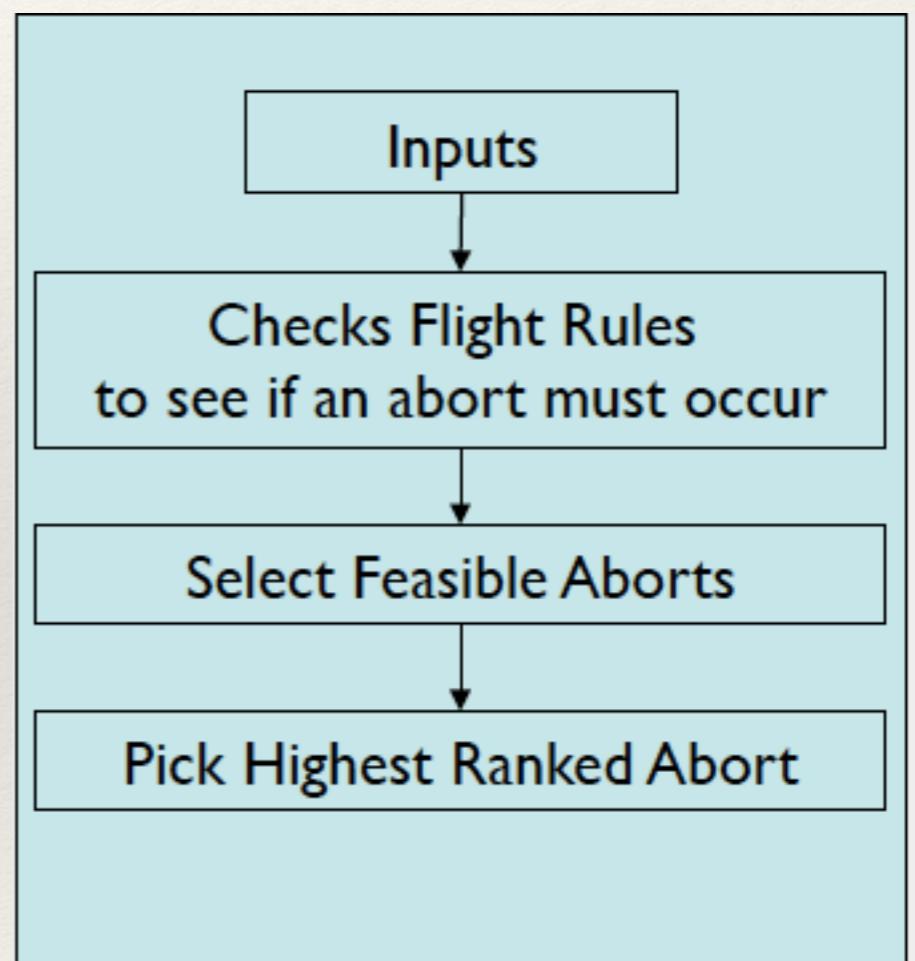
Java PathFinder tool-set



Test Generation for NASA Applications

- ❖ NASA control software: onboard abort executive (OAE) [ISSTA'08]
 - ❖ manual testing: time consuming ~ 1 week
 - ❖ guided random testing could not obtain full coverage
 - ❖ SPF generated ~200 tests to obtain full coverage <1min
 - ❖ Flight rules covered 27/27
 - ❖ Aborts covered 7/7
 - ❖ Size of input: 27 values / test case
- ❖ Found **major bug** in new version

OAE structure



Click [here](#) for a detailed description of the OAE structure.

Handling Data Structures

- ❖ Lazy initialization [TACAS'03,ISSTA'04] — nondeterminism handles aliasing

```
class Node {  
    int elem;  
    Node next;  
  
    Node swapNode() {  
        if (next != null)  
            if (elem > next.elem) {  
                Node t = next;  
                next = t.next;  
                t.next = this;  
                return t;  
            }  
        return this;  
    }  
}
```

Input list + Constraint \Rightarrow Output list

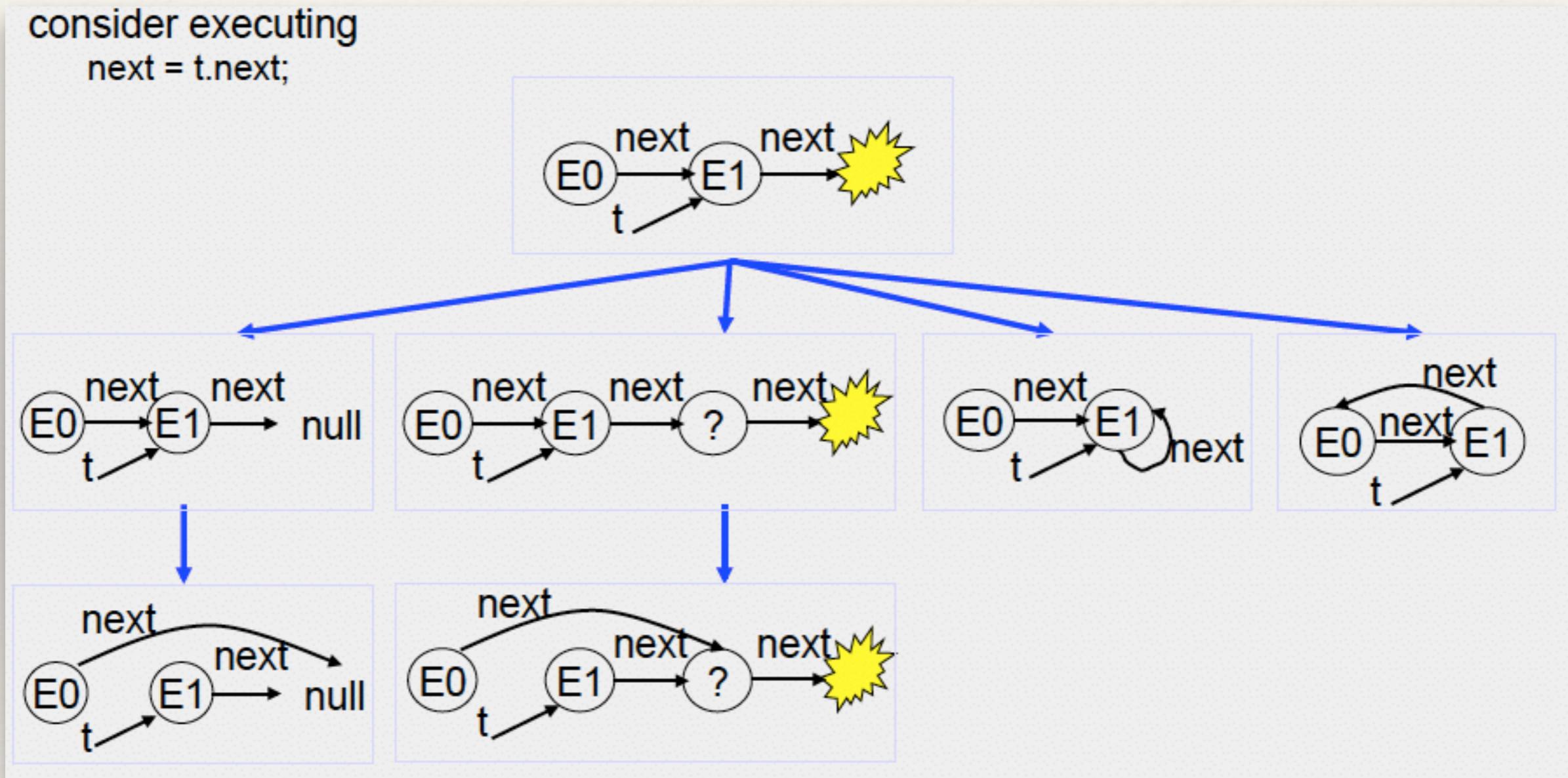
NullPointerException

The diagram illustrates 8 possible states for a linked list and the resulting state after the swapNode() operation. The states are grouped into 8 boxes, each showing an input list (left) and an output list (right) separated by a constraint. The first box is circled in red. The last box is circled in red and has a red box labeled 'NullPointerException' above it.

- Input list: $(?) \rightarrow \text{null}$ | Constraint: none | Output list: $(?) \rightarrow \text{null}$
- Input list: $(E_0) \rightarrow \text{null}$ | Constraint: true | Output list: $(E_0) \rightarrow \text{null}$
- Input list: $(E_0) \rightarrow E_1 \rightarrow \star$ | Constraint: $E_0 \leq E_1$ | Output list: $(E_0) \rightarrow E_1 \rightarrow \star$
- Input list: $(E_0) \rightarrow E_1 \rightarrow \text{null}$ | Constraint: $E_0 > E_1$ | Output list: $(E_1) \rightarrow E_0 \rightarrow \text{null}$
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- Input list: $(E_0) \rightarrow E_1 \rightarrow ? \rightarrow \star$ | Constraint: $E_0 > E_1$ | Output list: $(E_1) \rightarrow E_0 \rightarrow ? \rightarrow \star$

Lazy Initialization

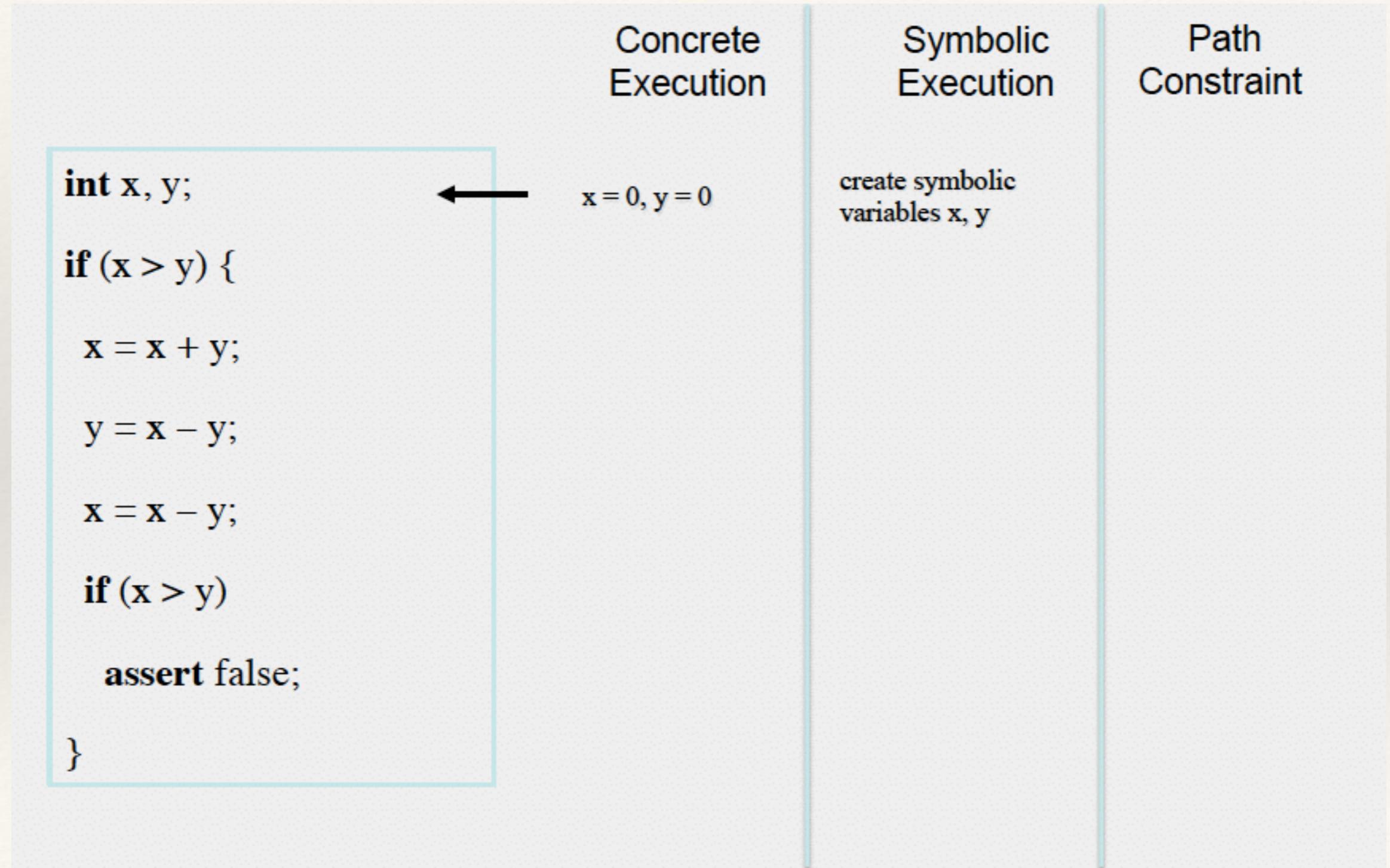
consider executing
`next = t.next;`



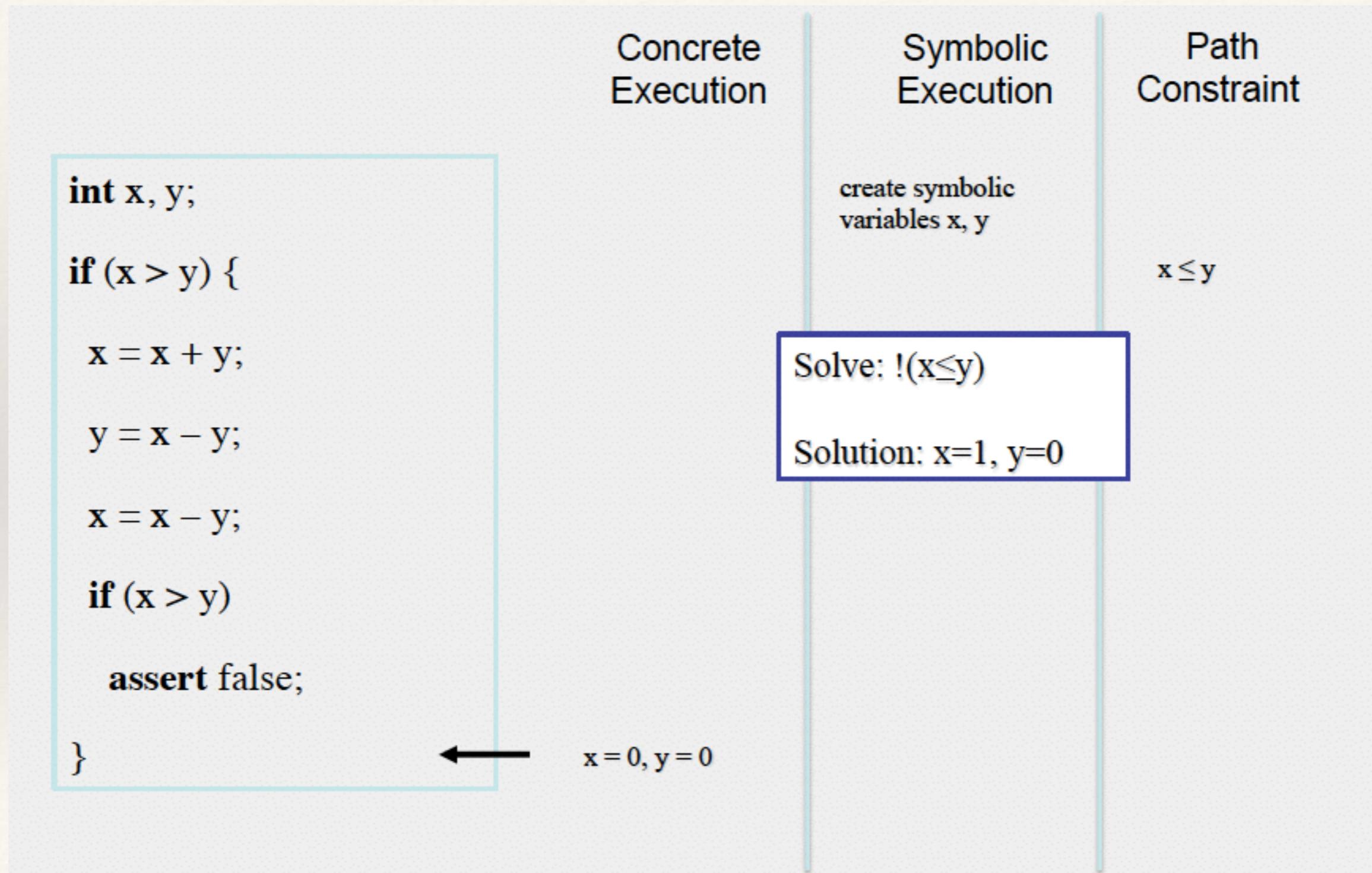
Dynamic Symbolic Execution/Concolic Testing

- ❖ collect symbolic constraints **during** concrete executions
- ❖ DART = Directed **A**utomated **R**andom **T**esting
- ❖ Concolic = **C**oncrete/**s**ymbolic testing
- ❖ P. Godefroid, K. Sen and many many others ...
- ❖ very popular, simple to implement

Dynamic Symbolic Execution/Concolic Testing



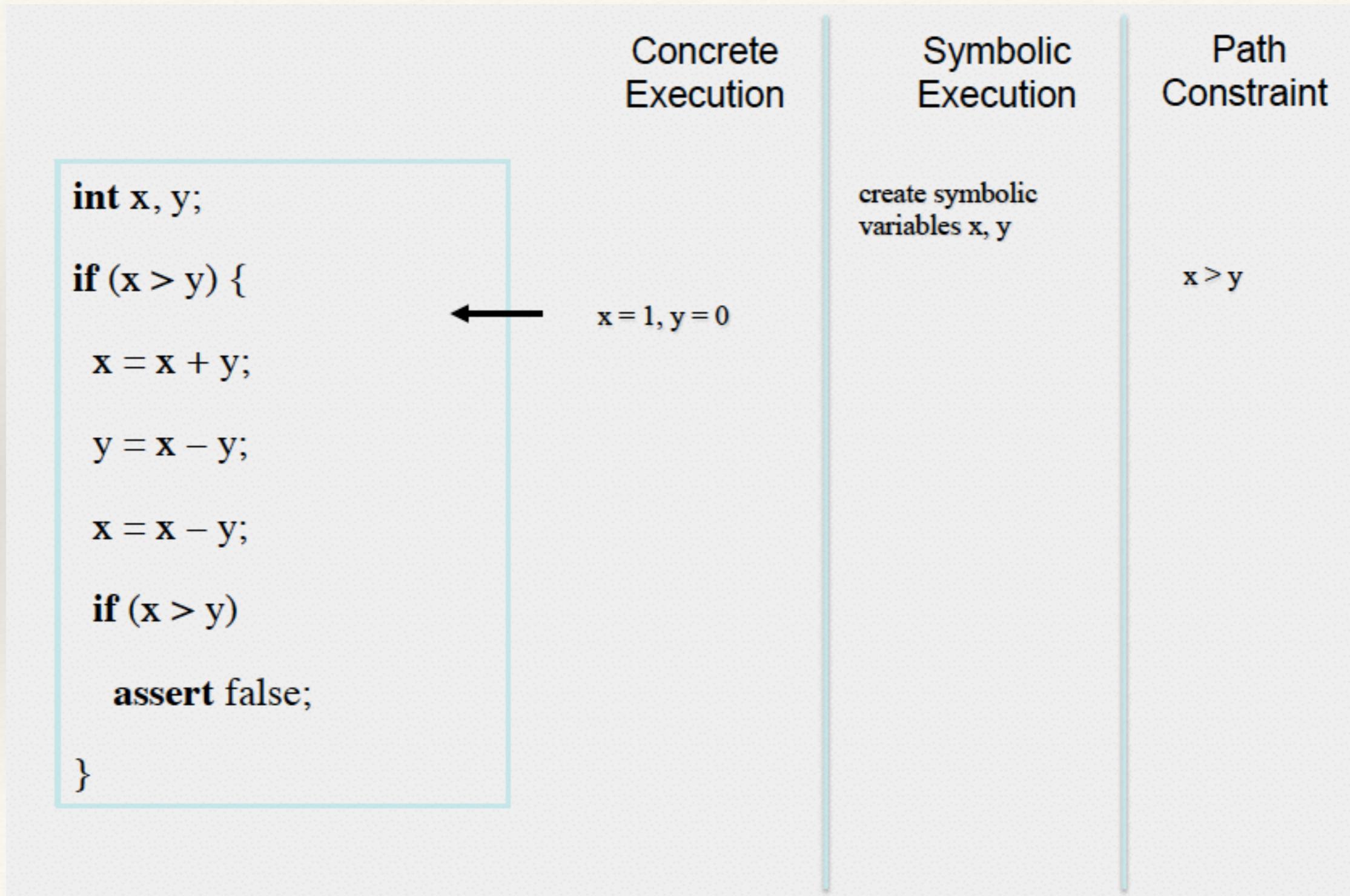
Dynamic Symbolic Execution/Concolic Testing



Dynamic Symbolic Execution/Concolic Testing

Concrete Execution	Symbolic Execution	Path Constraint
<pre>int x, y; if (x > y) { x = x + y; y = x - y; x = x - y; if (x > y) assert false; }</pre>	<p>$x = 1, y = 0$</p> <p>create symbolic variables x, y</p>	

Dynamic Symbolic Execution/Concolic Testing



Dynamic Symbolic Execution/Concolic Testing

Concrete Execution	Symbolic Execution	Path Constraint
<pre>int x, y; if (x > y) { x = x + y; y = x - y; x = x - y; if (x > y) assert false; }</pre>	<p>$x = 1, y = 0$</p> <p>$x = x + y$</p>	<p>create symbolic variables x, y</p> <p>$x > y$</p>

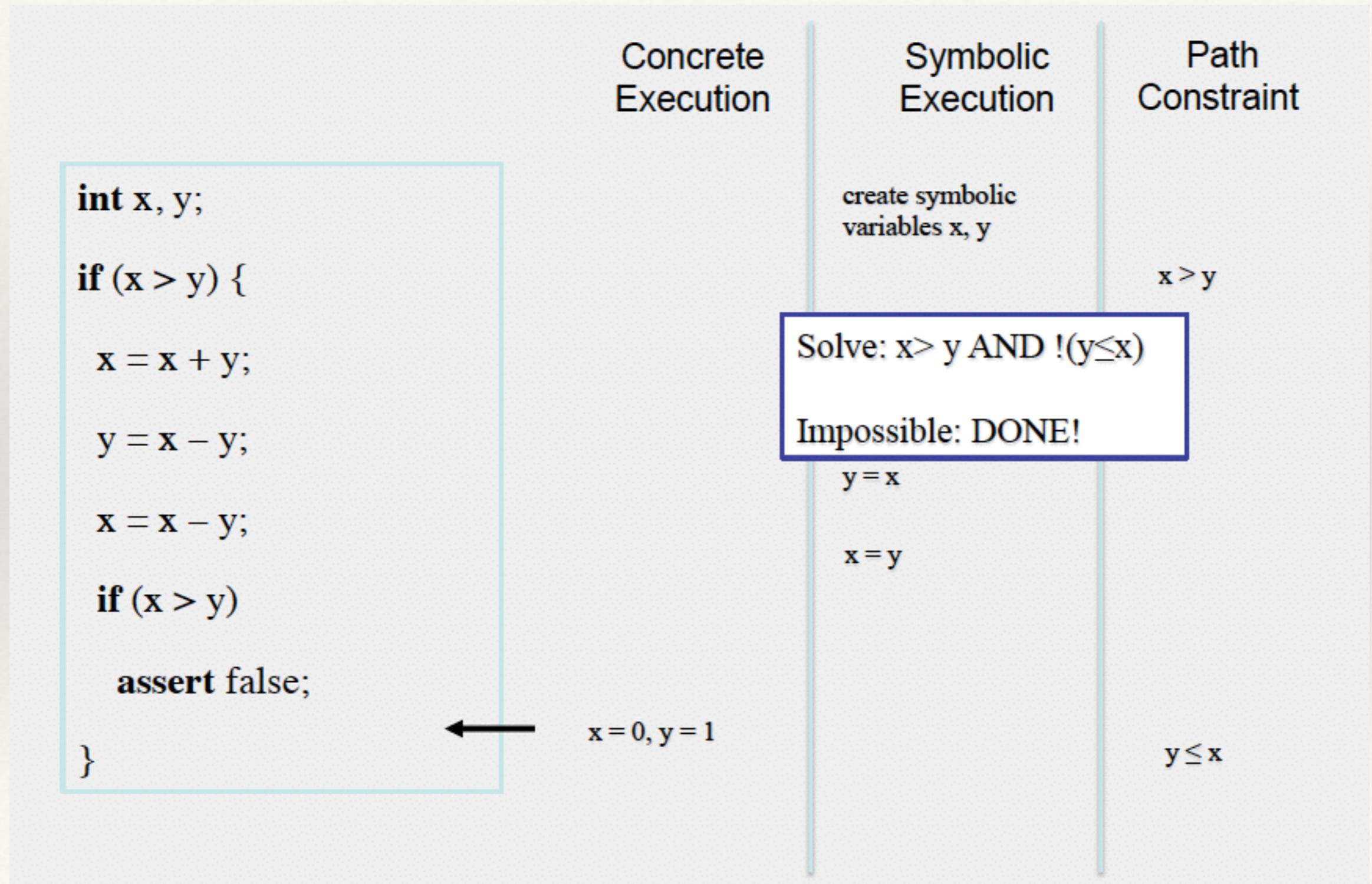
Dynamic Symbolic Execution/Concolic Testing

Concrete Execution	Symbolic Execution	Path Constraint
<pre>int x, y; if (x > y) { x = x + y; y = x - y; x = x - y; if (x > y) assert false; }</pre>	<p>create symbolic variables x, y</p> <p>$x = 1, y = 1$</p> <p>$x = x + y$ $y = x$</p>	$x > y$

Dynamic Symbolic Execution/Concolic Testing

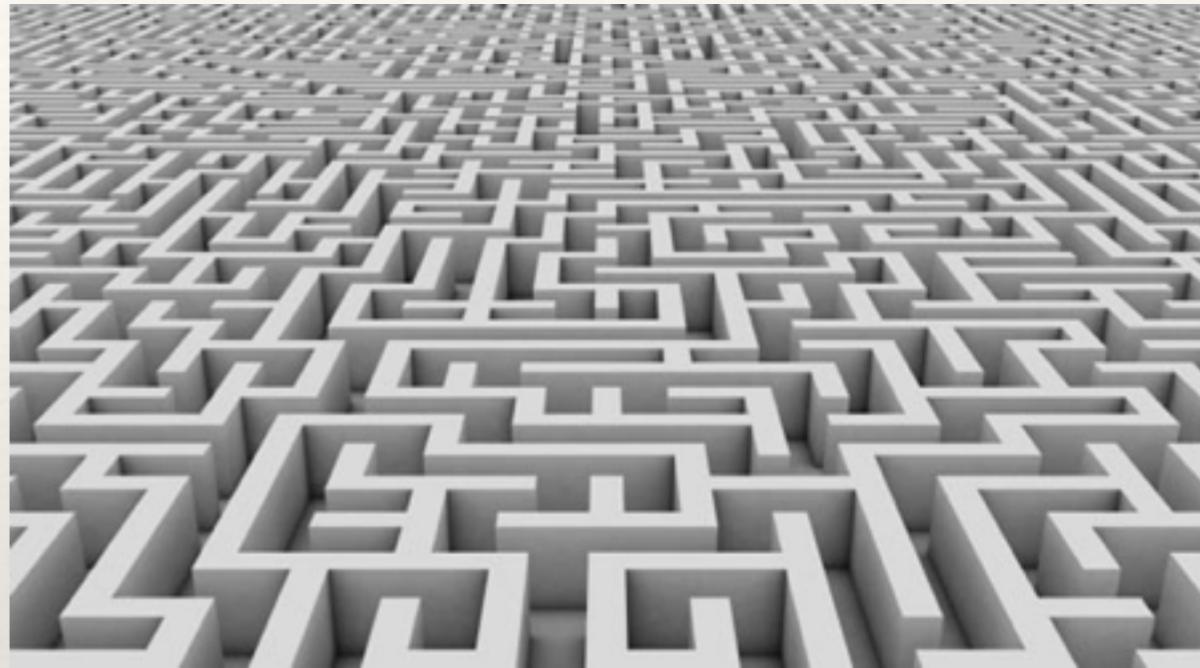
Concrete Execution	Symbolic Execution	Path Constraint
<pre>int x, y; if (x > y) { x = x + y; y = x - y; x = x - y; if (x > y) assert false; }</pre>	<p>create symbolic variables x, y</p> <p>$y = x$</p> <p>$x = y$</p>	$x > y$

Dynamic Symbolic Execution/Concolic Testing



Complexity Analysis

- ❖ Problem
 - ❖ Estimate the worst-case complexity of programs
- ❖ Applications
 - ❖ Finding vulnerabilities related to denial-of-service attacks
 - ❖ Guiding compiler optimizations
 - ❖ Finding and fixing performance bottlenecks in software



DARPA STAC

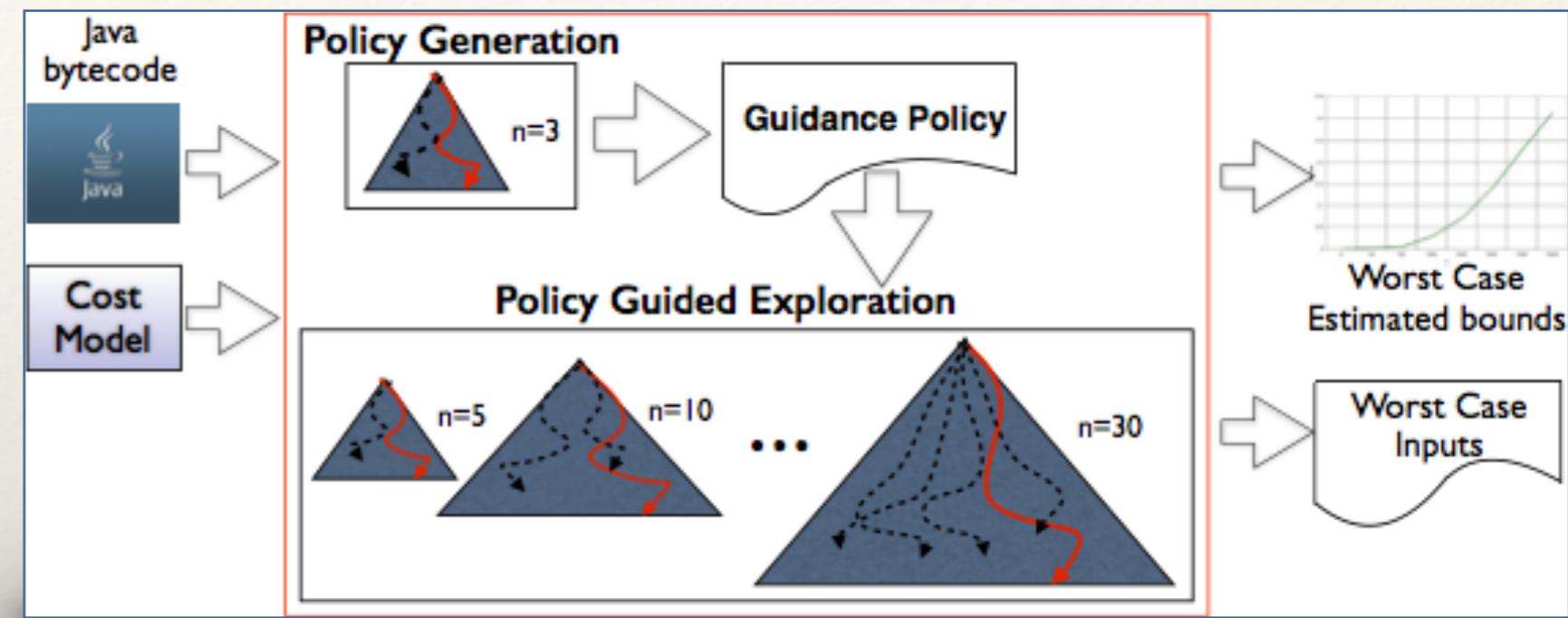
Symbolic Complexity Analysis

- ❖ Computes inputs that expose worst-case behavior
- ❖ Computes bounds on worst-case complexity
- ❖ Simple approach
 - ❖ Perform symbolic execution over the program — compute cost of each path
 - ❖ Return the path with **largest cost**
 - ❖ Has **scalability issues**
- ❖ **Symbolic execution guided by path policies** [ICST'17]
 - ❖ Encode choices along worst-case path
 - ❖ Intuition: worst-case behavior for small input can **predict** worst-case behavior for larger input

Guided Symbolic Execution

❖ Policy Generation

- ❖ Exhaustive symbolic execution at small input size(s)
- ❖ Compute path with largest cost
- ❖ Build policy based on decisions taken along that path



❖ Policy Guided Execution

- ❖ Symbolic execution for increasing input sizes
- ❖ Explore only paths that conform with policy
- ❖ For each input size compute path (and input) with largest cost

❖ Function fitting

- ❖ Computes estimate of worst-case behavior as a function of input size
- ❖ Gives lower bounds on worst-case complexity for any size

Guessed bounds can be proved using a resource analysis

Path Policies

- ❖ Decide which branch to execute for the conditions in the program
 - ❖ Similar to e.g. [Burnim et al. ICSE'09, Zhang et al. ASE'11]
- ❖ **New**
 - ❖ **History aware**: take into account the history of choices made along a path to decide which branch to execute next
 - ❖ **Context preserving**: the decision for each condition depends on the history computed with respect to the **enclosing** method
 - ❖ Symbolic execution, guided by policies, can reduce to exploring **a single path** regardless of input size
 - ❖ Scales far beyond non-guided symbolic execution and outperforms previous techniques
 - ❖ **Theoretical guarantee**: when policies are “unified”, worst-case path policy is eventually found
 - ❖ **Unification** over policies obtained for successive small inputs
 - ❖ For each condition: take union over decisions specified by each policy

Example

Hash collisions organized in a list

```

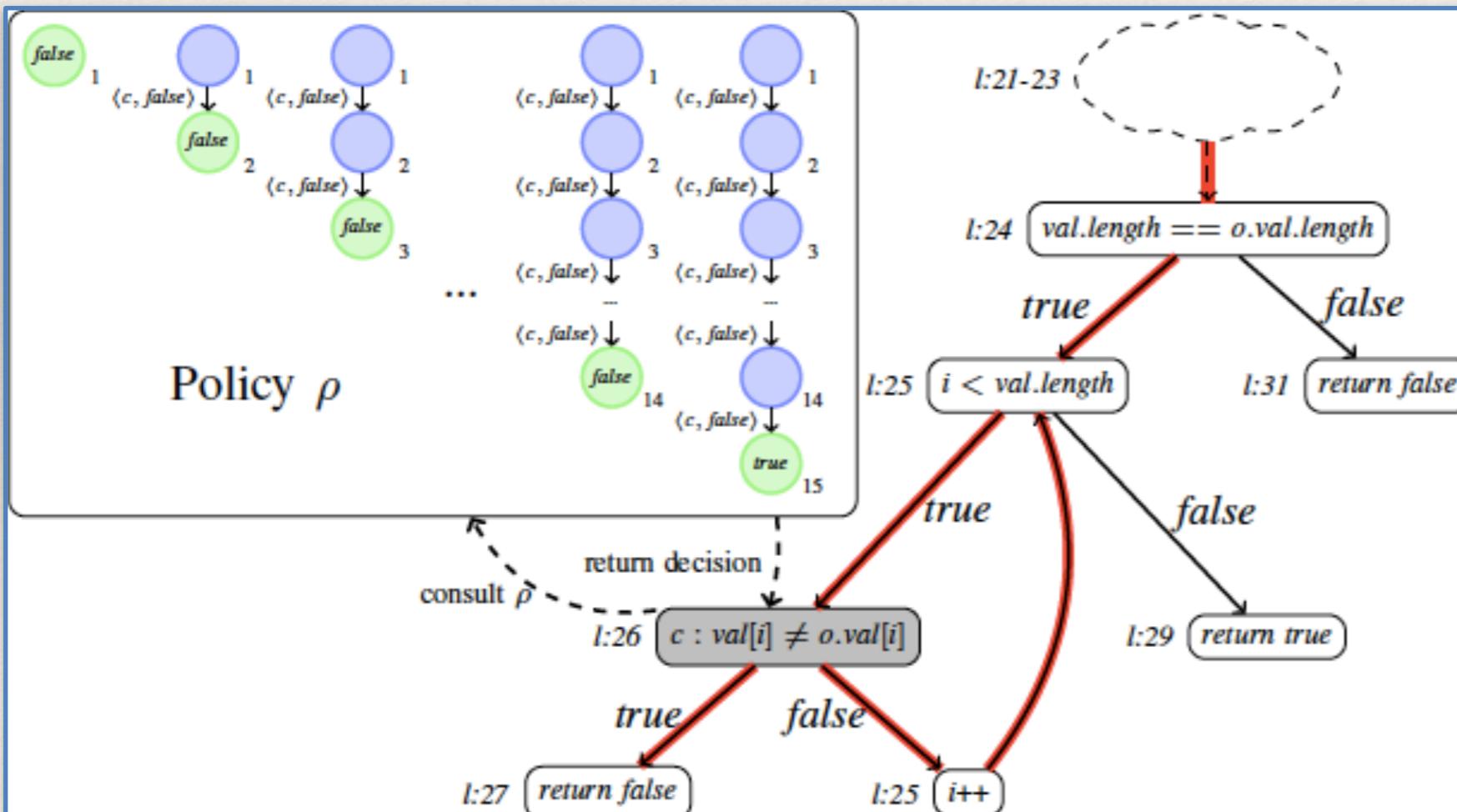
.....
7 Entry findEntry(String o, ....) {
8     for(Entry e = l; e!=null; e=e.next) {
9         if (e.key.equals(o)) {
10            return e;
11        }
12    }
.....
16    return null;
17 }

```

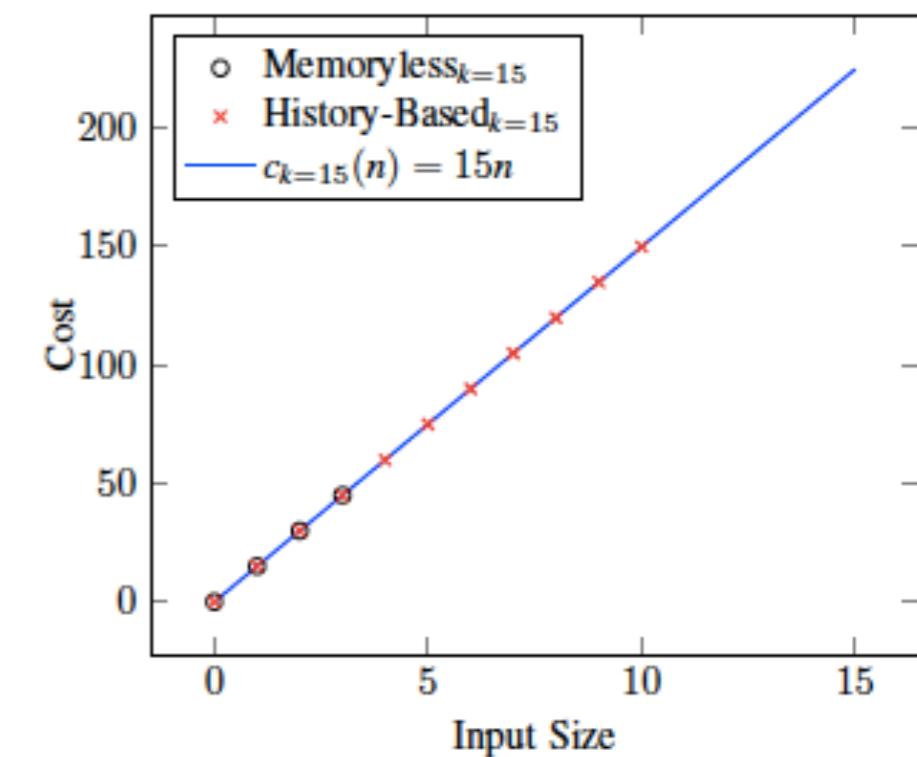
```

18 class String {
19     char[] value;
20     // ...
21     public boolean equals(Object oObj) {
22         // ...
23         String o = (String) oObj;
24         if (val.length == o.value.length) {
25             for(int i=0; i<val.length; i++) {
26                 if (val[i]!=o.value[i])
27                     return false;
28             }
29             return true;
30         }
31         return false;
32     }
33 }

```

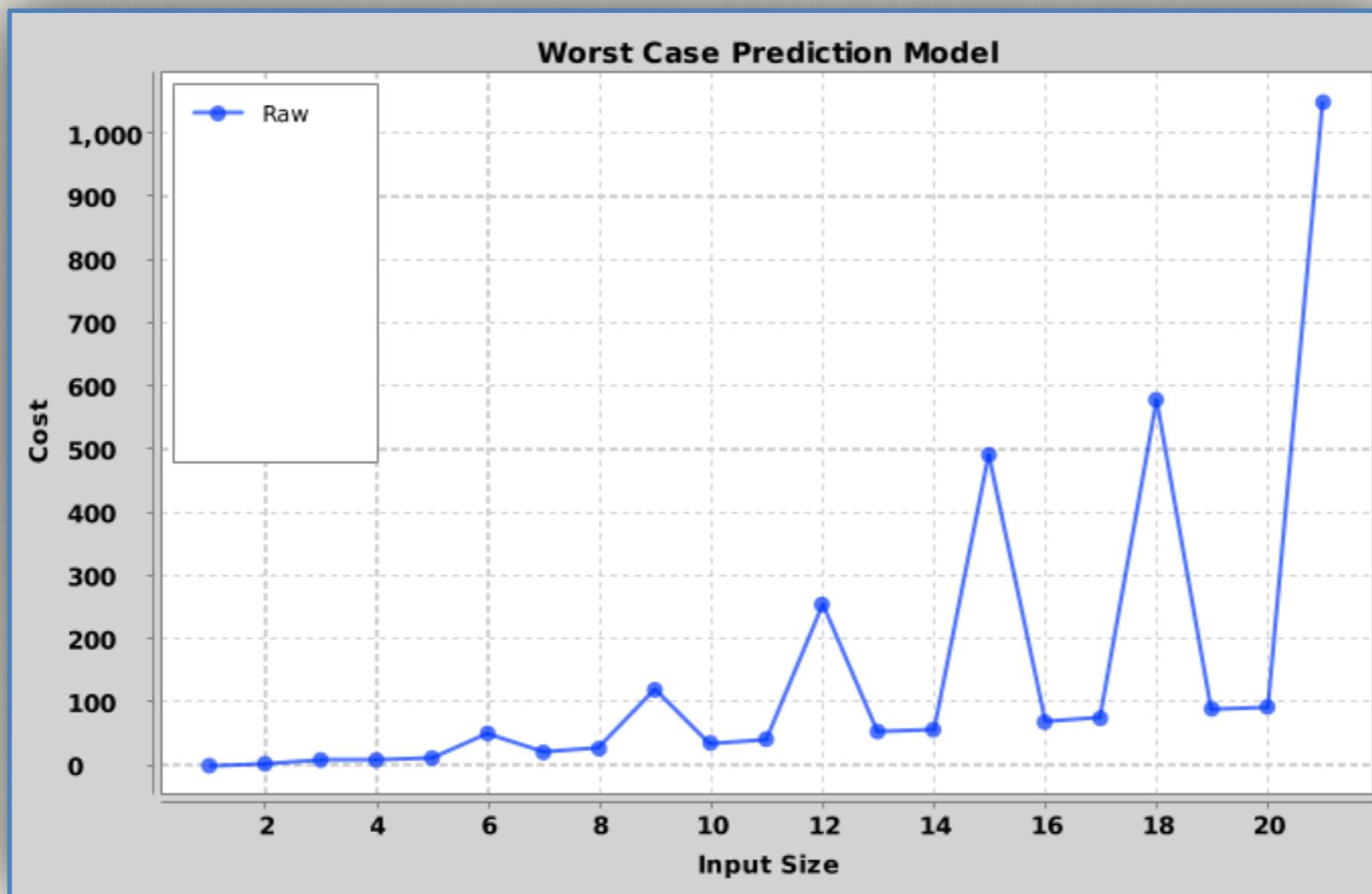


Regression analysis



Case Study: TextCruncher Sort

- ❖ Text processing application with various filters, e.g. *WordCount*, *NGramScore*
- ❖ Found vulnerability in sorting algorithm
- ❖ Triggered by files with $3 \times n$ different words: 6000 words: 5 min; 6001 words: few secs.



From DARPA STAC

Vulnerability: exponential for lists of length $n \times 3$

Probabilistic Reasoning

- ❖ Extension of symbolic execution with **probabilistic reasoning** [ICSE'13,PLDI'14]
 - ❖ Computes the probability of a target event, under an input distribution
- ❖ Model counting over symbolic constraints
 - ❖ Latte, Barvinok -- integer linear constraints, finite domain



Probabilistic Reasoning

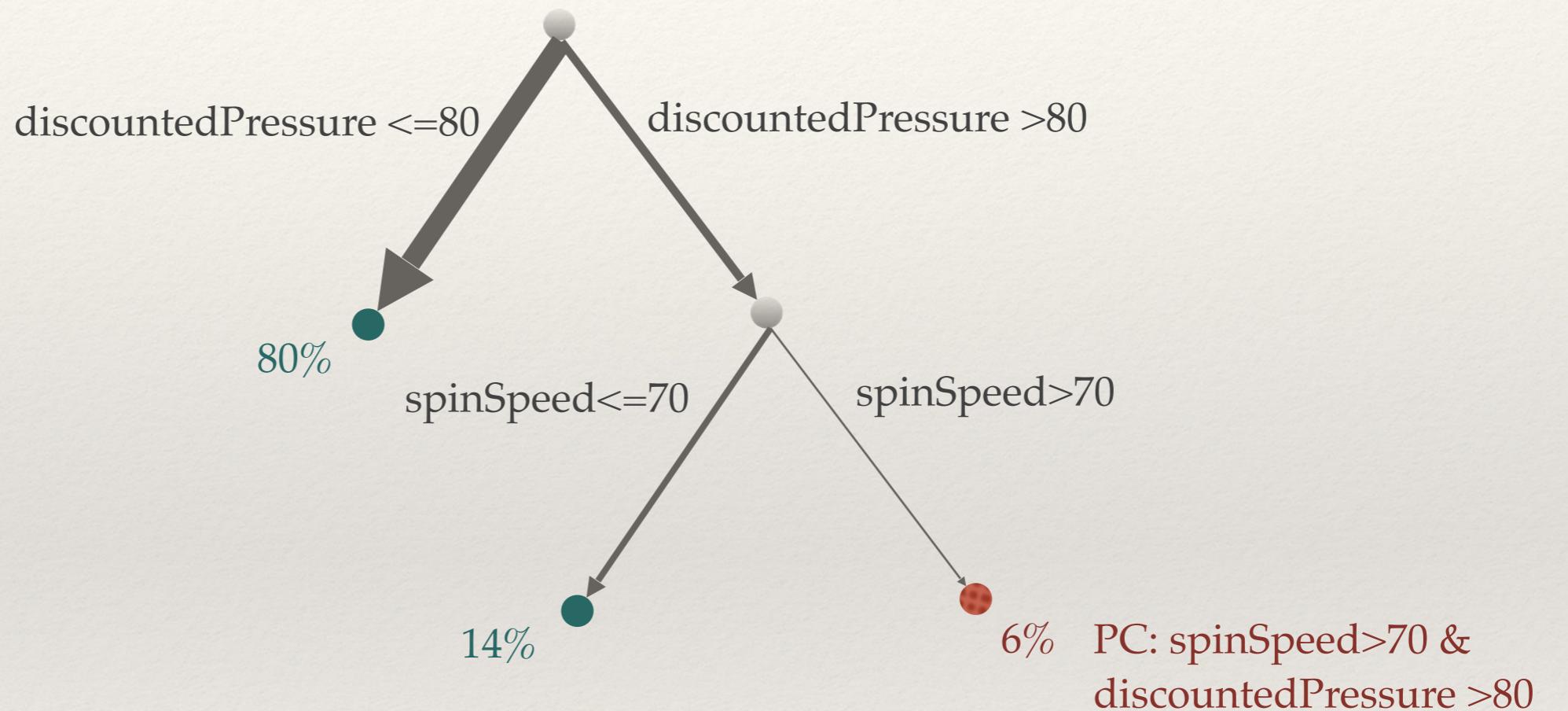
- ❖ E.g. assuming uniform distribution,
 - ❖ Compute path conditions that lead to target event
 - ❖ **Count** the number of input values that satisfy the corresponding path conditions
 - ❖ Divide it by the size of the input domain (#D)

Probability of event e (PC_i leads to e):

$$p(e) = \frac{1}{\#D} \sum \#PC_i$$

Example

input domain 100 x 100



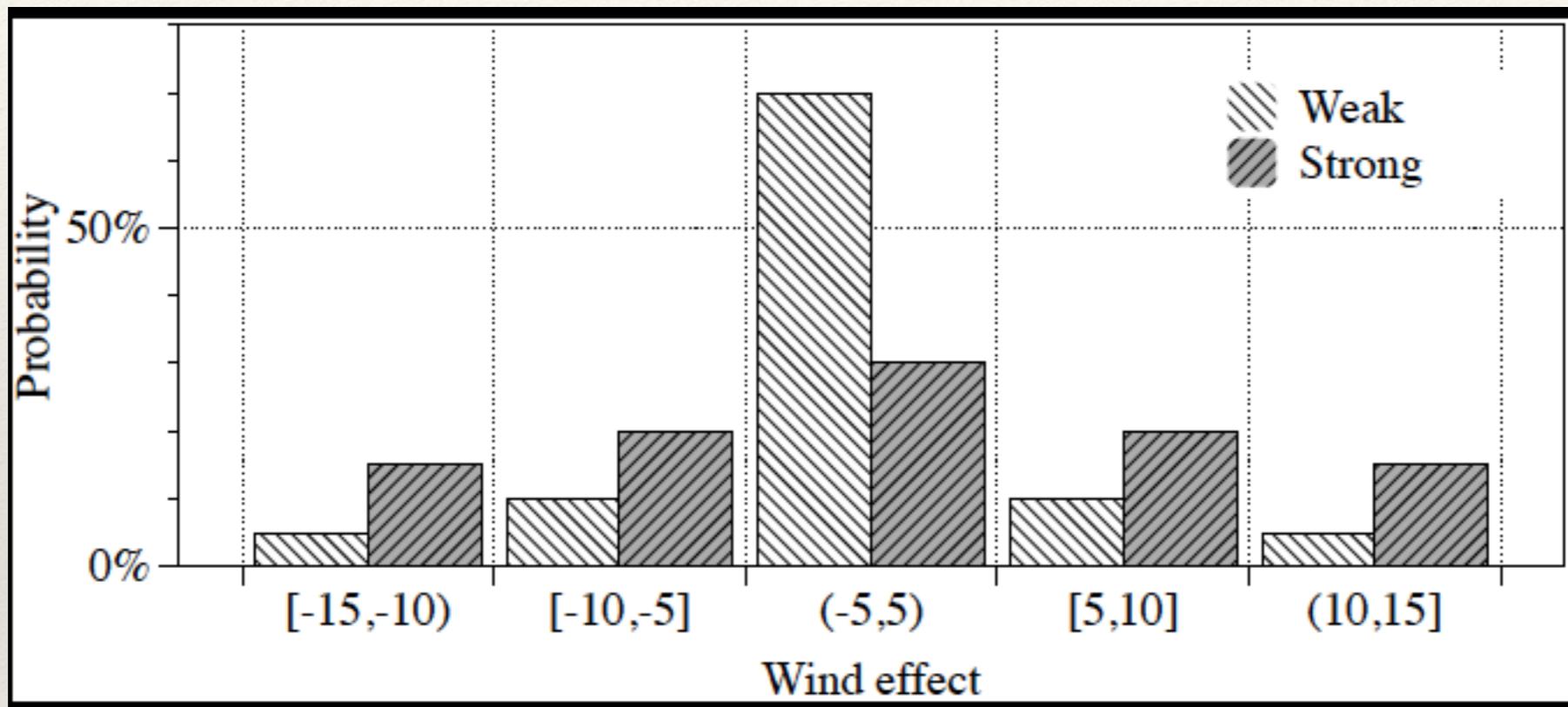
$$\Pr(\text{Fail}) = \#(\text{PC})/D$$

$$\begin{aligned} &= \#(\text{spinSpeed} > 70 \& \text{discountedPressure} > 80)/D \\ &= 30 \times 20 / 10000 = 6\% \end{aligned}$$

Software Reliability

- ❖ Probability of successful termination under stochastic environment assumptions
- ❖ Perform **bounded** symbolic execution: results in three sets of paths
 - ❖ Success (PCs): lead to successful termination
 - ❖ Fail (PCs): lead to failure
 - ❖ Grey (PCs): “don’t know”
- ❖ For given usage profile UP: $\Pr(\text{Fail} \mid \text{UP}) = \Pr(\text{PCs} \mid \text{UP})$, e.g. for uniform UP:
 - ❖ $\Pr(\text{Fail}) = \#(\text{PC})/D = \#(\text{spinSpeed} > 70 \ \& \ \text{discountedPressure} > 80)/D = 30 \times 20 / 10000 = 6\%$.
- ❖ $\Pr(\text{Success})$ and $\Pr(\text{Grey})$ are computed similarly
- ❖ $\Pr(\text{Fail}) + \Pr(\text{Success}) + \Pr(\text{Grey}) = 1$
- ❖ Reliability = $\Pr(\text{Success})$
- ❖ Confidence = $1 - \Pr(\text{Grey})$ (“1” means that analysis is complete)

Usage Profiles



- ❖ Arbitrary UPs – handled through discretization
- ❖ UPs can be seen as “pre-conditions”
- ❖ Continuous input distributions [FSE’15]

Computing with usage profiles

- ❖ Usage profile: set of pairs $\langle c_i, p_i \rangle$
- ❖ c_i — usage scenario, constraint on inputs
- ❖ p_i — probability that the input is in c_i

$$\begin{aligned} \mathbf{Rel} = \Pr^s(P) &= \sum_i \Pr(PC_i^s \mid \mathbf{UP}) = \\ &= \sum_i \sum_j \Pr(PC_i^s \mid c_j) \cdot p_j = \sum_i \sum_j \frac{\sharp(PC_i^s \wedge c_j)}{\sharp(c_j)} \cdot p_j \end{aligned}$$

Model Counting

- ❖ Latte, Barvinok -- integer linear constraints, finite domain – Polynomial in number of variables and constraints
 - ❖ Omega Lib used for algebraic simplifications
 - ❖ Optimizations: independence, caching
- ❖ Research on
 - ❖ model counting for data structures [SPIN'15],
 - ❖ strings [FSE'16] – ABC Solver (UC Santa Barbara)
 - ❖ non-linear constraints [NFM'17]

Model Counting for Data Structures

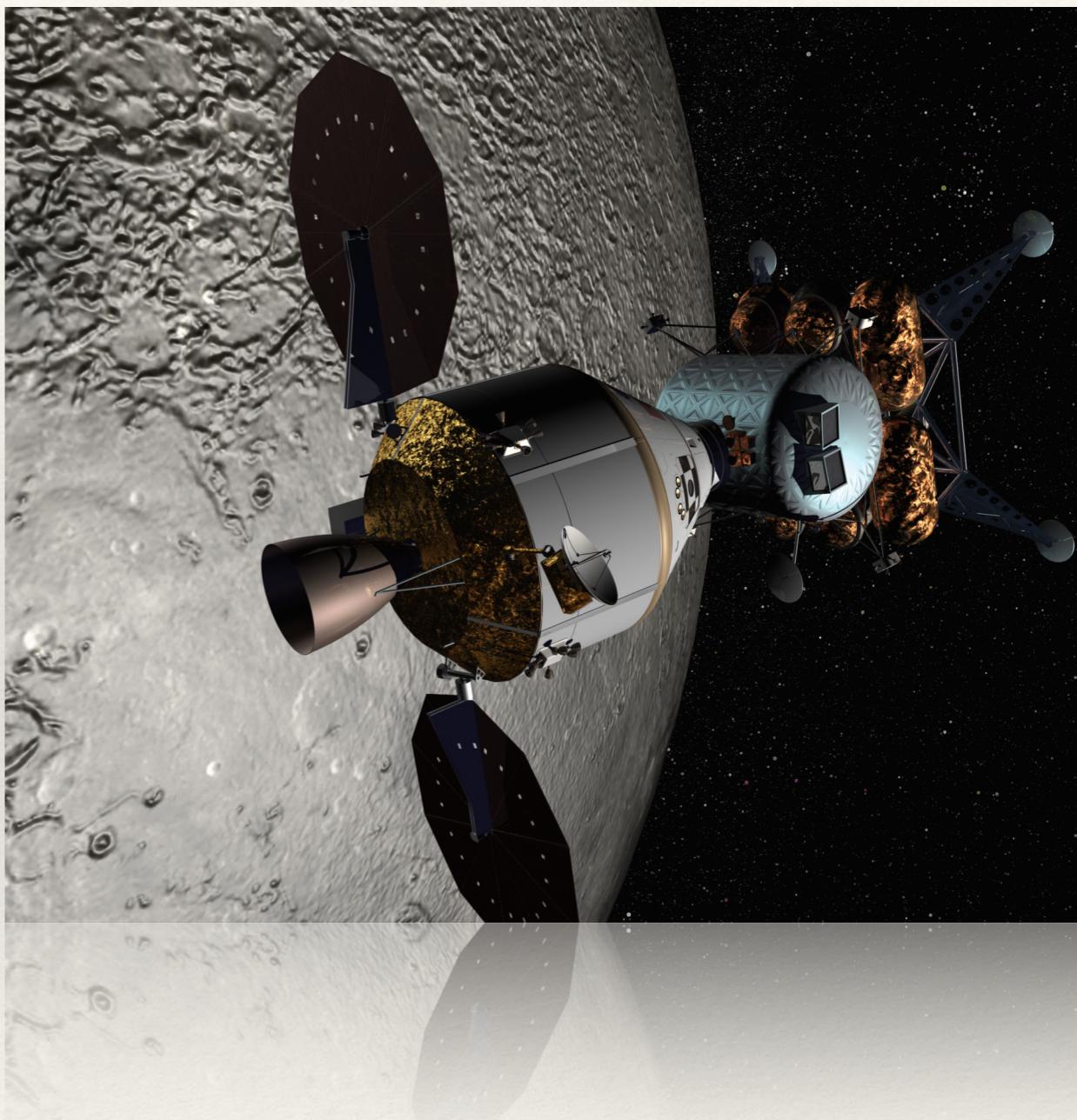
- ❖ SPF performs lazy initialization
- ❖ Computes Heap PC
- ❖ Explicit enumeration using Korat (MIT)
- ❖ Arbitrary complex predicates
 - ❖ E.g. “acyclic lists of integers with size smaller than the largest contained value”

Multi-threading

- ❖ Enumerate all possible schedules (using model checking, partial order reduction)
 - ❖ Compute best/worst “reliability”
 - ❖ Report best/worst schedule
 - ❖ Useful for debugging
- ❖ Tree-like schedules
 - ❖ Monte-Carlo sampling of symbolic paths
 - ❖ Reinforcement learning to iteratively compute schedules
 - ❖ Usage profiles summarize hundreds of hours of operation/simulation

Application: Onboard Abort Executive

- ❖ NASA control software
 - ❖ Mission aborts
 - ❖ 3754 paths, 36 input sensors
 - ❖ 30 usage scenarios
 - ❖ Execution time: 20.5 sec
 - ❖ Checking for “no aborts”
 - ❖ Rel > 0.9999999



Beyond Finite Domains

- ❖ Probabilistic symbolic execution
 - ❖ Arbitrary constraints
 - ❖ Continuous input distributions
 - ❖ Unbounded domains
 - ❖ “Iterative Distribution-Aware Sampling for Probabilistic Symbolic Execution” — Mateus Borges, Antonio Filieri, Marcelo D’Amorim, Corina S. Păsăreanu, ESEC/FSE 2015

Side-Channel Analysis

- ❖ Side-channel attacks

- ❖ recover secret inputs to programs from non-functional characteristics of computations
- ❖ time or power consumption, number of memory accesses or size of output files

- ❖ An attack on “main” channel: exponential
- ❖ On “side channel”: linear

```
boolean verifyPassword(byte [] input, low  
                      byte [] password) high  
  for ( int i = 0; i < SIZE; i++) {  
    if (password[ i ] != input[ i ])  
      return false ;  
    Thread.sleep(25L);  
  }  
  return true;
```



Side-Channel Analysis

- ❖ Non-interference — too strict
- ❖ Quantitative Information-Flow Analysis (QIF) to determine information leakage
- ❖ Perform symbolic execution (high and low symbolic)
- ❖ Collect all symbolic paths — each path leads to an observable
- ❖ Side channels produce a set of “observables” that partition the secret
- ❖ *Cost model* for observables: execution time, number of packets sent/received over network, etc.

$$\mathcal{O} = \{o_1, o_2, \dots, o_m\},$$

Quantifying Information Leakage

Channel Capacity

$$CC(P) = \log_2(|\mathcal{O}|)$$

Shannon Entropy

$$\mathcal{H}(P) = - \sum_{i=1, m} p(o_i) \log_2(p(o_i))$$

Computing Shannon Entropy

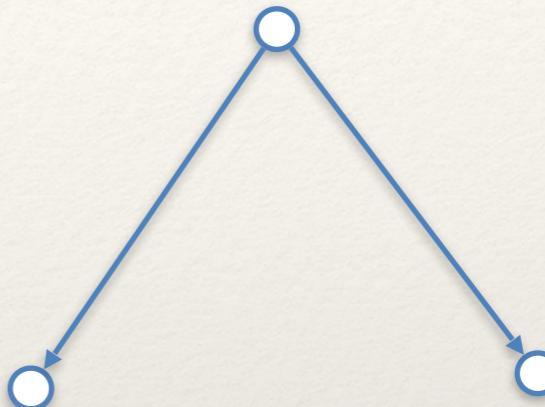
$$\mathcal{H}(P) = - \sum_{i=1,m} p(o_i) \log_2(p(o_i))$$

- ❖ Use symbolic execution and model counting
[CSF'16, FSE'16, CSF'17]

Example

```
//"high" range: 1..10
if( high > 7 )
    ... cost = 1;
else
    ... cost = 2;
```

Symbolic
execution →



$high > 7$
 $o_1 = \text{cost 1}$
 $p(o_1) = 0.3$

$high \leq 7$
 $o_2 = \text{cost 2}$
 $p(o_2) = 0.7$

Channel capacity:

$\log_2(2) = 1$ bit

Shannon Entropy:

$-0.3 \log_2(0.3) - 0.7 \log_2(0.7) =$
 $0.3 * 1.736966 + 0.7 * 0.514573 =$
 0.8812909 bits

Password Example

```
// 4-bit input and password; D=256
boolean verifyPassword(byte [] input,
                      byte [] password) {
    for(int i = 0; i < SIZE; i++) {
        if (password[i] != input[i])
            return false ;
        Thread.sleep(25L) ;
    }
    return true;
}
```

```
// 4-bit input and password; D=256
boolean verifyPassword(byte [] input,
                      byte [] password) {
    boolean matched=true;
    for(int i = 0; i < SIZE; i++) {
        if (password[i] != input[i])
            matched=false ;
        else
            matched=matched;
        Thread.sleep(25L) ;
    } return matched; }
```

Corrected!

- ❖ 5 paths
 - ❖ $h[0] \neq l[0]$ returns false: 128 values
 - ❖ $h[0] = l[0] \wedge h[1] \neq l[1]$ returns false: 64 values
 - ❖ $h[0] = l[0] \wedge h[1] = l[1] \wedge h[2] \neq l[2]$ returns false: 32 values
 - ❖ $h[0] = l[0] \wedge h[1] = l[1] \wedge h[2] = l[2] \wedge h[3] \neq l[3]$ returns false: 16 values
 - ❖ $h[0] = l[0] \wedge h[1] = l[1] \wedge h[2] = l[2] \wedge h[3] = l[3]$ returns true: 16 values

Observable is **time**: $H=1.875$

Observable is **output**: $H=0.33729$

Maximizing Leakage

```
void example(int lo, int hi) {  
    if(lo<0) {  
        if(hi<0) cost=1;  
        else if(hi<5) cost=2;  
        else cost=3;  
    }  
    else {  
        if(hi>1) cost=4;  
        else cost=5;  
    }  
}
```

- ❖ using symbolic **low** value over-approximates leakage
- ❖ example: 5 possible observables; **lo<0: 3 observables**, $lo \geq 0$: 2 observables

- ❖ Goal: find low input that maximizes number of observables (channel capacity)
- ❖ Shows most powerful “attack” in one step
- ❖ Shows most vulnerable program behavior

Maximizing Leakage using MaxSMT

```
void example(int lo, int hi) {  
    if (lo<0) {  
        if (hi<0) cost=1;  
        else if (hi<5) cost=2;  
        else cost=3;  
    }  
    else {  
        if (hi>1) cost=4;  
        else cost=5;  
    }  
}
```

$C_1 :: (l < 0 \wedge h_1 < 0)$
 $C_2 :: (l < 0 \wedge h_2 \geq 0 \wedge h_2 < 5)$
 $C_3 :: (l < 0 \wedge h_3 \geq 5)$
 $C_4 :: (l \geq 0 \wedge h_4 > 1)$
 $C_5 :: (l \geq 0 \wedge h_5 \leq 1)$

- ❖ MaxSMT solving — generalization of SMT to optimization
 - ❖ given a set of weighted clauses
 - ❖ find solution that maximizes the sum of the weights of the satisfied clauses
- ❖ Assemble PCs that lead to same observable into “clauses” of weight “1”
- ❖ MaxSMT solution gives maximal assignment \Rightarrow largest number of observables
- ❖ Any other assignments lead to fewer observables

MaxSMT solution: $Lo=-1$ satisfies first 3 clauses

Leakage $\log_2(3)=1.58$ bits

Multi-run Analysis

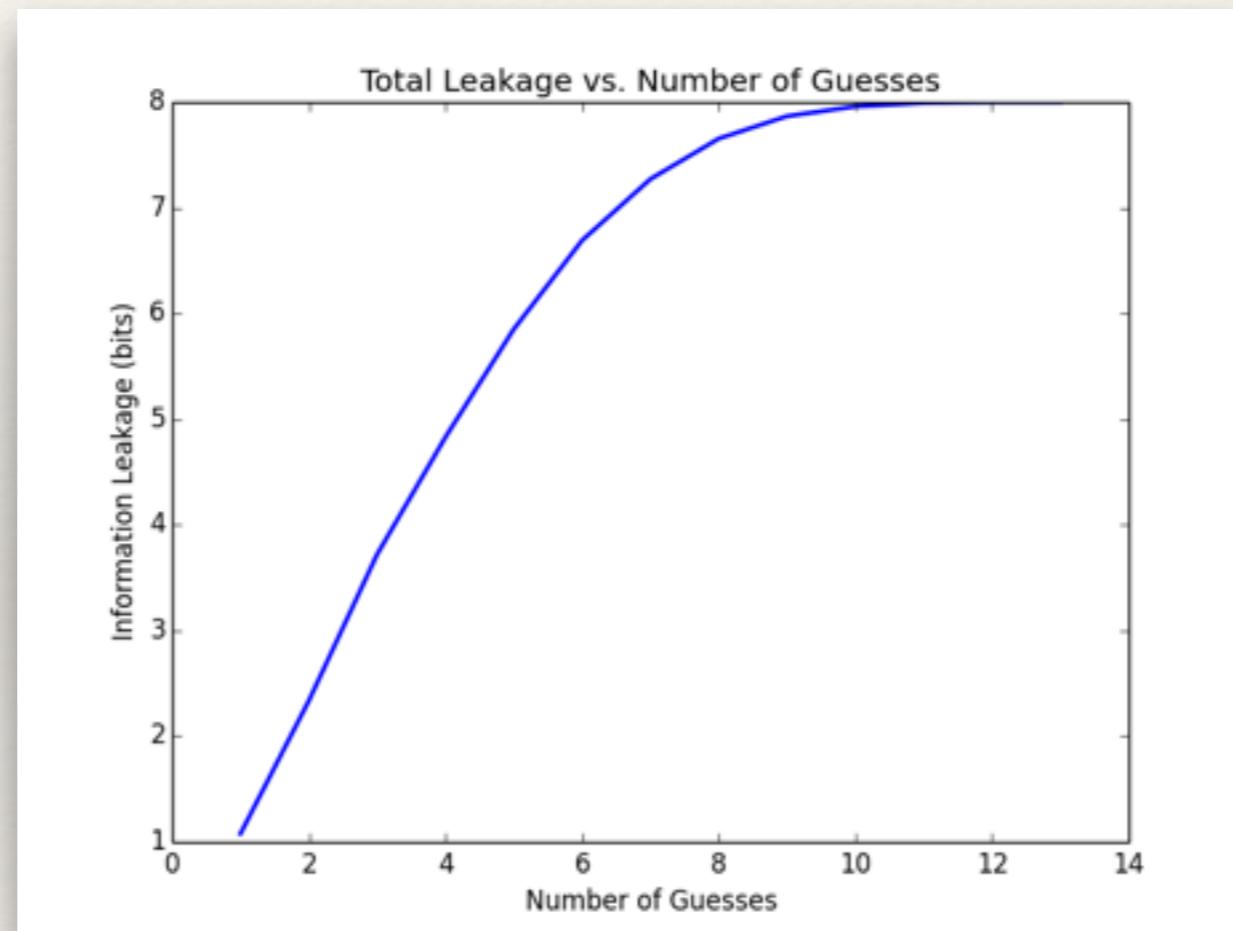
- ❖ The attacker learns the secret by observing multiple program runs
- ❖ Generalization to multiple-run side-channel analysis

$$P(h, l_1); P(h, l_2); \dots P(h, l_k)$$

- ❖ An “observable” is a **sequence** of costs
- ❖ MaxSMT used to synthesize a sequence of public inputs that maximize leakage; non-adaptive attacks; greedy approach [CSF’16]
- ❖ Maximize Shannon leakage: parameterized model counting+ numerical optimization; adaptive attacks [CSF’17]
- ❖ Analysis of password examples and cryptographic functions
- ❖ Shown experimentally to perform better than previous approaches based on self composition or brute-force enumeration
- ❖ More work on side-channel analysis [ISSTA’18]

Results for Password Check

Results for 4 elements with 4 values (8 bits of information)



Timing Side Channel

Symbolic Execution and Fuzzing

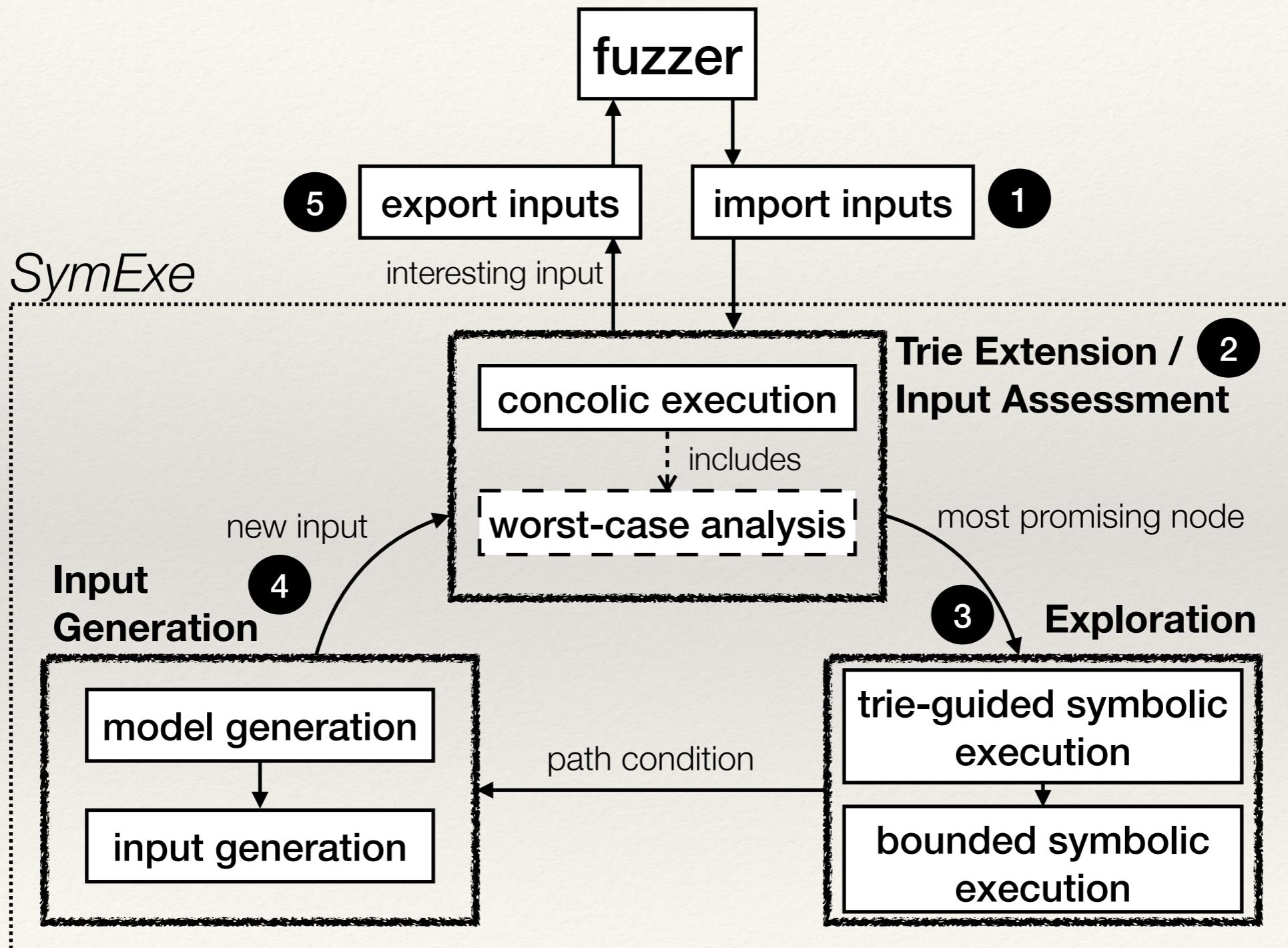
- ❖ Fuzzing: random testing with some fuzzing
 - ❖ Cheap
 - ❖ Not good at finding “deep paths” that depend on complicated constraints
- ❖ Symbolic execution
 - ❖ Expensive
 - ❖ Good at finding “deep paths”
- ❖ Better Together!



Symbolic Execution and Fuzzing

- ❖ Kelinci [CCS'17] — AFL-based fuzzing for Java
- ❖ Badger: Complexity Analysis with Fuzzing and Symbolic Execution [ISSTA'18]
- ❖ DifFuzz: differential fuzzing for side-channel analysis [ICSE'19]
- ❖ HyDiff: hybrid differential software analysis [ICSE'20]
- ❖ Fuzzing, Symbolic Execution, and Expert Guidance for Better Testing. [IEEE Software 2024]

Badger



Current and Future Work

- ❖ Neural network analysis —
 - ❖ NEUROSPF: A tool for the Symbolic Analysis of Neural Networks (ICSE'21, FoMLAS'21)
 - ❖ Probabilistic Analysis of Neural Networks (SEAMS'20, ISSRE '20)
 - ❖ NNRepair: Constraint-based Repair of Neural Network Classifiers (CAV'21)
- ❖ Using LLMs to *generalize* Symbolic PathFinder's results
- ❖ Side-channel analysis — new AWS small project

Thank you

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