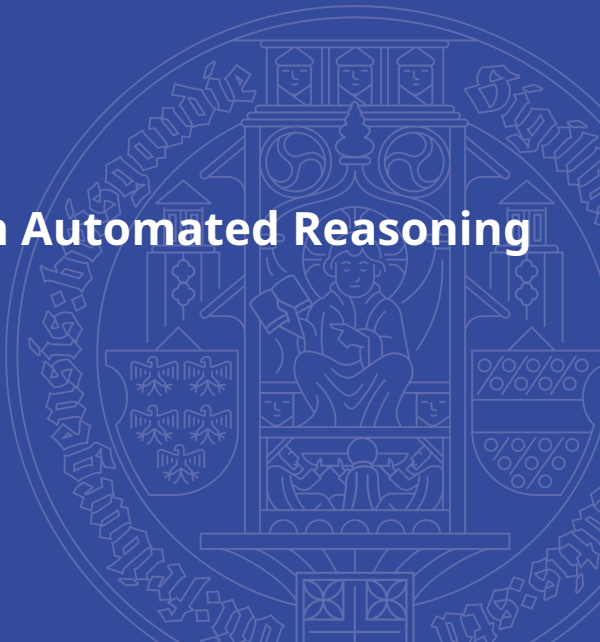


The Role of SAT Solving in Automated Reasoning

KLEE Workshop 2026 aff. ASE'26

Armin Biere | University of Freiburg

Munich | Germany | October 15, 2026



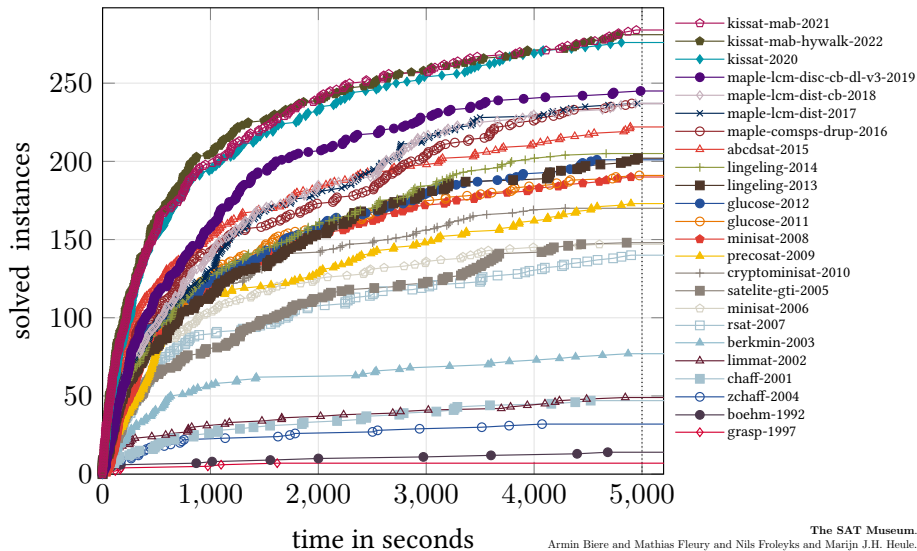
Outline

- SAT solvers get faster and faster!
- How do SAT solvers get faster and faster?
- Why do we care in the age of AI?

SAT Solvers Get Faster and Faster



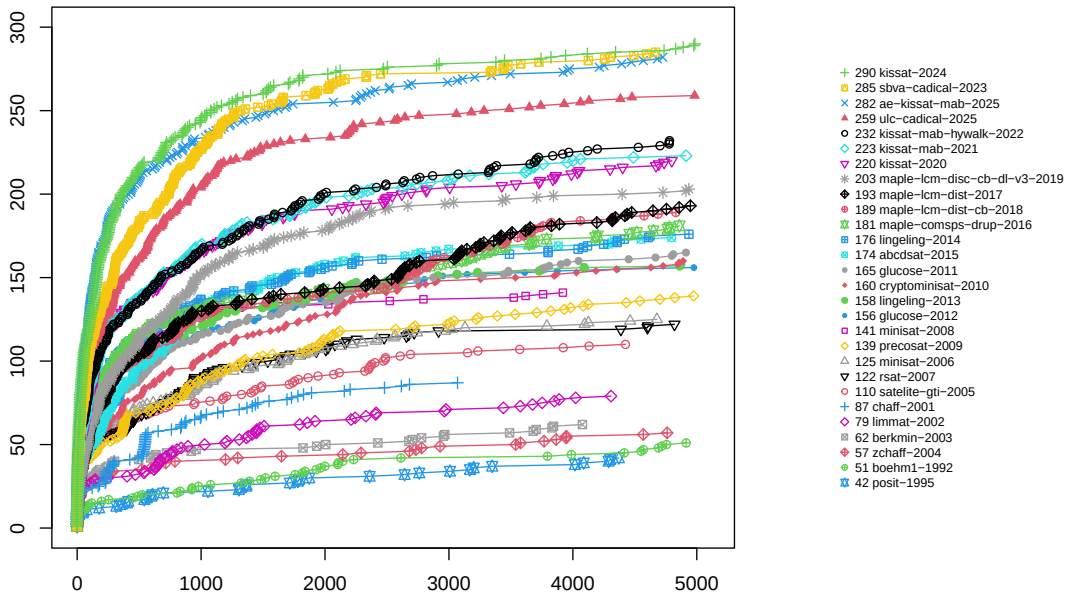
SAT Competition All Time Winners on SAT Competition 2022 Benchmarks



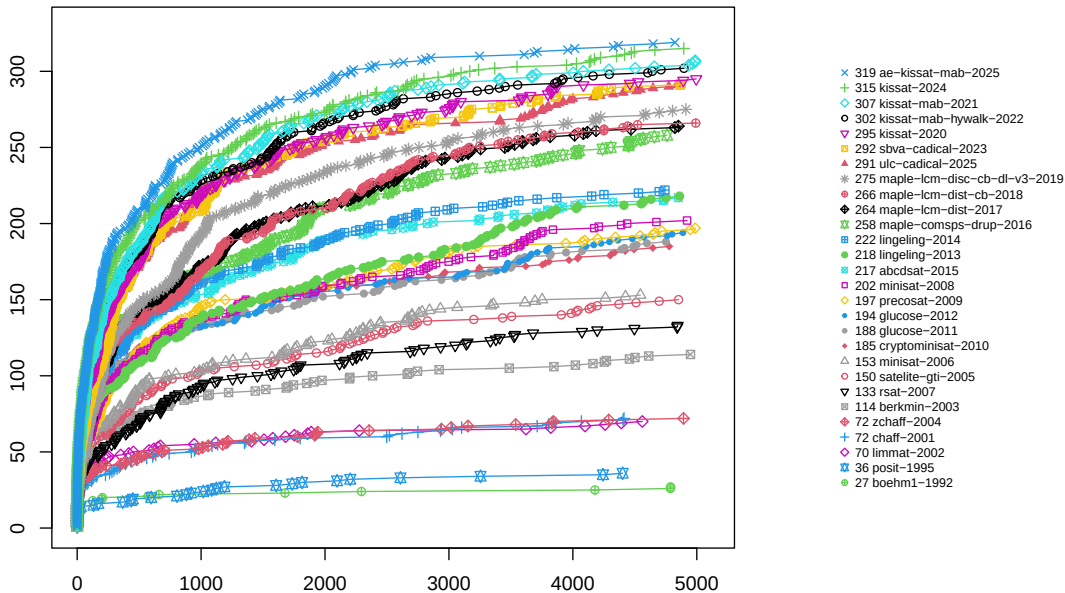
<https://cca.informatik.uni-freiburg.de/satmuseum>

The SAT Museum.
 Armin Biere and Mathias Fleury and Nils Froylyks and Marijn J.H. Heule.
 In *Proceedings 14th International Workshop on Pragmatics of SAT (POS'23)*,
 vol. 3545, CEUR Workshop Proceedings, pages 72-87, CEUR-WS.org 2023.
 [paper - bibtex - data - zenodo - ceur - workshop - proceedings]

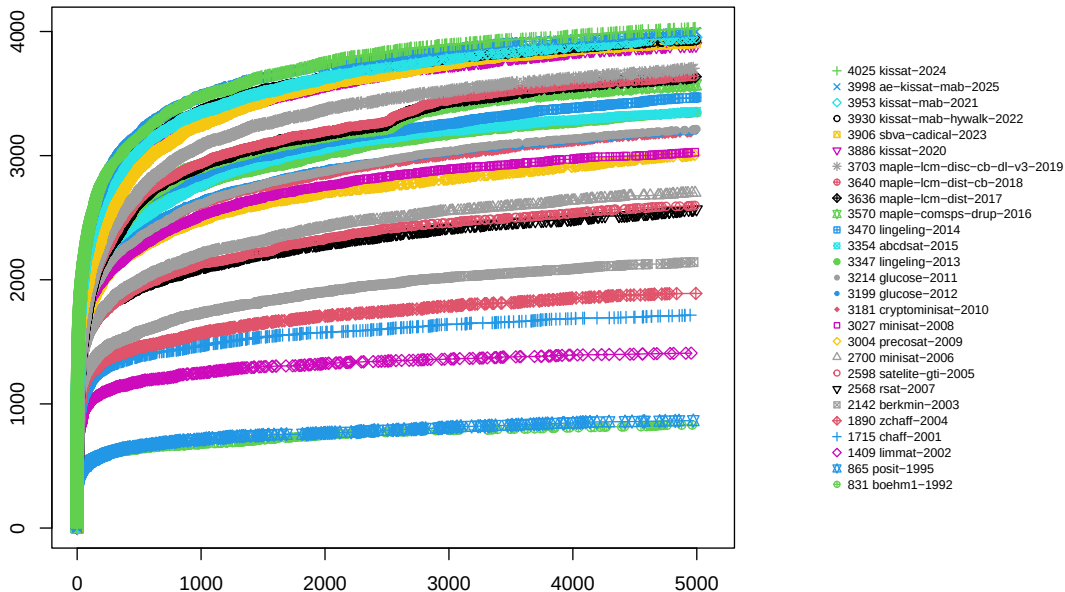
All Time Winners on SAT Competition 2023 Benchmarks



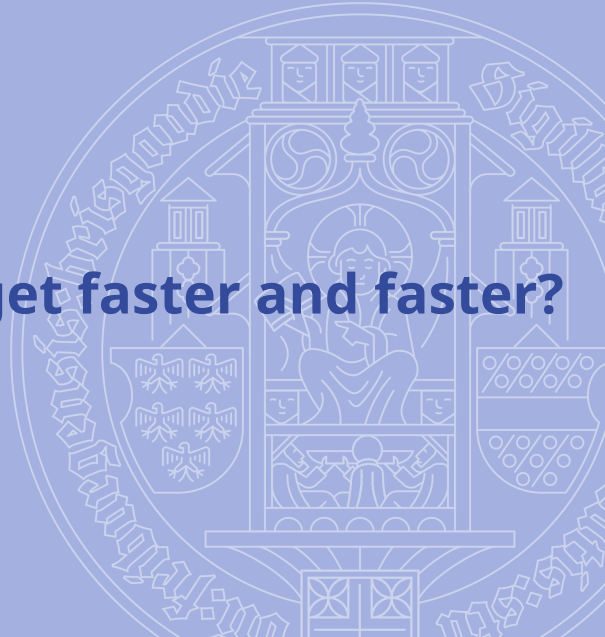
All Time Winners on SAT Competition 2025 Benchmarks



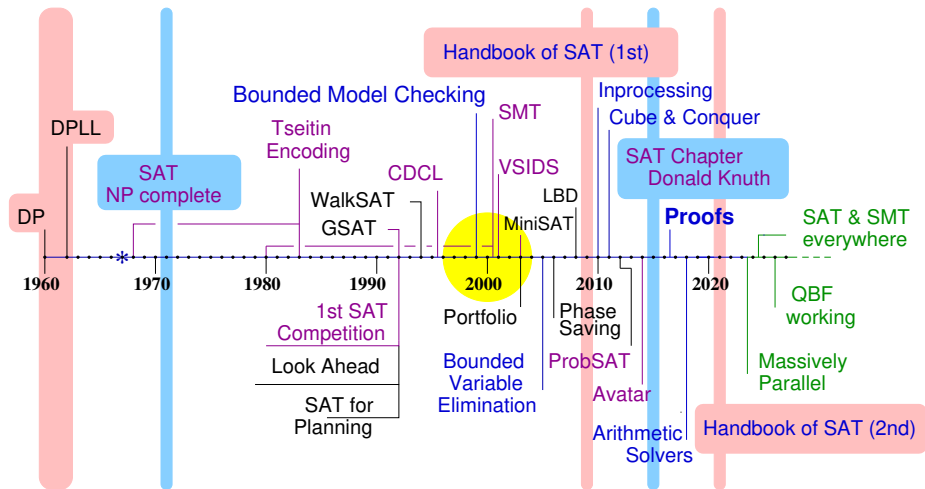
Winners on SAT Competition Anniversary Benchmarks



How do SAT solvers get faster and faster?



60 Years of SAT Solving



Frontiers in Artificial Intelligence and Applications

HANDBOOK

of satisfiability

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Marijn Heule

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Toby Walsh

NEWLY AVAILABLE SECTION OF
THE CLASSIC WORK

The Art of Computer Programming

VOLUME 4

6



1586-03

10/57

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* * *

Wow — Section 7.2.2.2 has turned out to be the longest section, by far, in *The Art of Computer Programming*. The SAT problem is evidently a “killer app,” because it is key to the solution of so many other problems. Consequently I can only hope that my lengthy treatment does not also kill off my faithful readers! As I wrote this material, one topic always seemed to flow naturally into another, so there was no neat way to break this section up into separate subsections. (And anyway the format of *TAOCP* doesn't allow for a Section 7.2.2.2.1.)

Biere
Bryant
Buss
Eén
Gent
Heule
Hoos
Janson
Jeavons
Kroening
Kullmann
Lauria
Pegden
Shortz
Sinz
Sörensson
Wermuth
Williams
Internet
MPR
Internet

Important Solver Improvements

- bounded variable elimination (2005)
- ...
- stable-focused-mode switching (2016)
- vivification on redundant clauses (2019)
- target phases, rephasing (2020)
- bounded variable addition (2023)
- clausal congruence closure (2024)
- some code optimization through machine learning (2025)
- effective symmetry breaking with proofs (2026)
 - + (massif) optimization through machine learning (2026)?

- Chanseok Oh conjectured and proved empirically:
 - solving *satisfiable* instances is different from
 - solving *unsatisfiable* instances
 - if we do not know whether the formula is satisfiable or not
run an interleaved portfolio of two different solver configurations
- **SAT** phase tries to solve satisfiable instances faster:
 - benefits from few restarts (surprisingly) and
 - from slower score decay (interesting variables slowly emerge)
 - all-in-all forms more **stable** search behavior
- **UNSAT** phase tries to solve unsatisfiable instances faster:
 - benefits from frequent aggressive restarts (also surprisingly) and
 - from fast score decay (chase variables involved in recent conflicts)
 - all-in-all forms more **focused** search behavior
- introduced in COMSPS solver, became effective in MapleCOMSPS

Lessons from Stable-Focused aka. SAT/UNSAT Mode Switching

- using solving “portfolios” specialized for different outcomes is very powerful
- could be parallel but we use a sequential portfolio though (and thus scheduling it is actually non-trivial)
- improving on *satisfiable* instances is much easier

Bounded Variable Elimination (BVE)

[DavisPutnam'58] unbounded

[EénBiere-SAT'05] bounded

Replace

$$\begin{array}{l} (\boxed{x} \vee a)_1 \\ (\boxed{x} \vee b)_2 \\ (\boxed{x} \vee c)_3 \end{array} \quad \begin{array}{l} (\boxed{\bar{x}} \vee \bar{a} \vee \bar{b})_4 \\ (\boxed{\bar{x}} \vee d)_5 \end{array} \quad \text{by} \quad \begin{array}{l} \cancel{(a \vee \bar{a} \vee \bar{b})}_{14} \\ \cancel{(b \vee \bar{a} \vee \bar{b})}_{24} \\ (c \vee \bar{a} \vee \bar{b})_{34} \end{array} \quad \begin{array}{l} (a \vee d)_{15} \\ (b \vee d)_{25} \\ (c \vee d)_{45} \end{array}$$

- number of clauses not increasing
- strengthen and remove subsumed clauses too
- most important and most effective preprocessing we have

Bounded Variable Addition (BVA)

[MantheyHeuleBiere-HVC'12] original
[HaberlandtGreenHeule-SAT'23] revisited
[PollittBattlemanFleuryVizelHeuleBiereBryant-SAT'26] XORs

Replace $\begin{array}{ll} (d \vee a) & (e \vee a) \\ (d \vee b) & (e \vee b) \\ (d \vee c) & (e \vee c) \end{array}$ by $\begin{array}{ll} (\boxed{x} \vee a) & (d \vee \boxed{\bar{x}}) \\ (\boxed{x} \vee b) & (e \vee \boxed{\bar{x}}) \\ (\boxed{x} \vee c) & \end{array}$

- number of clauses has to decrease strictly when combined with BVE
- reencodes for instance naive at-most-one constraint encodings
- actually an interesting form of extended resolution

Full Factorization through Bounded Variable Addition

c full11

p cnf 5 6

1 3 0 2 3 0

1 4 0 2 4 0

1 5 0 2 5 0

c full12

p cnf 6 9

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0

1 6 0 2 6 0 3 6 0

c full13

p cnf 7 12

1 5 0 2 5 0 3 5 0 4 5 0

1 6 0 2 6 0 3 6 0 4 6 0

1 7 0 2 7 0 3 7 0 4 7 0

c full11factored

p cnf 6 5

6 3 0 1 -6 0

6 4 0 2 -6 0

6 5 0

c full12factored

p cnf 7 6

7 4 0 1 -7 0

7 5 0 2 -7 0

7 6 0 3 -7 0

c full13factored

p cnf 8 7

8 5 0 1 -8 0

8 6 0 2 -8 0

8 7 0 3 -8 0

4 -8 0

#1 clause less

#3 clauses less

#5 clauses less

BVA $\approx$ Algebraic Division

Synthesis concept on DNF (polynomials / SOP)

Turns two-level circuit into three-level circuit
(reduces area / increases delay)

$$abc + bcd + ce = bc(a + d) + ce = c(ab + bd + e)$$

Dual versions (DNF and CNF) of our example in this context:

$$\begin{aligned} da + db + dc + ea + eb + ec &= \underbrace{(a + b + c)}_{\text{quotients}} \cdot \underbrace{(d + e)}_{\text{factors}} \\ &= \forall x [x a + x b + x c + d \bar{x} + e \bar{x}] \\ (d \vee a)(d \vee b)(d \vee c)(e \vee a)(e \vee b)(e \vee c) &= \underbrace{abc}_{\text{quotients}} \vee \underbrace{de}_{\text{factors}} \\ &= \exists x [(x \vee a)(x \vee b)(x \vee c)(d \vee \bar{x})(e \vee \bar{x})] \end{aligned}$$

Factorization of Naive At-Most-One Constraint Encodings

c amo4

p cnf 4 6

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

c factoredamo4

p cnf 5 6

1 2 0

5 3 0 1 -5 0

5 4 0 2 -5 0 3 4 0

#0 clauses reduced

c amo5a

p cnf 5 10

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

c factoredamo5a

p cnf 6 9

1 2 0

6 3 0 1 -6 0

6 4 0 2 -6 0 3 4 0

6 5 0 3 5 0 4 5 0

#1 clause reduced

Two Factorizations of Naive At-Most-One Constraint Encodings

c amo5a

p cnf 5 10

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

c factoredamo5a

p cnf 6 9

1 2 0

6 3 0 1 -6 0

6 4 0 2 -6 0 3 4 0

6 5 0 3 5 0 4 5 0

#1 clause reduced

c amo5b

p cnf 5 10

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

c factoredamo5b

p cnf 6 9

1 2 0

1 3 0 2 3 0

6 4 0 1 -6 0

6 5 0 2 -6 0 4 5 0

3 -6 0

#1 clause reduced

First Factor in At-Most-One Constraints over 9 Variables

p cnf 9 36

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

1 6 0 2 6 0 3 6 0 4 6 0 5 6 0

1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0

1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0

1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0

Search for first factor 1 with most occurrences.

Ties can be broken in different ways (smallest one here).

Quotients are all other literals 2 ... 9

Let Q = #quotients, F = #factors, then reduction $Q \cdot F - Q - F$ = $8 \cdot 1 - 8 - 1 = -1$

Two Factors in At-Most-One Constraints over 9 Variables

p cnf 9 36

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

1 6 0 2 6 0 3 6 0 4 6 0 5 6 0

1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0

1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0

1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0

Next **factor** 2 with most common occurrences in previous quotients.

Ties can be broken in different ways (smallest one here).

Reduce **quotients** to common ones 3 ... 9.

Reduction $Q \cdot F - Q - F = 7 \cdot 2 - 7 - 2 = 14 - 9 = 5$

Three Factors in At-Most-One Constraints over 9 Variables

p cnf 9 36

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

1 6 0 2 6 0 3 6 0 4 6 0 5 6 0

1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0

1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0

1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0

Next **factor** 3 with most common occurrences in previous quotients.

Ties can be broken in different ways (smallest one here).

Reduce **quotients** to common ones 4 ... 9.

Reduction $Q \cdot F - Q - F = 6 \cdot 3 - 6 - 3 = 18 - 9 = 9$

Four Factors in At-Most-One Constraints over 9 Variables

p cnf 9 36

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

1 6 0 2 6 0 3 6 0 4 6 0 5 6 0

1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0

1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0

1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0

Next **factor** 4 with most common occurrences in previous quotients.

Ties can be broken in different ways (smallest one here).

Reduce **quotients** to common ones 5 ... 9.

Reduction $Q \cdot F - Q - F = 5 \cdot 4 - 5 - 4 = 20 - 9 = \mathbf{11}$

Five Factors in At-Most-One Constraints over 9 Variables

p cnf 9 36

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

1 6 0 2 6 0 3 6 0 4 6 0 5 6 0

1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0

1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0

1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0

Next **factor** 5 with most common occurrences in previous quotients.

Ties can be broken in different ways (smallest one here).

Reduce **quotients** to common ones 6 ... 9.

Reduction $Q \cdot F - Q - F = 4 \cdot 5 - 4 - 5 = 20 - 9 = \mathbf{11}$

Six Factors in At-Most-One Constraints over 9 Variables

```

p cnf 9 36
1 2 0
1 3 0 2 3 0
1 4 0 2 4 0 3 4 0
1 5 0 2 5 0 3 5 0 4 5 0
1 6 0 2 6 0 3 6 0 4 6 0 5 6 0
1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0
1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0
1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0

```

Next **factor** 6 with most common occurrences in previous quotients.

Ties can be broken in different ways (smallest one here).

Reduce **quotients** to common ones 7 ... 9.

Reduction $Q \cdot F - Q - F = 3 \cdot 6 - 3 - 6 = 18 - 9 = 9$

Seven Factors in At-Most-One Constraints over 9 Variables

```
p cnf 9 36
1 2 0
1 3 0 2 3 0
1 4 0 2 4 0 3 4 0
1 5 0 2 5 0 3 5 0 4 5 0
1 6 0 2 6 0 3 6 0 4 6 0 5 6 0
1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0
1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0
1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0
```

Next **factor** 7 with most common occurrences in previous quotients.

Ties can be broken in different ways (smallest one here).

Reduce **quotients** to the two remaining common ones 8, 9.

Reduction $Q \cdot F - Q - F = 2 \cdot 7 - 2 - 7 = 14 - 9 = 5$

Result of Maximum Reduction of 11 Clauses with Four Factors

p cnf 9 36

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

1 6 0 2 6 0 3 6 0 4 6 0 5 6 0

1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0

1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0

1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0

p cnf 10 25

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

10 5 0

10 6 0 1 -10 0

10 7 0 2 -10 0

10 8 0 3 -10 0

10 9 0 4 -10 0

5 6 0

5 7 0 6 7 0

5 8 0 6 8 0 7 8 0

5 9 0 6 9 0 7 9 0 8 9 0

Tetris

p cnf 9 36

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

1 6 0 2 6 0 3 6 0 4 6 0 5 6 0

1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0

1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0

1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0

p cnf 10 25

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

10 5 0

10 6 0 1 -10 0 5 6 0

10 7 0 2 -10 0 5 7 0 6 7 0

10 8 0 3 -10 0 5 8 0 6 8 0 7 8 0

10 9 0 4 -10 0 5 9 0 6 9 0 7 9 0 8 9 0

Continue Factorization?

p cnf 9 36

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

1 6 0 2 6 0 3 6 0 4 6 0 5 6 0

1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0

1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0

1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0

p cnf 10 25

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

10 5 0

10 6 0 1 -10 0 5 6 0

10 7 0 2 -10 0 5 7 0 6 7 0

10 8 0 3 -10 0 5 8 0 6 8 0 7 8 0

10 9 0 4 -10 0 5 9 0 6 9 0 7 9 0 8 9 0

Maximum Second Factorization with Reduction $3 \cdot 3 - 3 - 3 = 3$

p cnf 9 36

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

1 6 0 2 6 0 3 6 0 4 6 0 5 6 0

1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0

1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0

1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0

p cnf 10 25

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

10 5 0

10 6 0 1 -10 0 5 6 0

10 7 0 2 -10 0 5 7 0 6 7 0

10 8 0 3 -10 0 5 8 0 6 8 0 7 8 0

10 9 0 4 -10 0 5 9 0 6 9 0 7 9 0 8 9 0

Result of Maximum Second Factorization

p cnf 9 36

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

1 6 0 2 6 0 3 6 0 4 6 0 5 6 0

1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0

1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0

1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0

p cnf 11 22

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

10 5 0

10 6 0 1 -10 0 5 6 0

11 7 0 2 -10 0 10 -11 0

11 8 0 3 -10 0 5 -11 0 7 8 0

11 9 0 4 -10 0 6 -11 0 7 9 0 8 9 0

Tetris

```
p cnf 9 36
1 2 0
1 3 0 2 3 0
1 4 0 2 4 0 3 4 0
1 5 0 2 5 0 3 5 0 4 5 0
1 6 0 2 6 0 3 6 0 4 6 0 5 6 0
1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0
1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0
1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0
```

```
p cnf 11 22
1 2 0
1 3 0 2 3 0
1 4 0 2 4 0 3 4 0
10 5 0
10 6 0 1 -10 0 5 6 0
11 7 0 2 -10 0 10 -11 0
11 8 0 3 -10 0 5 -11 0 7 8 0
11 9 0 4 -10 0 6 -11 0 7 9 0 8 9 0
```

Continue Factorization the Third Time?

p cnf 9 36

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

1 6 0 2 6 0 3 6 0 4 6 0 5 6 0

1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0

1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0

1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0

p cnf 11 22

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

10 5 0

10 6 0 1 -10 0 5 6 0

11 7 0 2 -10 0 10 -11 0

11 8 0 3 -10 0 5 -11 0 7 8 0

11 9 0 4 -10 0 6 -11 0 7 9 0 8 9 0

Maximum Reduction in Third Factorization of $2 \cdot 3 - 2 - 3 = 1$

p cnf 9 36

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

1 6 0 2 6 0 3 6 0 4 6 0 5 6 0

1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0

1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0

1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0

p cnf 11 22

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

10 5 0

10 6 0 1 -10 0 5 6 0

11 7 0 2 -10 0 10 -11 0

11 8 0 3 -10 0 5 -11 0 7 8 0

11 9 0 4 -10 0 6 -11 0 7 9 0 8 9 0

Result of Third Factorization

p cnf 9 36

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

1 6 0 2 6 0 3 6 0 4 6 0 5 6 0

1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0

1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0

1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0

p cnf 12 21

1 2 0

12 3 0 1 -12 0

12 4 0 2 -12 0 3 4 0

10 5 0 -10 -12 0

10 6 0 1 -10 0 5 6 0

11 7 0 2 -10 0 10 -11 0

11 8 0 5 -11 0 7 8 0

11 9 0 6 -11 0 7 9 0 8 9 0

Tetris

p cnf 9 36

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

1 6 0 2 6 0 3 6 0 4 6 0 5 6 0

1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0

1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0

1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0

p cnf 12 21

1 2 0

12 3 0 1 -12 0

12 4 0 2 -12 0 3 4 0

10 5 0 -10 -12 0

10 6 0 1 -10 0 5 6 0

11 7 0 2 -10 0 10 -11 0

11 8 0 5 -11 0 7 8 0

11 9 0 6 -11 0 7 9 0 8 9 0

BVA Adds 3 Variables and Reduces Formula by 15 Clauses

p cnf 9 36

1 2 0

1 3 0 2 3 0

1 4 0 2 4 0 3 4 0

1 5 0 2 5 0 3 5 0 4 5 0

1 6 0 2 6 0 3 6 0 4 6 0 5 6 0

1 7 0 2 7 0 3 7 0 4 7 0 5 7 0 6 7 0

1 8 0 2 8 0 3 8 0 4 8 0 5 8 0 6 8 0 7 8 0

1 9 0 2 9 0 3 9 0 4 9 0 5 9 0 6 9 0 7 9 0 8 9 0

p cnf 12 21

1 2 0

12 3 0 1 -12 0

12 4 0 2 -12 0 3 4 0

10 5 0 -10 -12 0

10 6 0 1 -10 0 5 6 0

11 7 0 2 -10 0 10 -11 0

11 8 0 5 -11 0 7 8 0

11 9 0 6 -11 0 7 9 0 8 9 0

Lessons from Bounded Variable Addition (BVA)

- simple syntactic reasoning has large semantic effects
- BVA was invented to do “extended resolution” in practice
- competition driven research program works

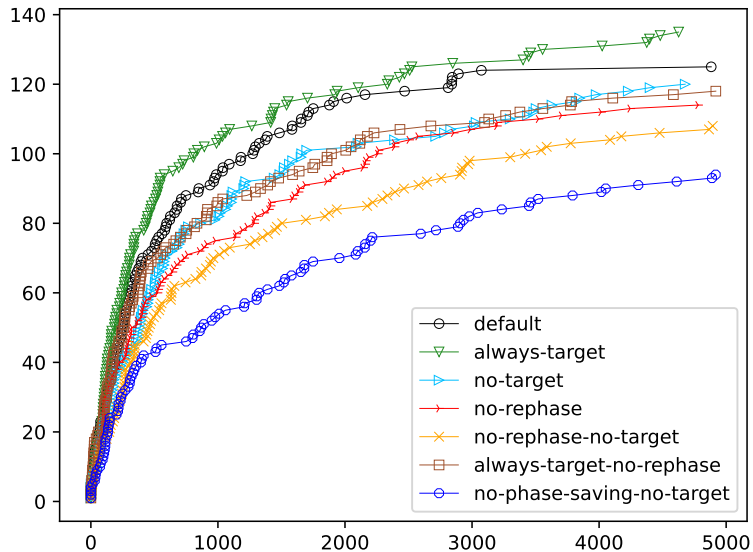
Target Phases

- idea: maximize “consistent” trail (motivated by “blocking restarts” on progress)
- save maximum consistent trail as *phase* (value) assigned to a variable and after picking a decision variable assign it to this *target phase*
- mostly useful in “stable mode” focusing on satisfiable instances
- earlier work (*phase-saving*) reused the last saved assigned value

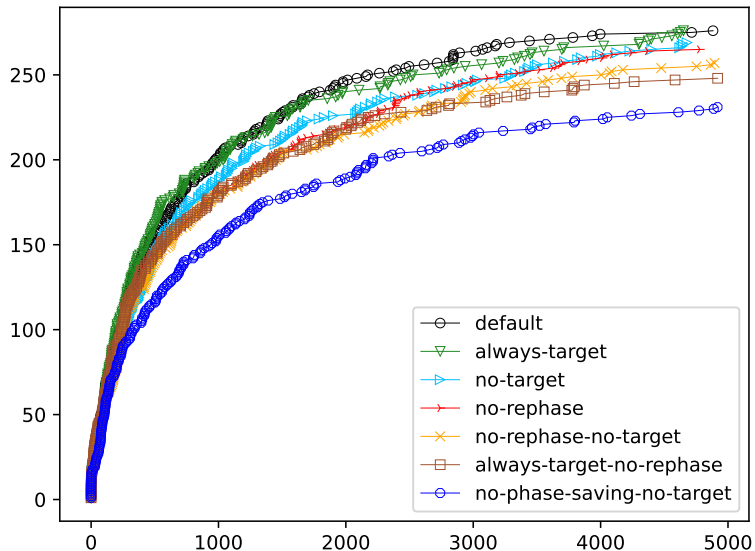
Rephasing

- complements the *intensification* technique of target phases with the (obvious) *diversification* technique of *resetting phases*:
 - set to constant *original* or *inverted original* phase, or
 - the *cached best* (save best target phases on rephasing), or
 - phases are minimized through *local-search*

Kissat on Satisfiable SAT Competition 2021 Main Track Instances



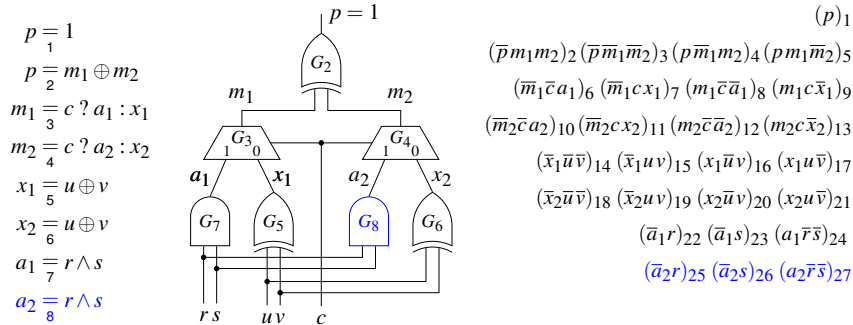
Kissat on All SAT Competition 2021 Main Track Instances



Lessons from Target Phases

- motivated by the challenge of “make local search work” (on industrial instances)
- improving on *satisfiable* instances is much easier
- competition driven research

Circuit Equivalence Checking — Isomorphic Miter



(a) gates $G_1, \dots, G_8$

(b) miter circuit

(c) CNF with clauses $C_1, \dots, C_{27}$

XOR of the output of two (isomorphic) circuits is constant 0

Miter circuit assumes that the outputs can be different (XOR is 1)

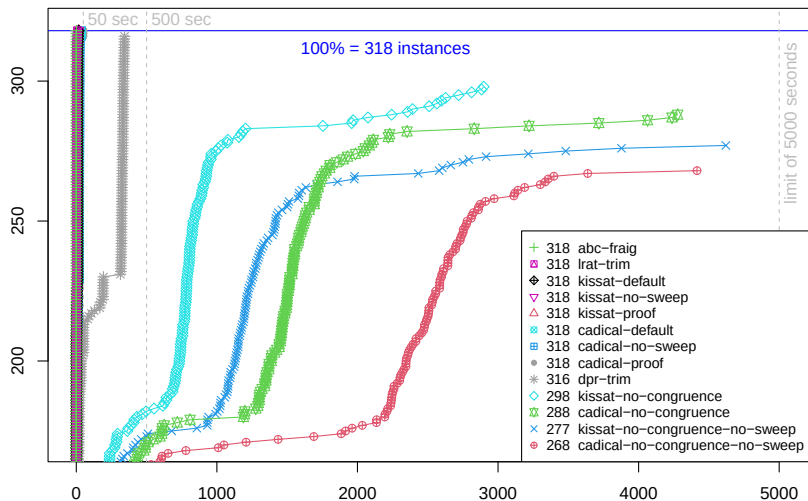
Thus Tseitin Encoding into CNF of the miter is unsatisfiable

- simulates “structural hashing” on the CNF level

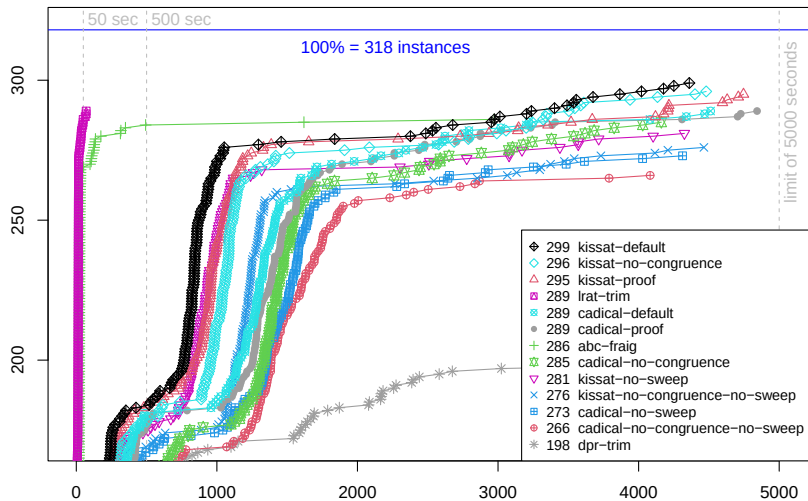
$$\frac{(\bar{x} \vee a)(\bar{x} \vee b)(x \vee \bar{a} \vee \bar{b})}{(\bar{x} \vee y)} \quad \frac{(\bar{y} \vee a)(\bar{y} \vee b)(y \vee \bar{a} \vee \bar{b})}{(x \vee \bar{y})}$$

- key technique is to **extract gates** (AND, XOR, ITE) efficiently
(until completion for millions of clauses initially and during inprocessing)
- many real-life SAT encodings have such redundancy initially
 - particularly important for hardware equivalence checking
(our motivation for more than two decades)
 - observed similar reduction for software model checking instances
(CBMC instances from Amazon in the competition)
- this redundancy also emerges during solving (inprocessing)
- nicely combines with “clausal equivalence sweeping”
(using a sub-solver, e.g., Kitten) [BiereFazekasFleuryFrolekys-FMCAD'24]
- actually competitive with dedicated algorithms (ABC)
- ported to CADICAL 3.0 [PollittFleuryFazekasFrolekysSchidlerSchreiberBiere-SAT'26]

Hardware Model Checking Competition 2024 Isomorphic Miters



Hardware Model Checking Competition 2024 Optimized Miters



Lessons from Clausal Congruence Closure

- idea is old: gate extraction + structural hashing (congruence closure)
- relaxation of the problem: circuits vs. cyclic constraints
- key are improved algorithms for extraction

however it turns out running until completion can be harmful
(disabled/delayed for industrial users with expected short solving time)

The Results of SAT Competition 2026

Katalin Fazekas, Marijn Heule, **Ashlin Iser**

SAT 2026 Conference, Lisbon (Portugal)

July 23, 2026

Competition Anniversary

Anniversary of SAT Competitions

- 3 competitions in the 90s (1992,1993, 1996)
- 18 SAT Competitions (2002–)
- 5 SAT Races (2006, 2008, 2010, 2015, 2019)
- 1 SAT Challenge (2012)

Goals

- Promotion of SAT solvers and their development
- Compilation of new challenging benchmarks
- Evaluation of current state-of-the-art solvers

This Year

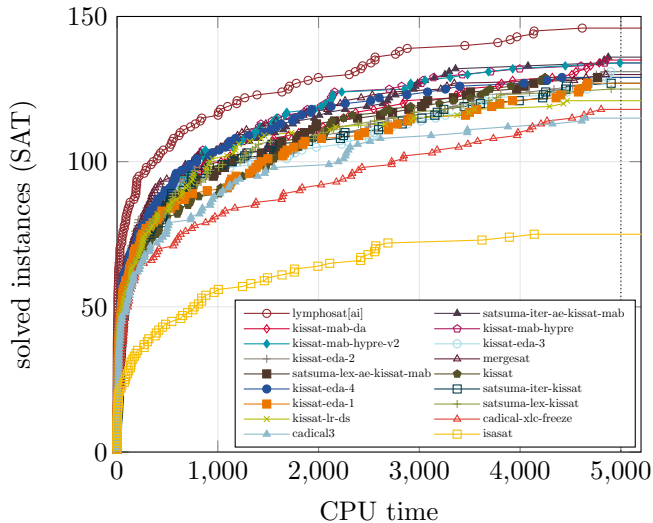
- Benchmark selection script released before submission deadline
 - ▶ Seed derived from hash of submitted instances
 - ▶ Even organizers cannot predict which instances will be selected
- Special Subtracks for AI Generated / AI Tuned Solvers
 - ▶ Need to outperform the best solver in the category to receive an award
- No-Limits track renamed to Experimental Track
- First year sequential track ran on NHR infrastructure at KIT
 - ▶ absence of memory issues that had plagued the previous competition

Main Track SAT

Winning Solvers

	Solver	Authors	PAR-2	Solved
AI	Lymphosat	Harrison Green	2813.50	146
1	satsuma-iter+ae-kissat-mab	Markus Anders, Cayden Codel	3430.95	136
2	Kissat-MAB-HyPre	Jiongzhi Zheng et al.	3445.92	134
3	AE-kissat-HUCB	Jianmin Zhang et al.	3507.77	133

Main Track SAT



Discussion Points

Lymphosat uses over 100 family-specific LLM-generated solvers using mostly specialized preprocessing (including proofs).

Discussion Point 1: AI Generated / AI Tuned Solvers

- Instance data acts as long-term memory for solvers across runs
 - ▶ Mirrors how humans build on past insight (not inherently a problem)
 - ▶ Natural consequence of generative AI / data-driven heuristics
- Real challenge: measuring generalization beyond the training database, not just memorization
- Possible mitigations
 - ▶ Avoid reusing structurally similar instances in the AI track?
 - ▶ Is it a problem at all if solvers recognize a family?

Code Optimization of (SAT) Solvers with LLMs

- initial attempts two years ago lead to small “interesting” patches
- more ambitious projects last year claimed much more without proving checkable experimental evidence
- this year (2026) there are less succesful attempts for SMT
- SAT competition AI track saw AI solver excelling on *satisfiable* instances
- **crucial is that SAT solvers have machine checkable models / proofs**

⇒ **Certificates** (Models / Proofs)

```
$ pwd
/Users/biere/satmuseum/solvers/ae-kissat-mab-2025/AE_kissat2025_MAB
$ git log | head -32
commit da40eb952502cc1b5e0a262a8a400d492584c4d8
Author: FSQH-dh <108135087+FSQH-dh@users.noreply.github.com>
Date:   Wed May 7 20:02:08 2025 +0800
```

Update restart.c

2025 sat competition

```
commit a518dc22d0b259030be749f4076fd6d60b8f7118
Author: cu909o <1523788588@qq.com>
Date:   Tue May 6 21:31:18 2025 +0800
```

first commit

```
commit ed1c7976127a414f0bb0ebf4795f9b074bdbb24a
Author: seonwee <seonwee@qq.com>
Date:   Wed Apr 30 11:29:02 2025 +0800
```

Add mab_conflicts tracking and update restart_mab logic

```
commit a37db7d62c5244d26789548d1d9362b94aab445b
Author: daweiguo <daweiguo@qq.com>
Date:   Mon Apr 28 20:50:15 2025 +0800
```

增加 chb分支策略 添加 mab策略

```
commit f7e57764c19cf35198830575492dc9d80e872b55
Author: Armin Biere <armin.biere@gmail.com>
Date:   Thu Jan 23 20:33:16 2025 +0100
```

bumped minor version number

\$ █

```
Author: seonwee <seonwee@qq.com>  
Date: Wed Apr 30 11:29:02 2025 +0800
```

Add mab_conflicts tracking and update restart_mab logic

```
commit a37db7d62c5244d26789548d1d9362b94aab445b  
Author: dawei guo <daweigu0@qq.com>  
Date: Mon Apr 28 20:50:15 2025 +0800
```

增加 chb 分支策略 添加 mab 策略

```
commit f7e57764c19cf35198830575492dc9d80e872b55  
Author: Armin Biere <armin.biere@gmail.com>  
Date: Thu Jan 23 20:33:16 2025 +0100
```

bumped minor version number

```
$ git show HEAD~~ | tail -20  
diff --git a/src/restart.c b/src/restart.c  
index 11aea52..35aab5d 100644  
--- a/src/restart.c  
+++ b/src/restart.c  
@@ -110,12 +110,13 @@ static unsigned reuse_trail (kissat *solver) {  
     return res;  
 }  
  
-void restart_mab(kissat * solver){  
+void restart_mab(kissat * solver){  
     unsigned stable_restarts = 0;  
-    solver->mab_reward[solver->heuristic] += !solver->mab_chosen_tot?0:log2(solver->mab_decisions)/solver->mab_chosen_tot;  
+    solver->mab_reward[solver->heuristic] += log2(solver->mab_decisions)/log2(solver->mab_conflicts);  
     for (all_variables (idx)) solver->mab_chosen[idx]=0;  
     solver->mab_chosen_tot = 0;  
     solver->mab_decisions = 0;  
+    solver->mab_conflicts = 0;  
     for(unsigned i=0;i<solver->mab_heuristics;i++) stable_restarts += solver->mab_select[i];  
     if(stable_restarts < solver->mab_heuristics) {  
         solver->heuristic = solver->heuristic==0?1:0;  
     }  
 }  
  
$
```

/Users/biere/sc2026/solvers/green/lymphosat/src/solver/solvers

```
$ ls
01-integer-programming      fdmus                      multiplier-circuits        rooks
algebra                     fermat                    multiplier-verification    sat-x
algorithm-equivalence-checking fixed-shape-random        mutilated-chessboard      satcoin
alloy-vpn-models            floodit-puzzle            oddball-weighing          set-covering
antibandwidth               fpga-routing              or_randxor                sgen
auto-correlation            genurq                    ordering-principle         sgen-balanced
automata-synchronization   gf3-sat                   ordering-principle-xor     sliding-puzzle
battleship                  glassy-gen                p-center                  social-golfer
binary-pigeon-hole          graceful-production       pebbling                  software-bmc
binary-tree-parity          grandtour-puzzle          petrinet-concurrency      software-verification
brent-equations             greentao                  philips                   sorting-networks
circuit-equivalence-checking hamiltonian-cycle        phnf                      ssp-0
circuit-minimization        hanoi                     pigeon-hole                st-connectivity-principle
clique-coloring             heule-nol                 planning                   station-repacking
clique-formulas             hgen                      product-configuration     stedman-triples
clique-width                hidoku                    profitable-robust-production stone
clustered-random            hypertree-decomposition  purdom-instances          subgraph-isomorphism
coloring-clique             independent-set            pythagorean-triples       subsumptiontest
coloring-mycielski-graph    independent-set-reconfiguration railway-safety             sum-of-3-cubes
core-based-generator        influence-maximization    ramsey                    summl
cover                       interval-matching         ramsey-numbers            tensors
cryptography-ascon         karatsuba-multiplication ramseycube                 test-configuration
cryptography-cbmc          knights-problem           random                     testpattern-generation
cryptography-simon         ktf                       random-circuits            theorem-proving
design-debugging             long-learned-clauses     random-clustered          tree-decomposition
diagnosis                   maximum-constraint-partition random-csp                 trigonometric-functions
discrete-logarithm          md5-equivalence-checking random-mus                 tseitin-formulas
edge-matching               mechanical-master-key     random-planted-solution   uniform-random
edit-distance               minimal-superpermutation  rbsat                     waerden
equivalence-chain-principle minimum-disagreement-parity register-allocation        xor_op
erdos-discrepancy           modcircuits               relational-dependencies    xor-chain
fallback                    mosoi-289                 relativized-pigeon-hole
```

\$

coloring-clique	independent-set	pythagorean-triples	subsumptiontest
coloring-mycielski-graph	independent-set-reconfiguration	railway-safety	sum-of-3-cubes
core-based-generator	influence-maximization	ramsey	summe
cover	interval-matching	ramsey-numbers	tensors
cryptography-ascon	karatsuba-multiplication	ramseycube	test-configuration
cryptography-cbmc	knights-problem	random	testpattern-generation
cryptography-simon	ktf	random-circuits	theorem-proving
design-debugging	long-learned-clauses	random-clustered	tree-decomposition
diagnosis	maximum-constraint-partition	random-csp	trigonometric-functions
discrete-logarithm	md5-equivalence-checking	random-mus	tseitin-formulas
edge-matching	mechanical-master-key	random-planted-solution	uniform-random
edit-distance	minimal-superpermutation	rbstat	waarden
equivalence-chain-principle	minimum-disagreement-parity	register-allocation	xor_op
erdos-discrepancy	modcircuits	relational-dependencies	xor-chain
fallback	mosoi-289	relativized-pigeon-hole	

```
$ cd software-verification/matcher
```

```
$ head match.cpp
```

```
#include "formula_profile.h"
```

```
LYMPHOSAT_MATCHER {
```

```
    const bool aws_encryption_like =
        profile.binary_clause_fraction >= 0.165 &&
        profile.binary_clause_fraction <= 0.169 &&
        profile.ternary_clause_fraction >= 0.711 &&
        profile.ternary_clause_fraction <= 0.714 &&
        profile.all_positive_clause_fraction >= 0.0018 &&
        profile.all_positive_clause_fraction <= 0.0024 &&
```

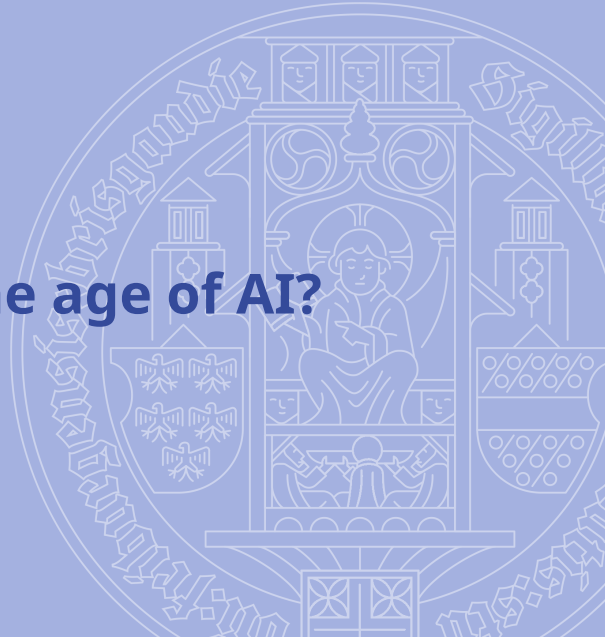
```
$ tail match.cpp
```

```
    linked_list_swap_unwind63_like ||
    linked_list_swap_unwind80_like ||
    itox_a_like || itox_b_like || itox_wide_like ||
    hard_like || hard_u7061_like || hard_u10652_like ||
    hard_9007_like || hard_15228_like || hard_15228_u10_like ||
    hard_8013_like || newton34_like || newton36_like ||
    zfcop_like || commutativity_like || string_compare_like ||
    aws_priority_like || filter1_like || stack25_like ||
    barrier3_like || sine8_like;
```

```
}
```

```
$
```

Why do we care in the age of AI?



Where are SAT Solvers useful?

- probably *should* be used whenever you have an NP-hard subproblem
- factoring out the NP-problem reasoning algorithms is beneficial
- *Satisfiability Modulo Theories* (SMT) solvers are driven by a SAT solver
- state-of-the-art in *Constraint Programming* (CP) is lazy clause generation with SAT
- state-of-the-art (first-order) automatic theorem proving relies on SAT splitting (AVATAR, subsumption)
- (higher-order) interactive theorem provers (Lean, Isabelle) rely on SAT, SMT or first-order hammers (automatically discharging simple facts, also cf. bv-decide)

Certificates and SAT as Key-Enabler for certain LLM Tasks

- SAT has mandatory proof checking since 2013
- almost all proofs have some propositional part
- interactive theorem provers rely for decades on a small “kernel”
- there is recent research on HW & SW model checking certificates
- SMT is still struggling (has been announcing proof support for a long time)
- being able to check certificates allows to use LLMs to generate them (results in challenges for mathematics and theoretical computer science)
- needed for producing correct code and scalability of LLM based code generation

Challenges for SAT and Automated Reasoning in the age of AI

- LLMs (generative / foundational models) do need precise reasoning
- (again) machine checkable certificates are tremendously useful
- can AI be used to improve the state-of-the-art of AR?
- what is the role of falsification techniques?